

Service Interaction: Patterns, Formalization, and Analysis

9th International School on Formal Methods for the Design of
Computer, Communication and Software Systems: Web
Services (SFM-09:WS), Bertinoro, Italy, June 1-6, 2009.

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www.vdaalst.org

*Joint work with Arjan Mooij,
Christian Stahl, and Karsten Wolf*

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BEST: Berlin - Rostock- Eindhoven Service Technology Program



<http://www2.informatik.hu-berlin.de/top/best/>

Outline

- **Introduction to Service Interaction**
- **Workflow and Service Interaction Patterns**
- **Challenging Analysis Questions**
- **A "Crash Course" in Petri Nets**
- **Exposing Services**
- **Replacing and Refining Services**
- **Integrating Services Using Adapters**
- **Service Mining**
- **Conclusion**

Introduction to Service Interaction

An abstract graphic on the right side of the slide. It features a black background with glowing red and white wavy lines that resemble a signal or waveform. Below these lines, there is a horizontal band of green binary code (0s and 1s) that appears to be scrolling or moving from right to left.

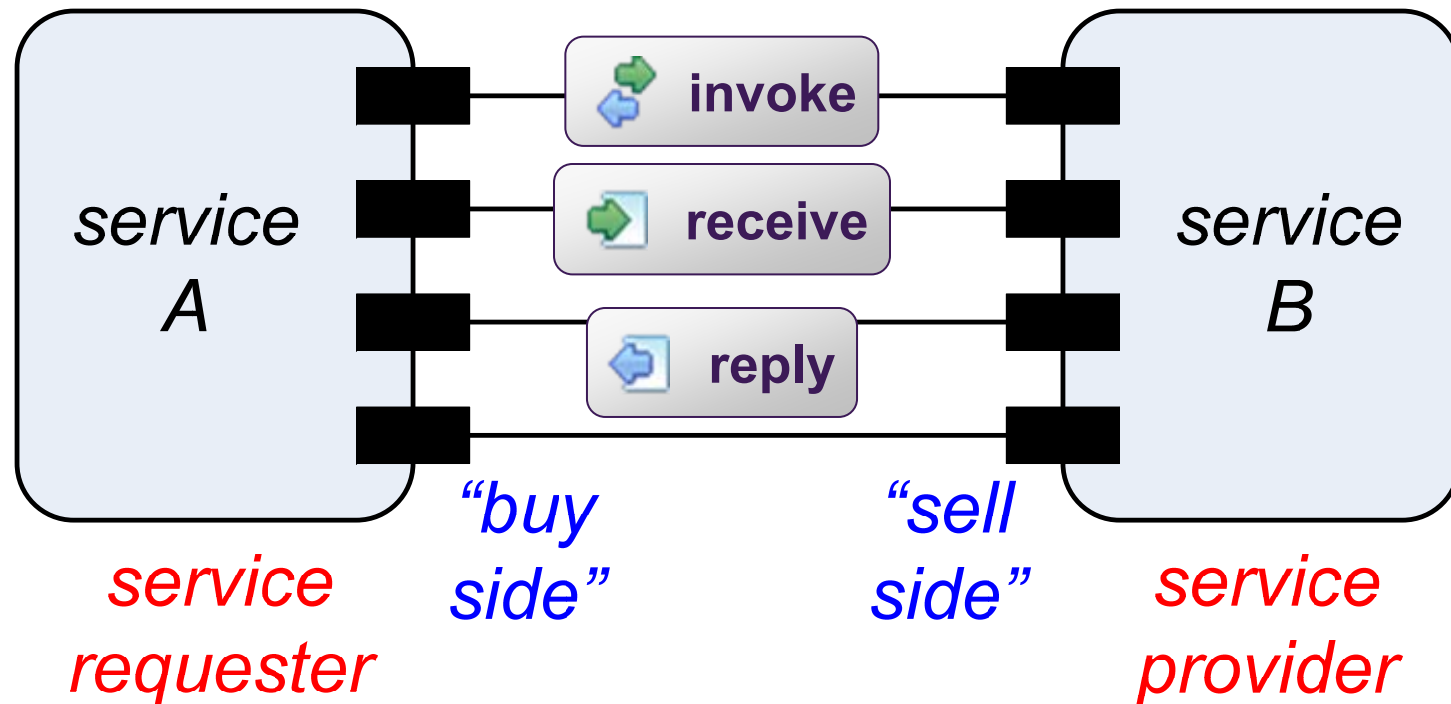
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TU/e

