

Probabilities in Higher-Order Languages

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Higher-order languages

Variables may be instantiated with terms of the language itself
(e.g. terms can be copied)

- functions (λ -calculus)

$$(\lambda x.M)N \longrightarrow M\{N/x\}$$

- higher-order communication (Higher-Order π -calculus)

$$a(x).M \mid \bar{a}\langle N \rangle.R \longrightarrow M\{N/x\} \mid R$$

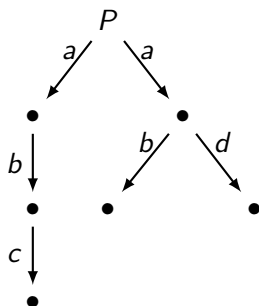
- action on locations (**kells**), as with passivation

$$\llbracket M \rrbracket_l \mid \text{pass}_l(x).N \longrightarrow N\{M/x\} \quad M \text{ is a running term}$$

[Schmitt, Stefani GC'04, Lenglet et al. Inf.Comp.'11,
Piérard, Sumii FOSSACS'12, Koutavas, Hennessy CONCUR'13]

Probabilistic processes

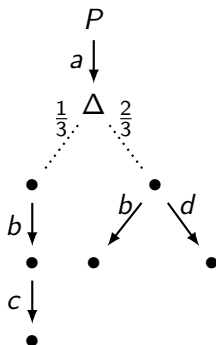
nondeterministic (LTSs)



external & internal nondeterminism

Vs.

reactive probabilistic (RPLTSs)



only external nondeterminism

[Larsen, Skou POPL'89, van Breugel et al. Theor. Comp. Sci. '05]

A contextual/testing approach

Discriminating power of higher-order languages
and

interplay between probabilities, concurrency, higher-order operators

Plan of the talk

- 1 main ingredients
- 2 results in the nondeterministic setting
- 3 results in the probabilistic setting

[Bernardo, Sangiorgi, Vignudelli CSL-LICS'14]

The discriminating power of a language

A testing language \mathcal{L} , a set of tested terms $P, Q \dots$

$P \simeq_{\mathcal{L}} Q \triangleq C[P]$ and $C[Q]$ 'equally successful', \forall contexts C of \mathcal{L}

Otherwise: P, Q are discriminated by \mathcal{L}

Two classes of first-order (CCS-like) processes as tested terms P, Q :

- nondeterministic
- reactive probabilistic

Comparison of testing languages \mathcal{L} with different constructs:

- sequential higher-order (λ -calculus)
- higher-order communication ($\text{HO}\pi$)
- ordinary first-order concurrency (CCS)
- passivation
- refusal

no probabilities in \mathcal{L}

Higher-order sequential languages: Kell λ -calculus ($\mathbb{K}\Lambda$)

M is evaluated in kell N (of process type)

$$\langle N; M \rangle \longrightarrow \langle N'; M' \rangle$$

Contexts interact with the kell by:

- testing actions

$$\langle P; a? \rangle \longrightarrow \langle P'; \text{true} \rangle \quad \text{if } P \xrightarrow{a} P'$$

$$\langle P; a? \rangle \longrightarrow \langle P; \text{false} \rangle \quad \text{if } P \not\xrightarrow{a}$$

- reading (passivating) and rewriting the kell

$$\langle P; \text{pass} \rangle \longrightarrow \langle P; P \rangle \quad \langle P; \langle P'; M \rangle \rangle \longrightarrow \langle P'; M \rangle$$

Variants: - call by name ($\mathbb{K}\Lambda_N$) and call by value ($\mathbb{K}\Lambda_V$)

- refusal free ($\mathbb{K}\Lambda_{N\text{-ref}}$, $\mathbb{K}\Lambda_{V\text{-ref}}$)

Concurrent languages

Interactions between context and process:

- action synchronization (CCS)

$$P \mid \bar{a}.M \longrightarrow P' \mid M \quad \text{if } P \xrightarrow{a} P'$$

- higher-order communication ($\text{HO}\pi$)

$$a(x).M \mid \bar{a}\langle P \rangle.N \longrightarrow M\{P/x\} \mid N$$

- refusal on kells ($\text{CCS}_{\text{ref}}, \text{HO}\pi_{\text{ref}}$)

$$\llbracket P \rrbracket_I \mid \tilde{a}_I.M \longrightarrow \llbracket P \rrbracket_I \mid M \quad \text{if } P \not\xrightarrow{a}$$