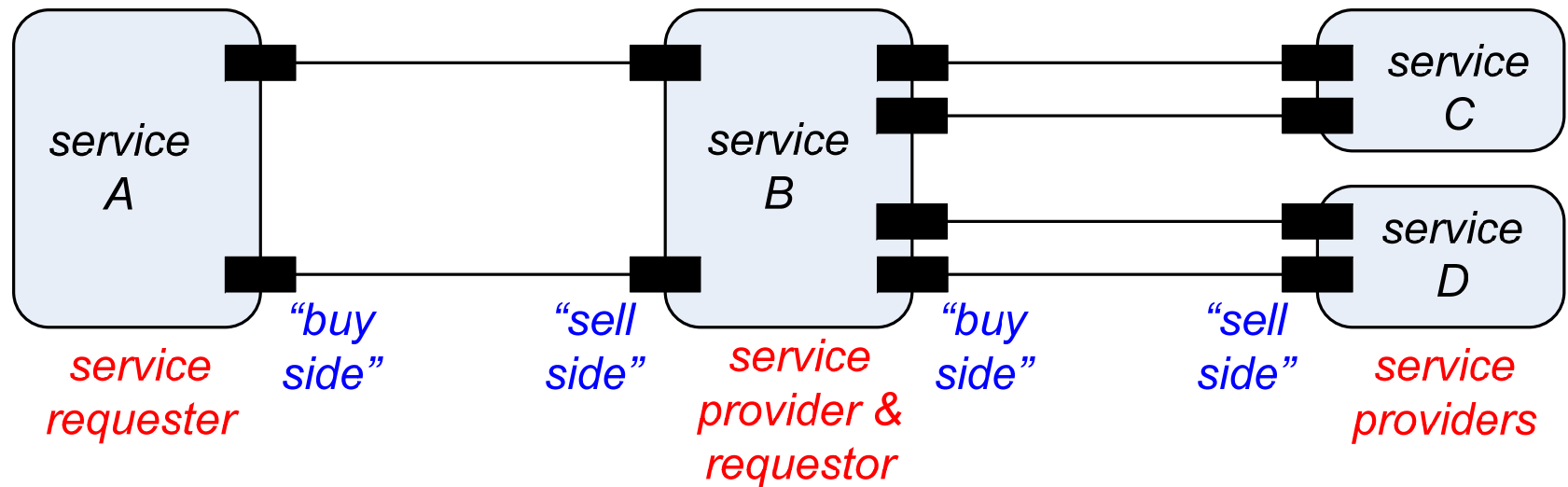
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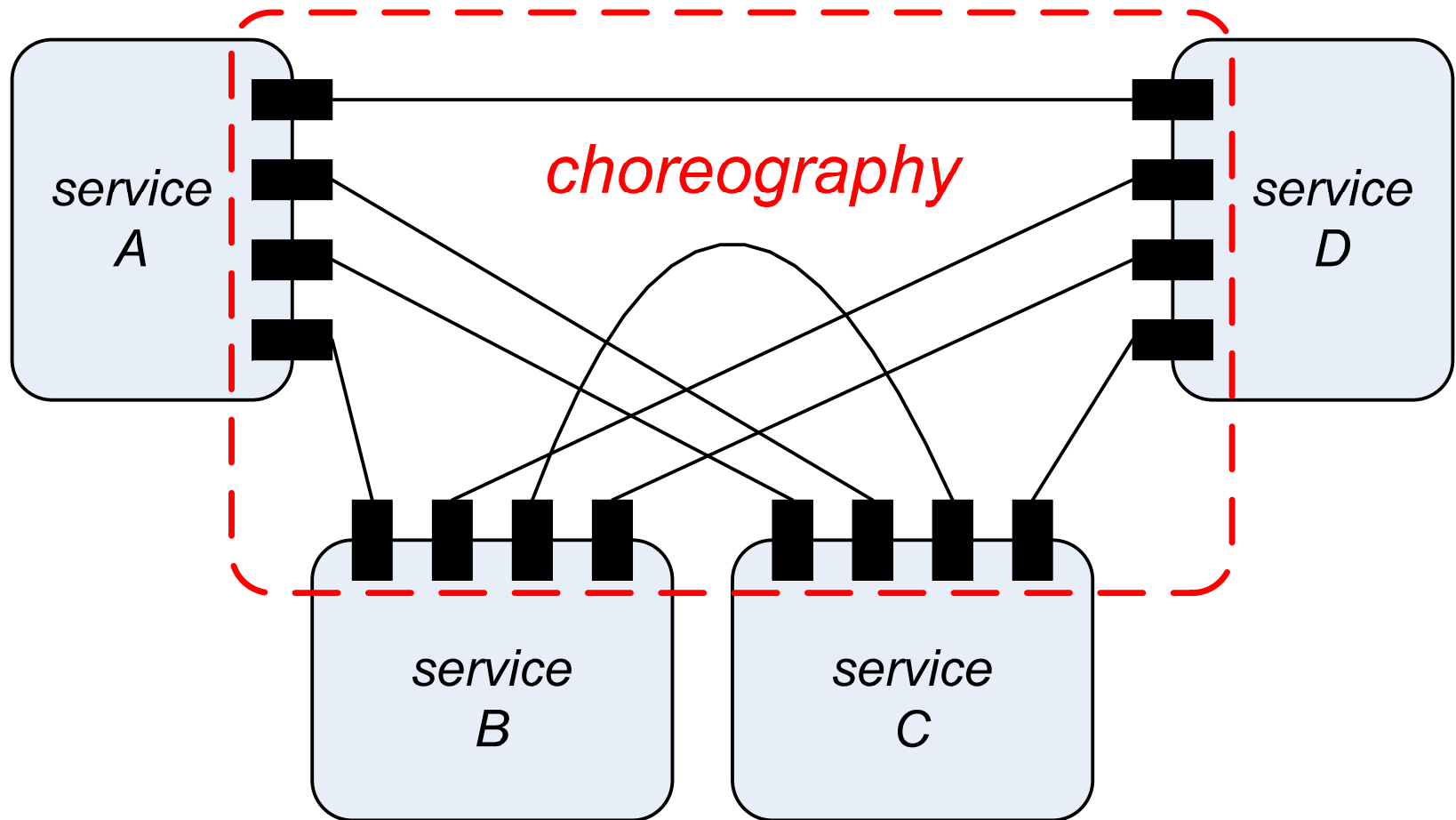
Service-Orientation: Basic Idea