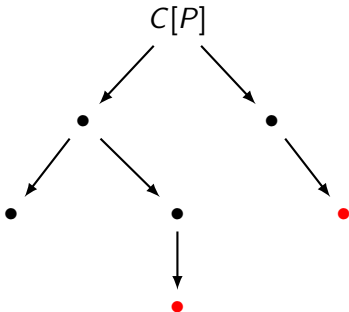
- passivation of kells ($\text{HO}\pi_{\text{pass}}, \text{HO}\pi_{\text{pass,ref}}$)

$$\llbracket P \rrbracket_I \mid \text{pass}_I(x).M \longrightarrow M\{P/x\}$$

Testing nondeterministic processes

'Success' on nondeterministic processes

$P \simeq_{\mathcal{L}} Q \triangleq C[P] \text{ and } C[Q] \text{ 'equally successful', } \forall \text{ contexts } C \text{ of } \mathcal{L}$



P is an LTS, $C[P] \Downarrow$

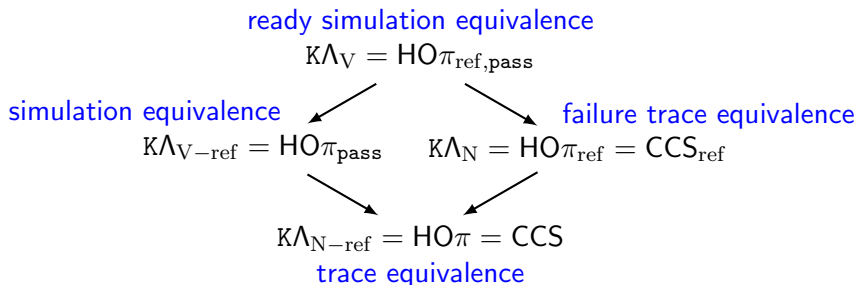
Success states \bullet are:

$M \xrightarrow{\omega}$ in CCS, $\text{HO}\pi$

$\langle N; \text{true} \rangle$ in $\text{K}\Lambda$

Success is \Downarrow (= a success state \bullet is reachable) [may success]

The Spectrum on LTSs



- CBV = passivation in $HO\pi$
- sequential = concurrent
- first-order communication = higher-order communication

Call By Name & Call By Value

P does a

$$\langle P; a? \rangle \Downarrow \text{ iff } P \xrightarrow{a} \quad T_a \triangleq a?$$

P refuses a

$$\langle P; T_{\neg a} \rangle \Downarrow \text{ iff } P \not\xrightarrow{a} \quad T_{\neg a} \triangleq \text{if } a? \text{ then false else true}$$

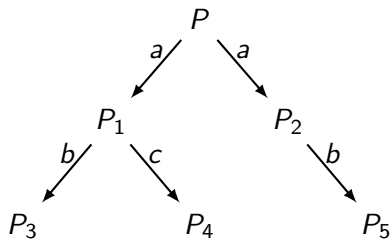
P passes T_1 and T_2 in sequence

$$\langle P; \underline{\text{Seq}}(\lambda. T_1)(\lambda. T_2) \rangle \Downarrow \text{ iff } \langle P; T_1 \rangle \Longrightarrow \langle P'; \text{true} \rangle \wedge \langle P'; T_2 \rangle \Downarrow$$

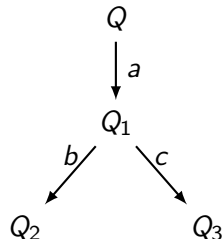
for $\underline{\text{Seq}} \triangleq \lambda x. \lambda y. \text{if } x \star \text{ then } y \star \text{ else false}$

$\lambda.M$	thunking
$M\star$	unthunking

Example: discriminating LTSs



$C[P] \Downarrow$



$C[Q] \Downarrow$

$$C = \langle \cdot ; \underline{\text{Seq}} T_a T_{-c} \rangle$$

completed trace/simulation equivalent but not failure equivalent processes
[see van Glabbeek '90 spectrum]