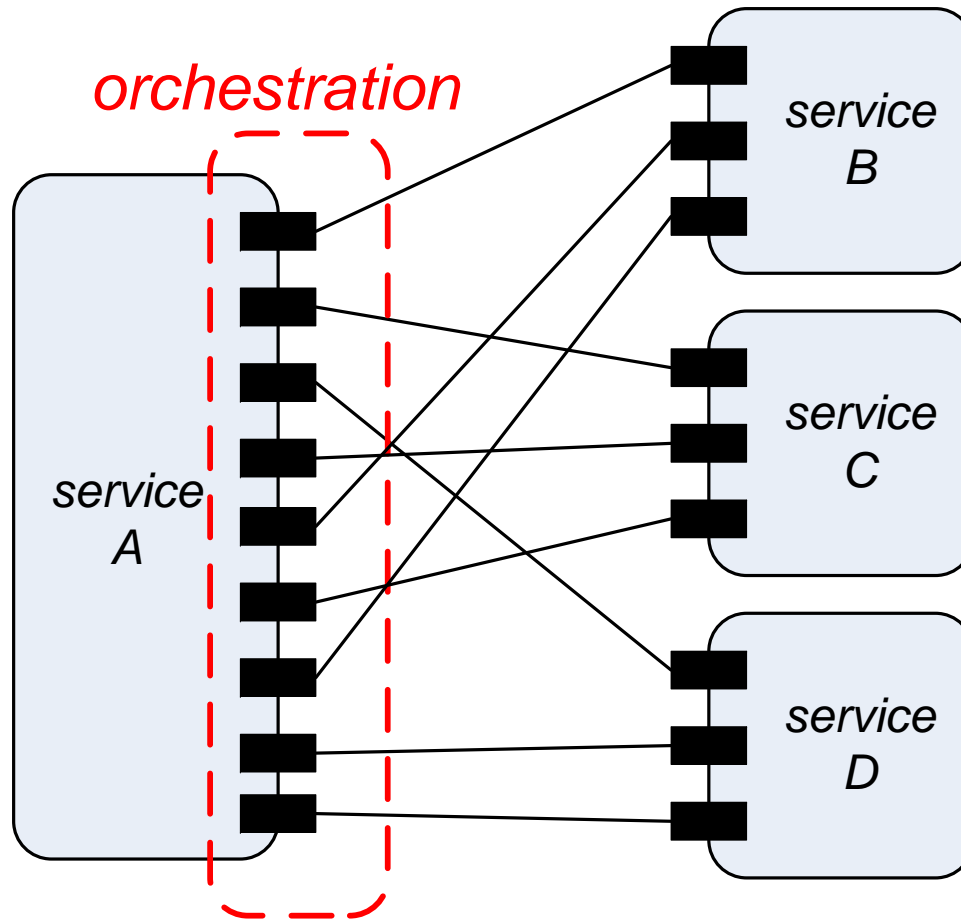
Service Networks



Choreography

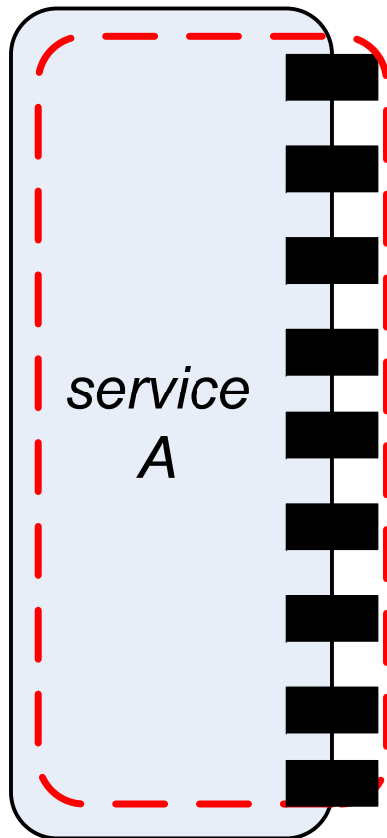


Orchestration



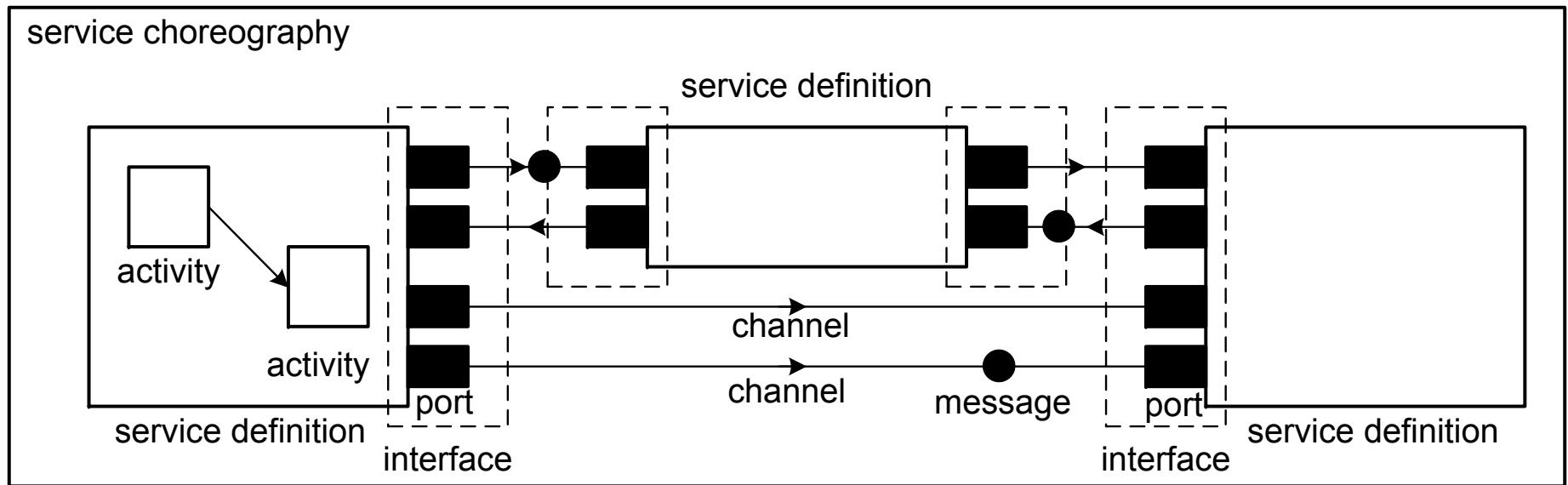
Workflow?