Call By Value

P passes both T_1 and T_2

$$\langle P; \underline{\text{And}}(\lambda.T_1)(\lambda.T_2) \rangle \Downarrow \text{ iff } \langle P; T_1 \rangle \Downarrow \wedge \langle P; T_2 \rangle \Downarrow$$

for $\underline{\text{And}} \triangleq \lambda x.\lambda y.((\lambda z. \text{if } x \star \text{ then } \langle z; y \star \rangle \text{ else false})\text{pass})$

$$C[P] \Downarrow \text{ iff } P \xrightarrow{a} \wedge P \xrightarrow{b}$$

$$\begin{aligned} &\langle P; (\lambda x. \text{if } a? \text{ then } \langle x; b? \rangle \text{ else false})\text{pass} \rangle \\ &\longrightarrow \langle P; (\lambda x. \text{if } a? \text{ then } \langle x; b? \rangle \text{ else false})P \rangle \\ &\longrightarrow \langle P; \text{if } a? \text{ then } \langle P; b? \rangle \text{ else false} \rangle \\ &\longrightarrow \langle P'; \text{if true then } \langle P; b? \rangle \text{ else false} \rangle \\ &\longrightarrow \langle P'; \langle P; b? \rangle \rangle \\ &\longrightarrow \langle P; b? \rangle \Downarrow \end{aligned}$$

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Call By Value

P passes both T_1 and T_2

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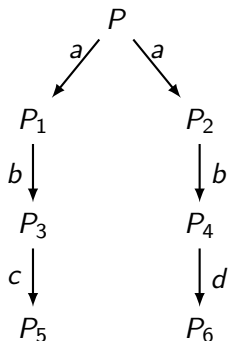
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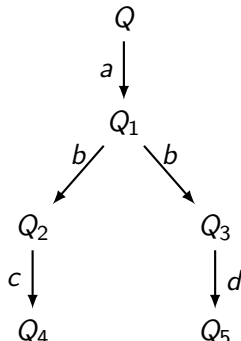
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Example: discriminating LTSs



$C[P] \Downarrow$



$C[Q] \Downarrow$

$$C = \langle \cdot ; \underline{\text{Seq}} T_a (\underline{\text{And}} (\underline{\text{Seq}} T_b T_c) (\underline{\text{Seq}} T_b T_d)) \rangle$$

ready trace equivalent but not simulation equivalent processes

Passivation in $\text{HO}\pi$

$$\forall P, C[P] \Downarrow \text{ iff } P \xrightarrow{a} P' \text{ s.t. } P' \xrightarrow{b} \wedge P' \xrightarrow{c}$$

$$P \xrightarrow{a} P' \wedge P' \xrightarrow{b} P'' \wedge P' \xrightarrow{c} P'''$$

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impossible to mimic in $\text{HO}\pi$ without passivation

Passivation in $\text{HO}\pi$

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impossible to mimic in $\text{HO}\pi$ without passivation

Passivation in HO π

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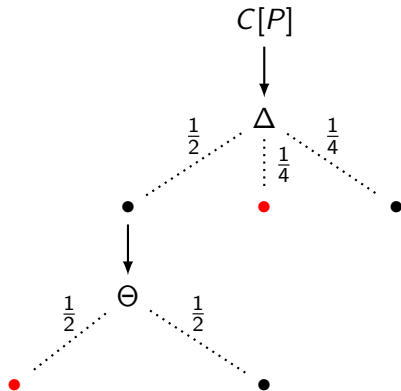
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impossible to mimic in HO π without passivation

Testing reactive probabilistic processes

'Success' on reactive probabilistic processes

$P \simeq_{\mathcal{L}} Q \triangleq C[P]$ and $C[Q]$ 'equally successful', \forall contexts C of \mathcal{L}



P is an RPLTS, $C[P] \Downarrow_{\frac{1}{2}}$

Success states \bullet are:

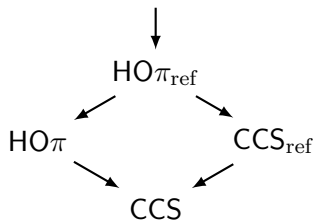
$M \xrightarrow{\omega}$ in CCS, $\text{HO}\pi$

$\langle N; \text{true} \rangle$ in $\text{K}\Lambda$

Success is \Downarrow_p , where $p = \text{sum of the probabilities of all success paths}$