*workflow in the
classical sense*



Some processes just work better than others

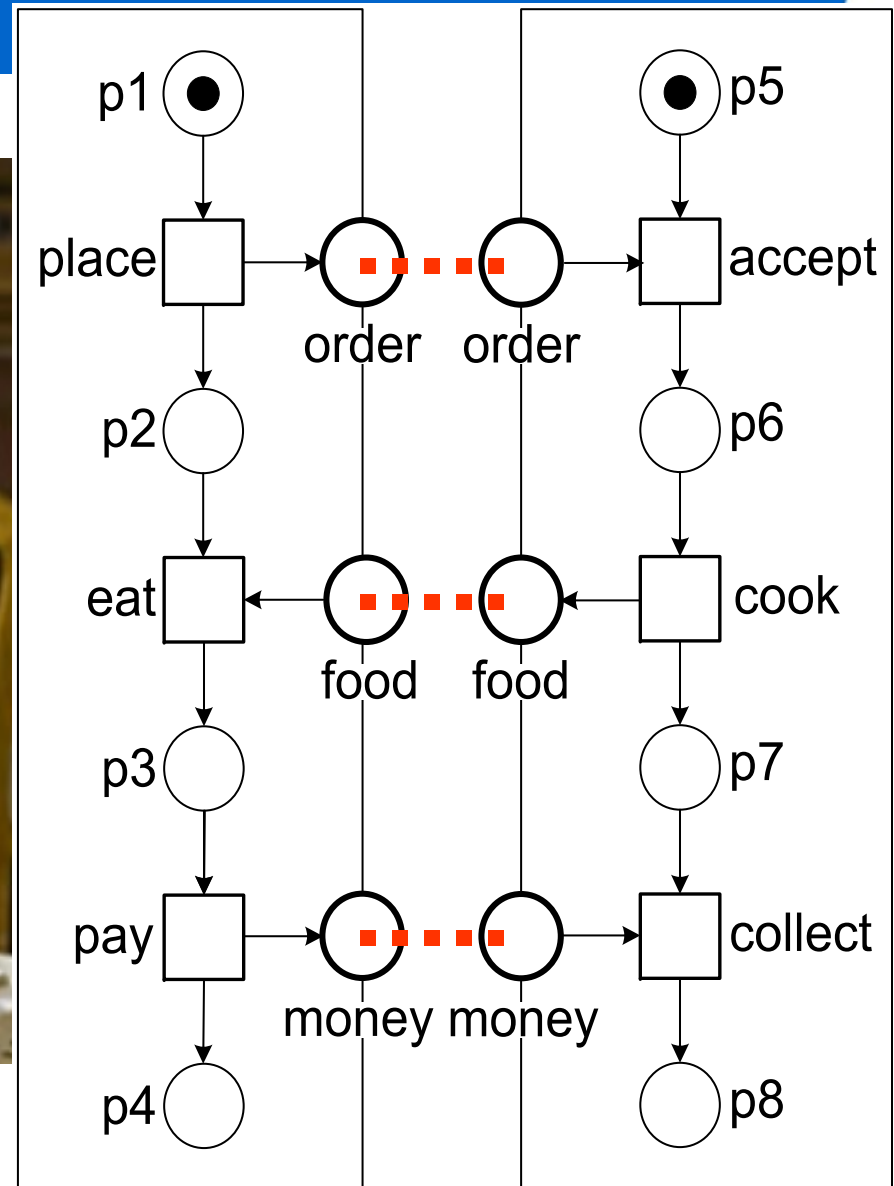
Some Terminology

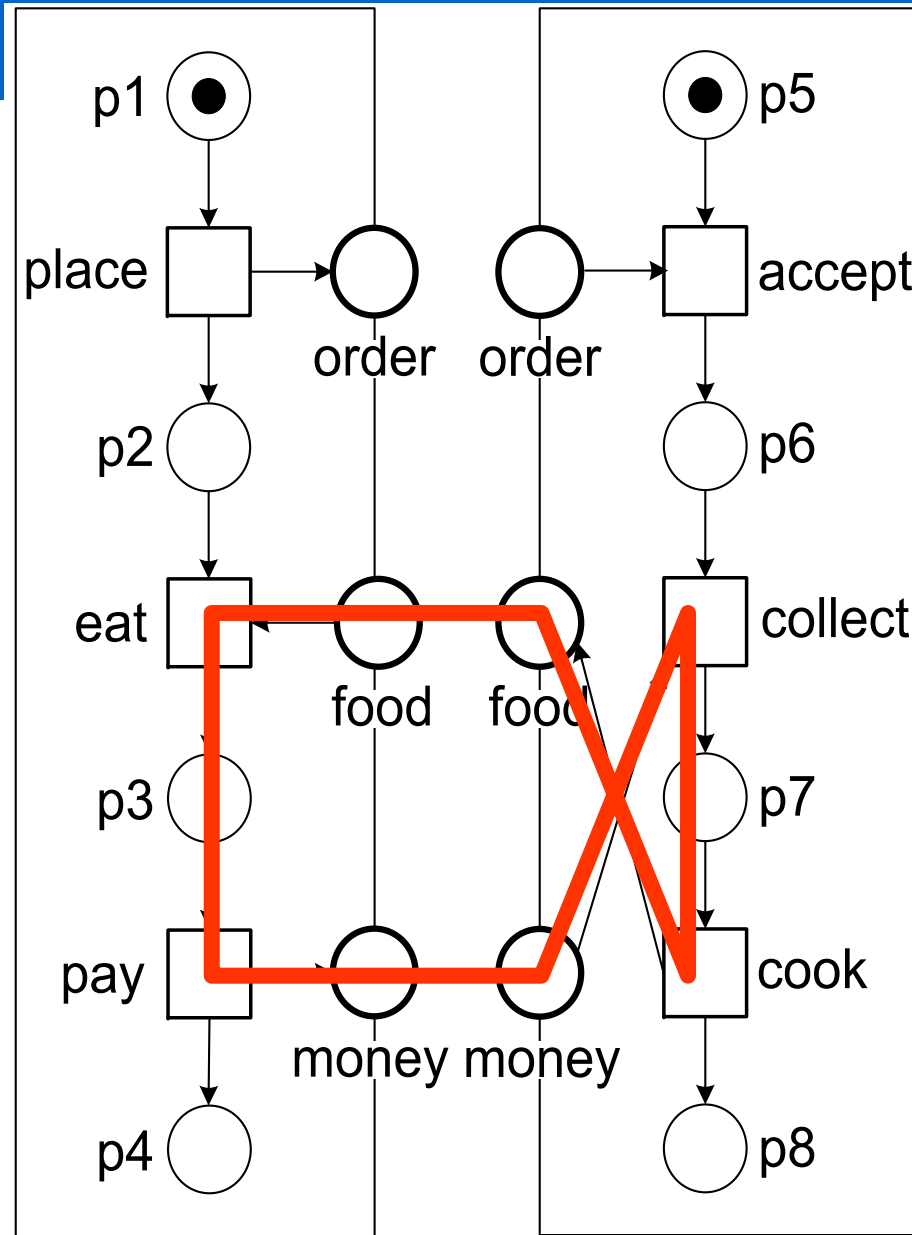


Important assumption: asynchronous communication.

Interaction is a source of errors!