The Spectrum on RPLTSs

prob. bisimilarity $K\Lambda_{V-\text{ref}} = K\Lambda_V = \text{HO}\pi_{\text{pass}} = \text{HO}\pi_{\text{ref,pass}}$

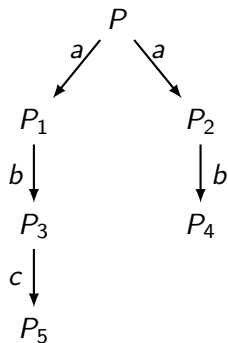


prob. failure trace equivalence $K\Lambda_N$

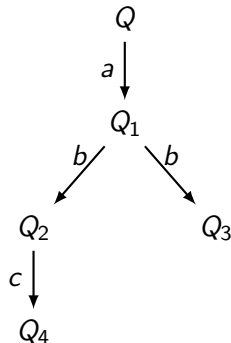
prob. trace equivalence $K\Lambda_{N-\text{ref}}$

- CBV = passivation in $\text{HO}\pi$ \pm ref
- sequential \neq concurrent
- first-order communication \neq higher-order communication

Testing LTSs: refusal and conjunction



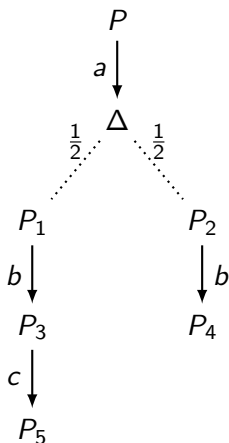
$C[P] \Downarrow$



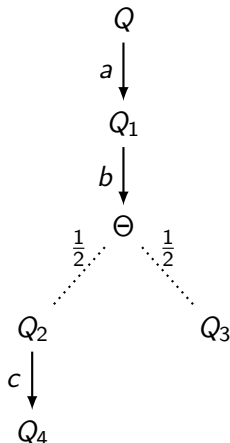
$C[Q] \Downarrow$

$$C = \langle \cdot ; \underline{\text{Seq}} T_a (\underline{\text{And}} (\underline{\text{Seq}} T_b T_c) (\underline{\text{Seq}} T_b T_{\neg c})) \rangle$$

Testing RPLTSs: refusal and conjunction



$$C[P] \Downarrow_{\frac{1}{2}}$$

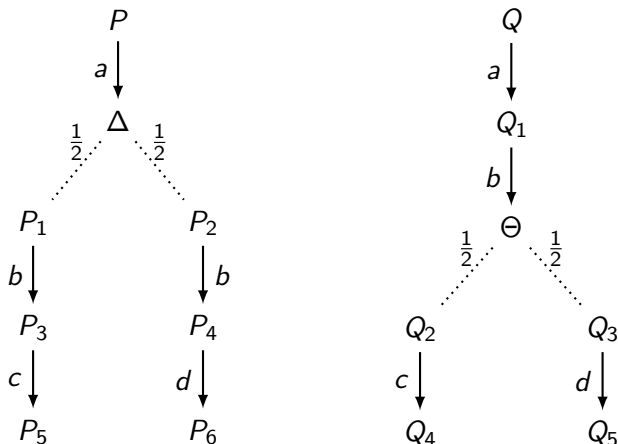


$$C[Q] \Downarrow_{\frac{1}{4}}$$

$$C = \langle \cdot ; \underline{\text{Seq}} T_a (\underline{\text{And}} (\underline{\text{Seq}} T_b T_c) (\underline{\text{Seq}} T_b T_c)) \rangle$$

Testing RPLTSs: sequential vs. concurrent tests

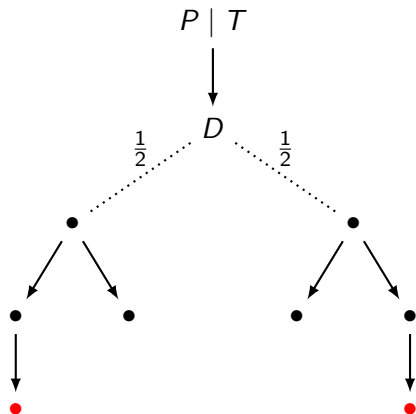
Internal nondeterminism of the tests affects the discriminating power (P and Q are equivalent in call-by-name $\kappa\lambda$)