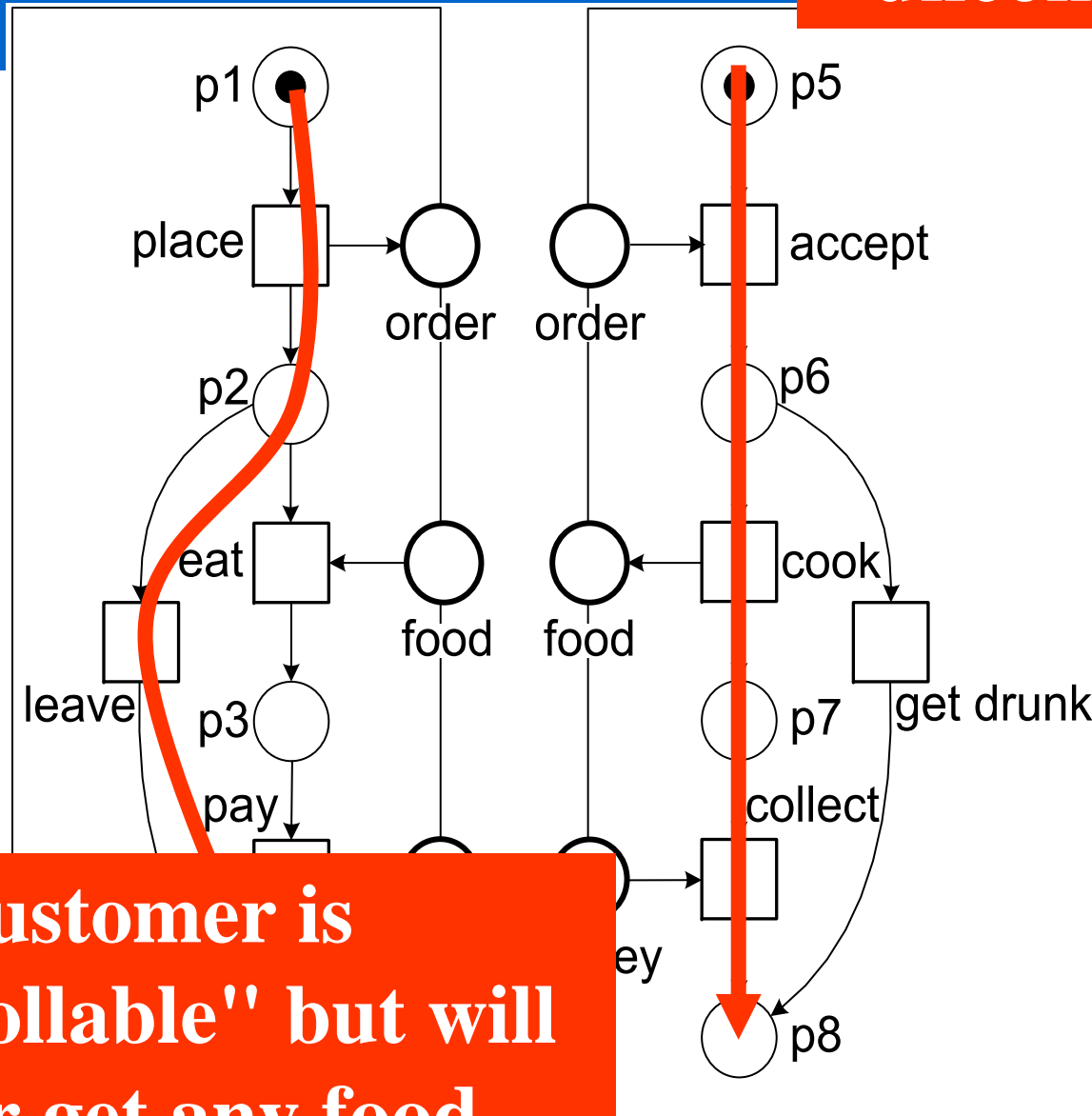






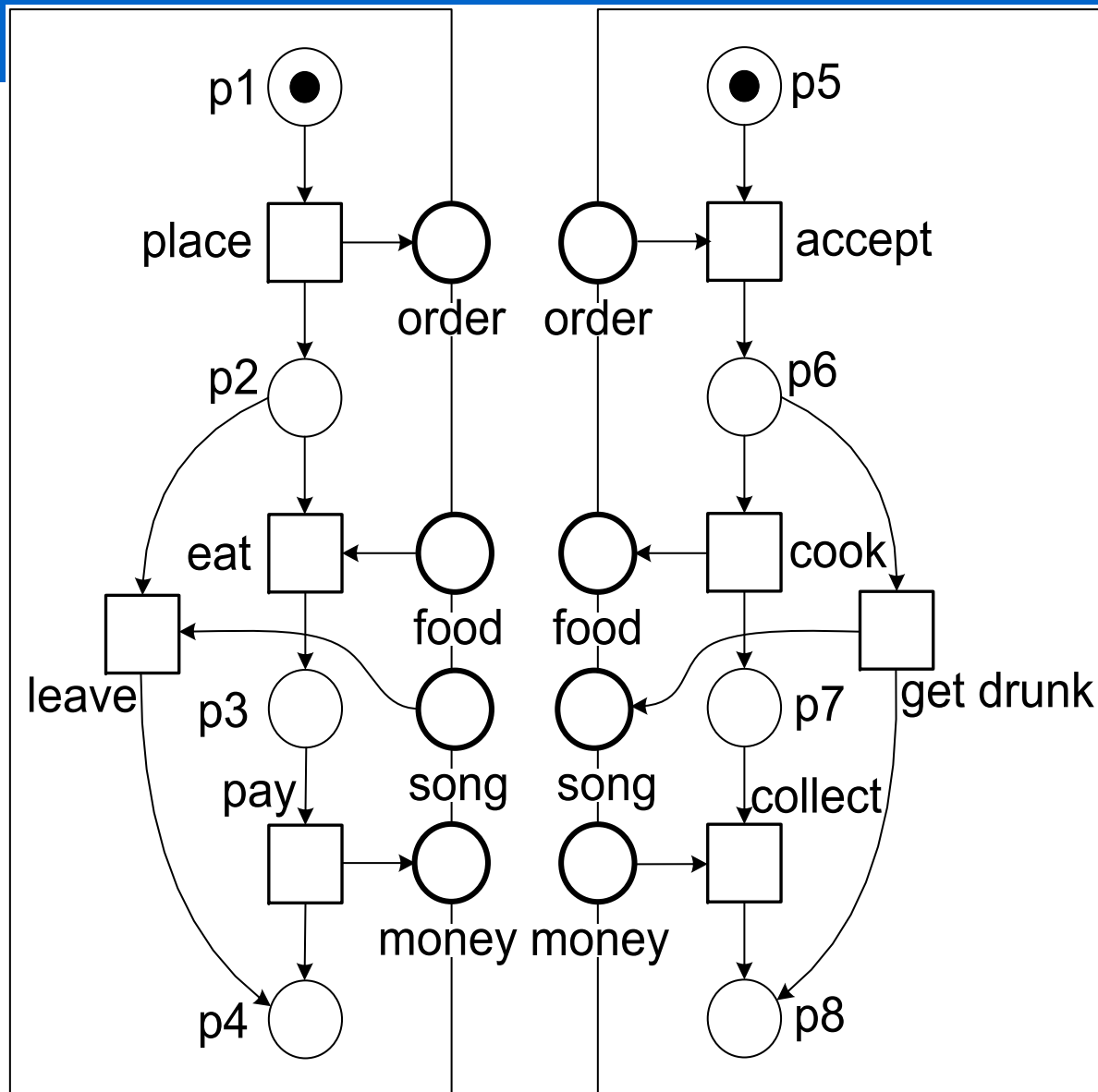
deadlock

**restaurant is
"uncontrollable"***



**customer is
"controllable" but will
never get any food**

***by any service
with only dead
final markings**



An abstract graphic featuring a blue triangle on the left, a red wavy line across the center, and green binary code at the bottom.