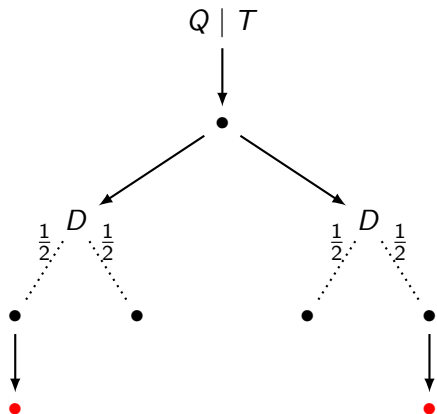
$$T = \bar{a} \cdot (\bar{b} \cdot \bar{c} \cdot \omega + \bar{b} \cdot \bar{d} \cdot \omega)$$

Testing RPLTSs: sequential vs. concurrent tests

Internal nondeterminism of the tests affects the discriminating power (P and Q are equivalent in call-by-name $\kappa\lambda$)



$P | T \Downarrow_1$

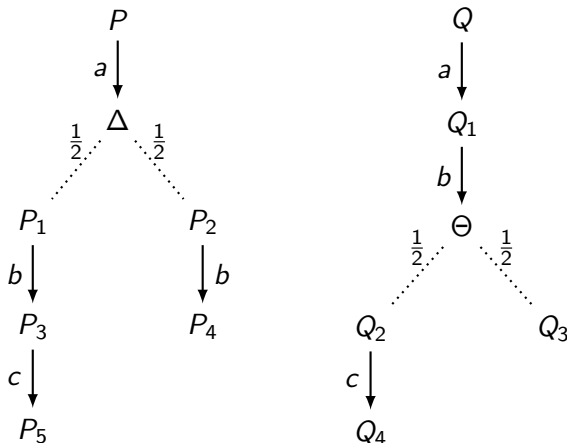


$Q | T \Downarrow_{\frac{1}{2}}$

Testing RPLTSs: CCS vs. $HO\pi$

Probabilistic choices in the test affect the discriminating power

Tests in $HO\pi$ can copy $P \Rightarrow$ tests can mimic probabilistic choices

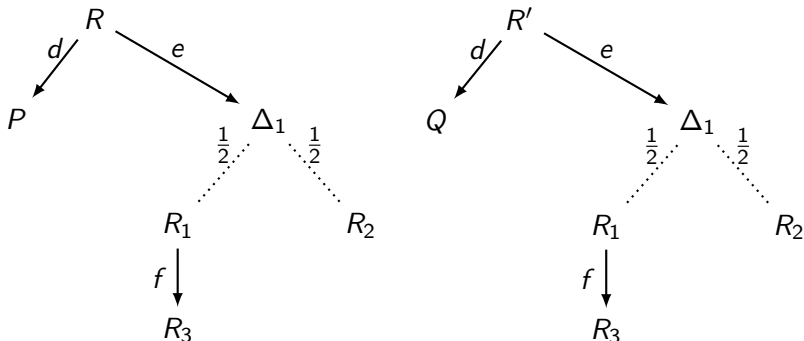


$$C = \bar{h} \langle \cdot \rangle \mid h(x). (x \mid \bar{d}.\bar{a}.(\bar{b}.\bar{c}.\omega \mid \bar{b}.(x \mid \bar{e}) \mid \bar{f}.\omega))$$

Testing RPLTSs: CCS vs. $\text{HO}\pi$

Probabilistic choices in the test affect the discriminating power

Tests in $\text{HO}\pi$ can copy $P \Rightarrow$ tests can mimic probabilistic choices



$$C = \bar{h}\langle \cdot \rangle \mid h(x).(x \mid \bar{d}.\bar{a}.(\bar{b}.\bar{c}.\omega \mid \bar{b}.(x \mid \bar{e}) \mid \bar{f}.\omega))$$

Related works

- rule formats for LTSs
 - ▶ coarsest congruences contained in trace equivalence
 - ▶ GSOS, tyft/tyxt
- rule formats for probabilistic processes
 - ▶ emphasis on ensuring congruence properties for bisimilarity
- [Larsen and Skou 1989]
[van Breugel, Mislove, Ouaknine and Worrell 2005]
 - ▶ testers allowed to make copies so as to recover bisimilarity
 - ▶ our characterizations of bisimilarity exploit these results
- [Deng, van Glabbeek, Hennessy, Morgan and Zhang 2007]
[Deng, van Glabbeek, Hennessy and Morgan 2008,2009]
 - ▶ tests and tested processes have both probabilities and nondeterminism
 - ▶ simulation-like equivalences

Future work

- tested f.o. processes with both probabilities and nondeterminism
- missing direct characterization in the spectrum of RPLTSs
- tests with probabilistic constructs

Future work

- tested f.o. processes with both probabilities and nondeterminism
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Thank you!