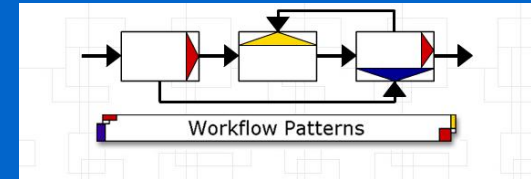
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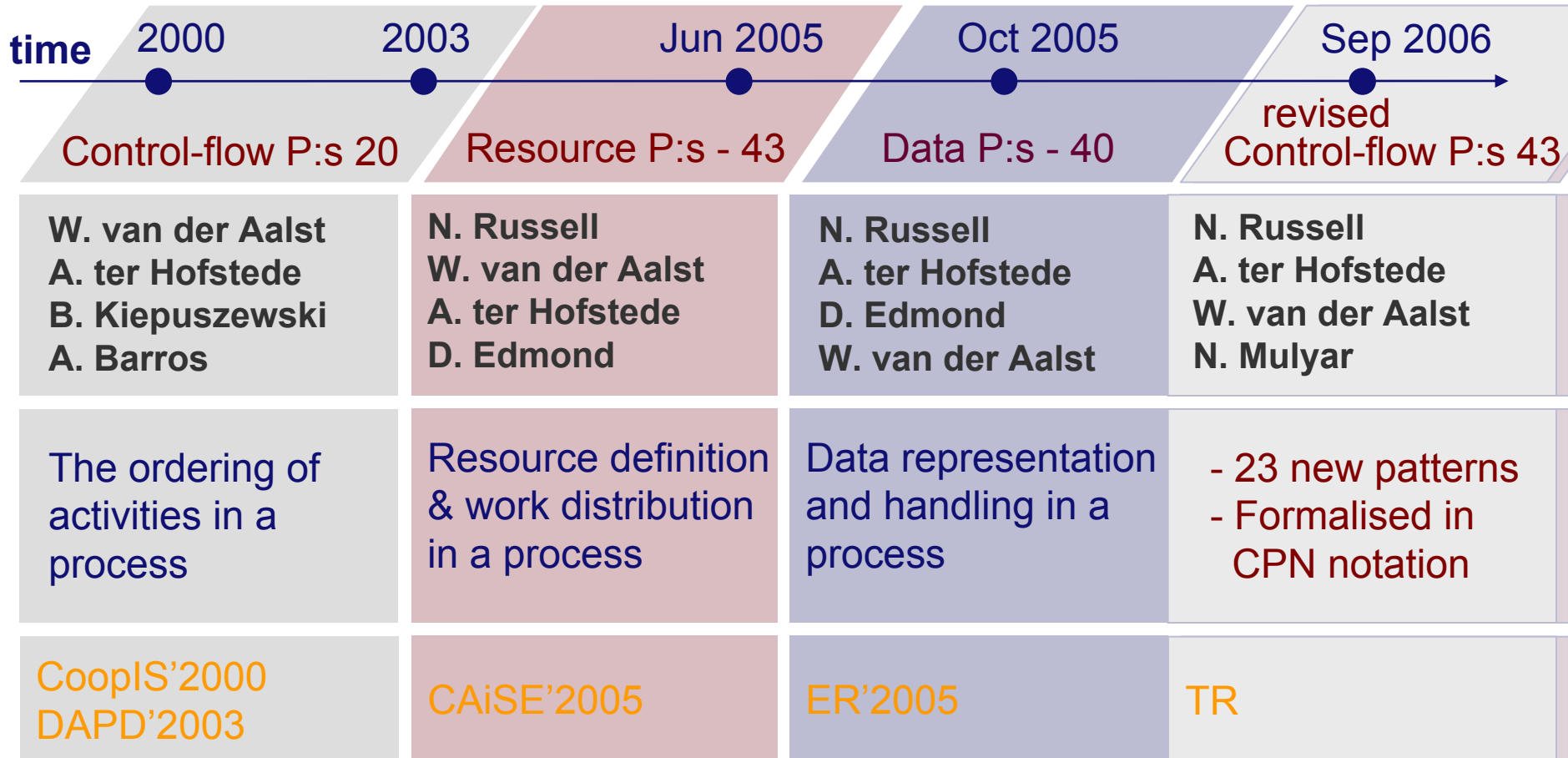
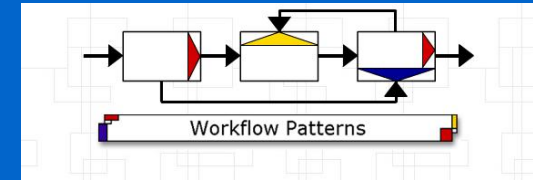
MS Workflow Foundation Global 360 BPM Suite
YAWL FileNet InConcert
Fujitsu Interstage Axxerion BWise
Software AG/webMethods
casewise COSA XPD L IBM WebSphere
UML BPEL
jBPM ADs BPM|one Savvion BusinessManager
TIBCO iProcess Suite
BPMN EPCs FlowConnect SAP Workflow
Pegasystems SmartBPM Suite Ensemble
Bizagi TeamWARE Oracle BPEL
Ultimus BPM Suite Promatis BiZZdesigner

Workflow Patterns Initiative

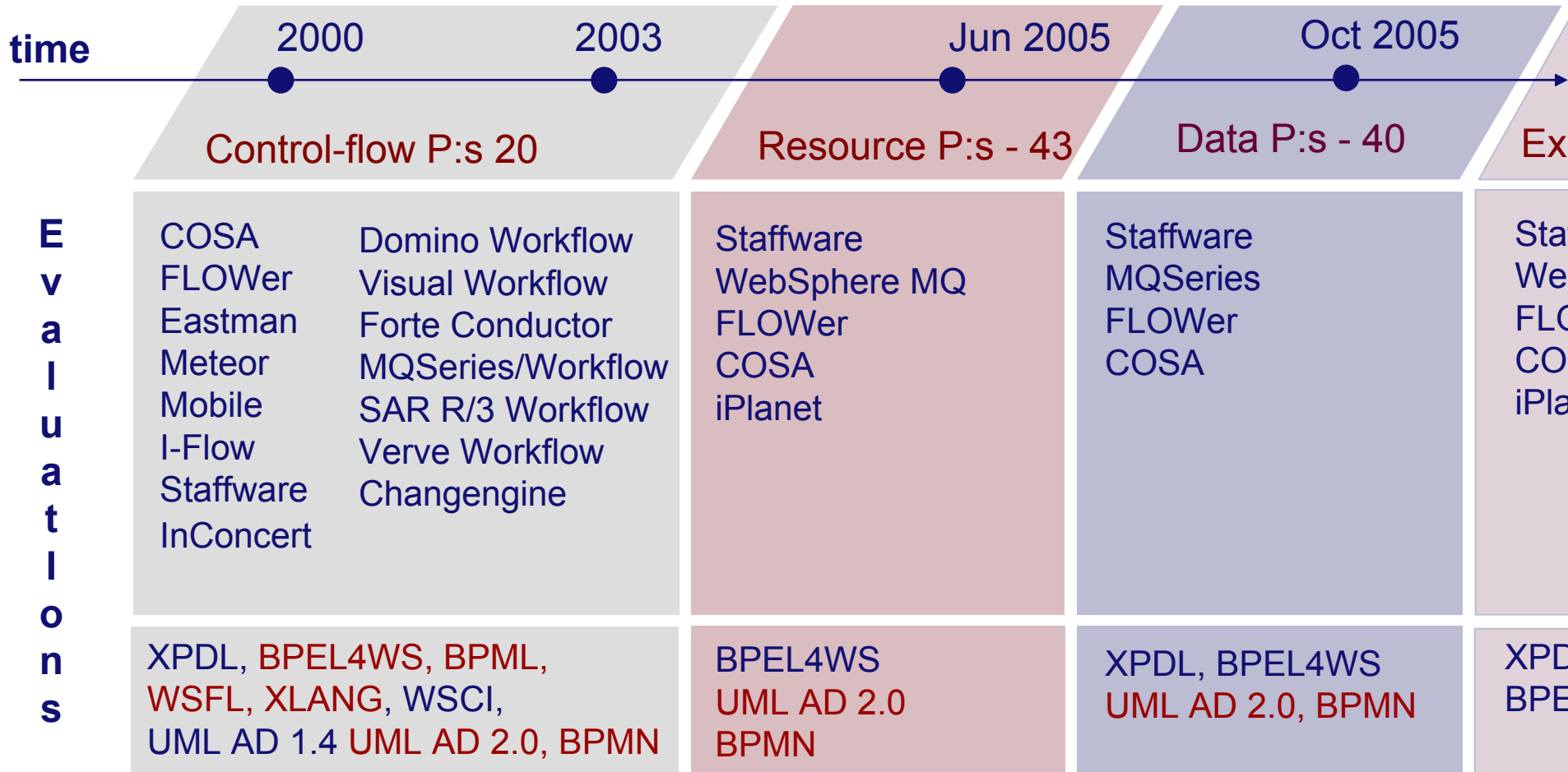
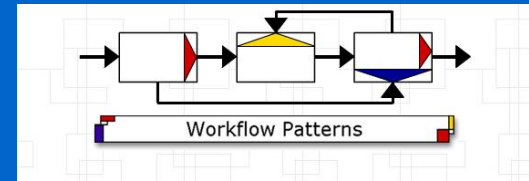


- Started in 1999, joint work TU/e and QUT
- Objectives:
 - Identification of workflow modeling scenarios and solutions
 - Benchmarking
 - Workflow products (MQ/Series Workflow, Staffware, etc)
 - Proposed standards for web service composition (BPML, BPEL)
 - Process modeling languages (UML, BPMN)
 - Foundation for selecting workflow solutions
- Home Page: www.workflowpatterns.com
- Primary publication:
 - W.M.P. van der Aalst, A.H.M. ter Hofstede, B. Kiepuszewski, A.P. Barros, "Workflow Patterns", *Distributed and Parallel Databases* 14(3):5-51, 2003.
- Evaluations of commercial offerings, research prototypes, proposed standards for web service composition, etc