Backup Slides

Ready simulation equivalence

A binary relation \mathcal{R} on processes is a ready simulation if:



Probabilistic bisimilarity

A binary relation \mathcal{R} on probabilistic processes is a probabilistic bisimulation if:

$$\begin{array}{c} P \\ \downarrow a \\ \Delta \end{array} \mathcal{R} \begin{array}{c} Q \\ \downarrow a \\ \Theta \end{array} \Rightarrow \begin{array}{c} P \\ \downarrow a \\ \Delta \end{array} \overline{\mathcal{R}} \begin{array}{c} Q \\ \downarrow a \\ \Theta \end{array} \quad \& \quad \begin{array}{c} P \\ \downarrow a \\ \Theta \end{array} \mathcal{R} \begin{array}{c} Q \\ \downarrow a \\ \Theta \end{array} \Rightarrow \begin{array}{c} P \\ \downarrow a \\ \Delta \end{array} \overline{\mathcal{R}} \begin{array}{c} Q \\ \downarrow a \\ \Theta \end{array}$$

$\Delta \overline{\mathcal{R}} \Theta$ whenever there is a finite index set I such that:

- $\Delta = \sum_{i \in I} p_i \cdot \overline{P_i}$ and $\sum_{i \in I} p_i = 1$,
- for every $i \in I$ there is a probabilistic process Q_i such that $P_i \mathcal{R} Q_i$,
- $\Theta = \sum_{i \in I} p_i \cdot \overline{Q_i}$.

Testing Languages

$r ::= a \mid \bar{a}$ (input/output channels)

$M ::= x$	(variables)		if M_1 then M_2 else M_3	(if-then-else)
$\lambda x.M$	(functions)		$r?$	(action test)
$M_1 M_2$	(applications)		pass	(passivation)
c	(constants)		$\langle M_1 ; M_2 \rangle$	(kell creation)
			P	(f.o. processes)

$\alpha ::= \omega \mid r \mid \tilde{r}_i$ (prefixes)

$M ::= \mathbf{0} \mid \alpha.M \mid M + M$
 $\mid M \mid M \mid (\nu a)M \mid \llbracket M \rrbracket_i \mid P$ (processes)

$\alpha ::= a(x) \mid \bar{a}\langle M \rangle \mid \omega \mid \text{pass}_i(x) \mid \tilde{r}_i$ (prefixes)

$M ::= \mathbf{0} \mid x \mid \star \mid \alpha.M$
 $\mid M \mid M \mid (\nu a)M \mid \llbracket M \rrbracket_i \mid P$ (processes and values)

Global vs. Local communication

Global communication: $\llbracket a \rrbracket_{I_1} \mid \bar{a} \mid \llbracket \llbracket a \rrbracket_{I_1} \rrbracket_{I_2}$

Local communication: $\llbracket a \rrbracket_{I_1} \mid \bar{a}^{I_1} \mid \llbracket \llbracket a \rrbracket_{I_1} \rrbracket_{I_2}$

- local communication can encode disjunction on LTSs

$$\llbracket P \rrbracket_I \mid \text{pass}_I(x).(\llbracket x \rrbracket_{I_1} \mid \bar{a}^{I_1}.\omega \mid \llbracket x \rrbracket_{I_2} \mid \bar{b}^{I_2}.\omega)$$

- the spectrum does not change

May vs. Must equivalences

On LTSs:

- in $\mathcal{K}\Lambda_V$ and $\text{HO}\pi_{\text{ref},\text{pass}}$, may = ready simulation equivalence = must

On RPLTS:

- in λ -calculi, may = must
- in $\text{HO}\pi_{\text{pass}}$ and $\text{HO}\pi_{\text{ref},\text{pass}}$, may = bisimilarity = must