Workflow Patterns Framework



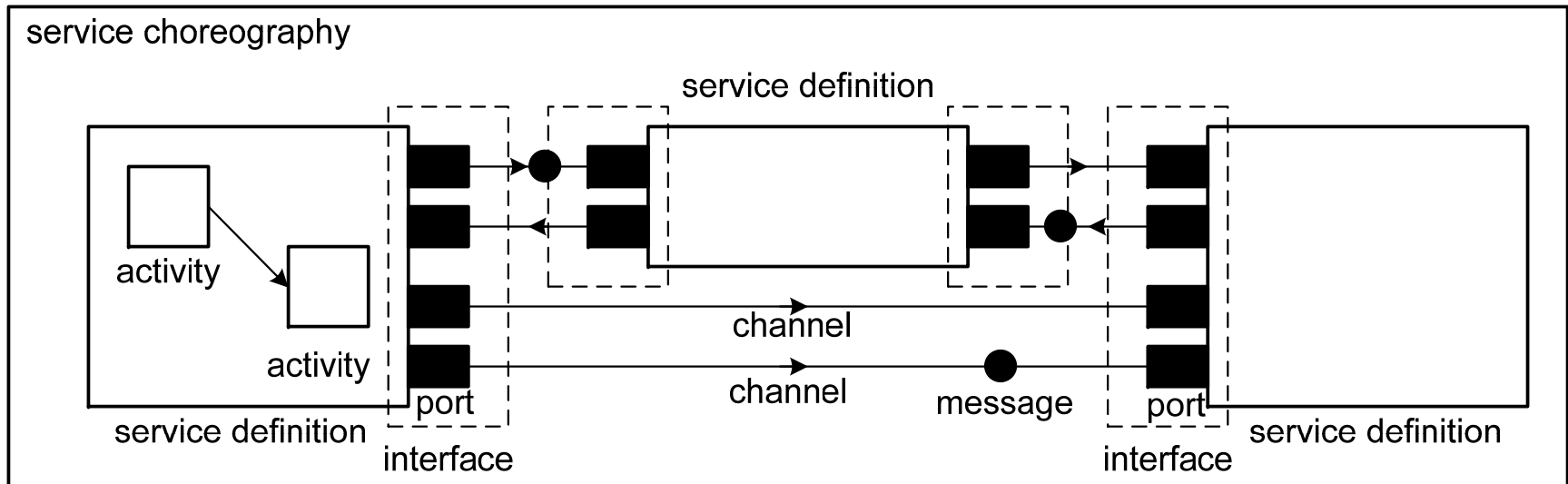
Workflow Patterns Framework



Language Development: **YAWL/newYAWL**

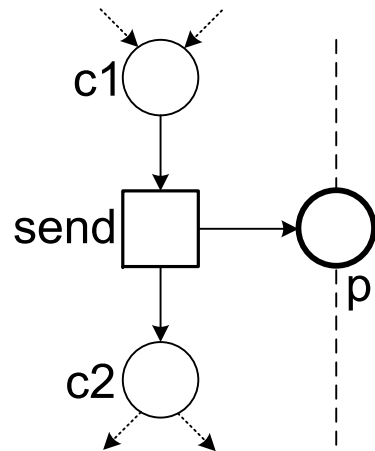


Service Interaction Patterns

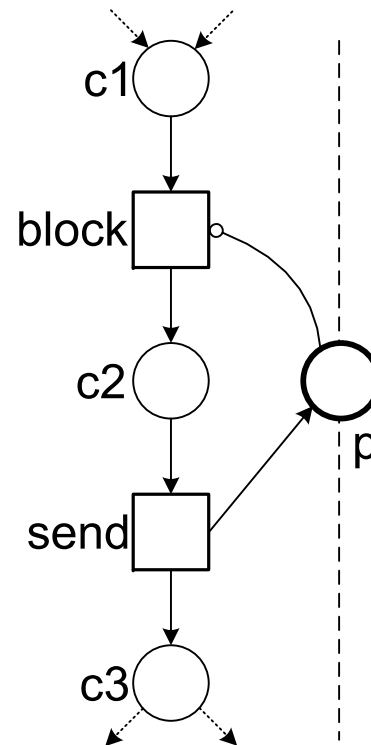


- **Basic Service Interaction Patterns (SIP-1, ... ,SIP-15)**
- **Correlation Patterns (SIP-16, ... ,SIP-23)**
- **Anti-Patterns (AP-1, AP-2, and AP-3)**

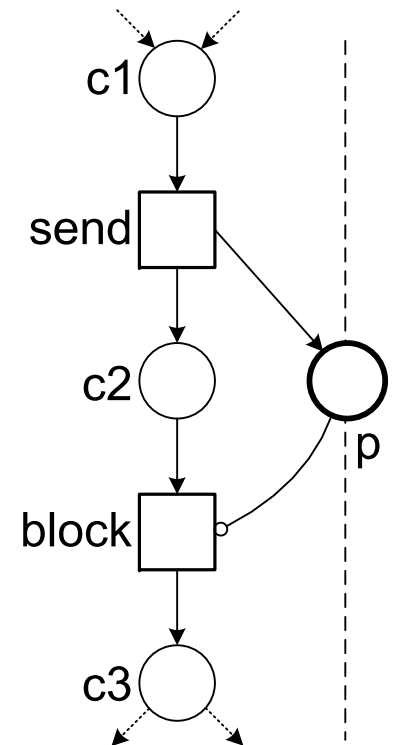
Send Patterns



SIP-1 Send pattern

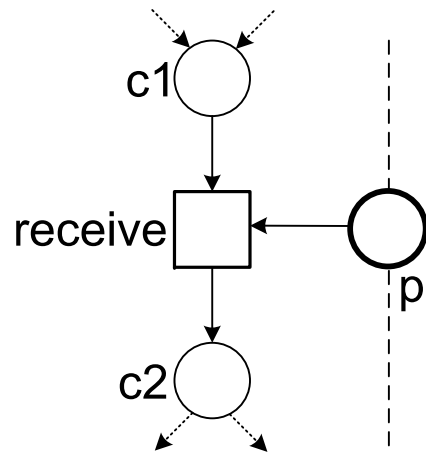


**SIP-2 Pre-Blocking
Send pattern**

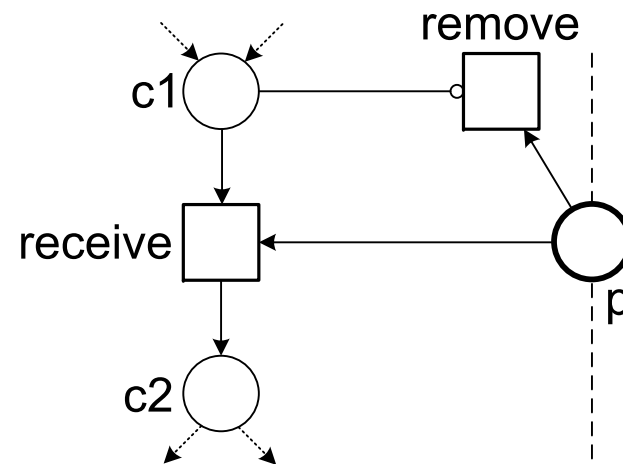


**SIP-3 Post-Blocking
Send pattern**

Receive Patterns

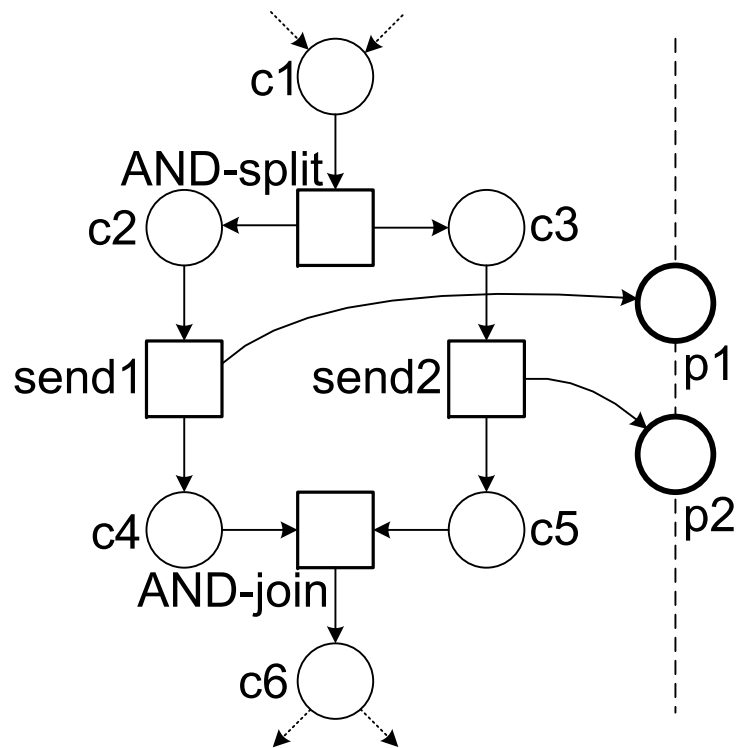


SIP-4 Receive pattern

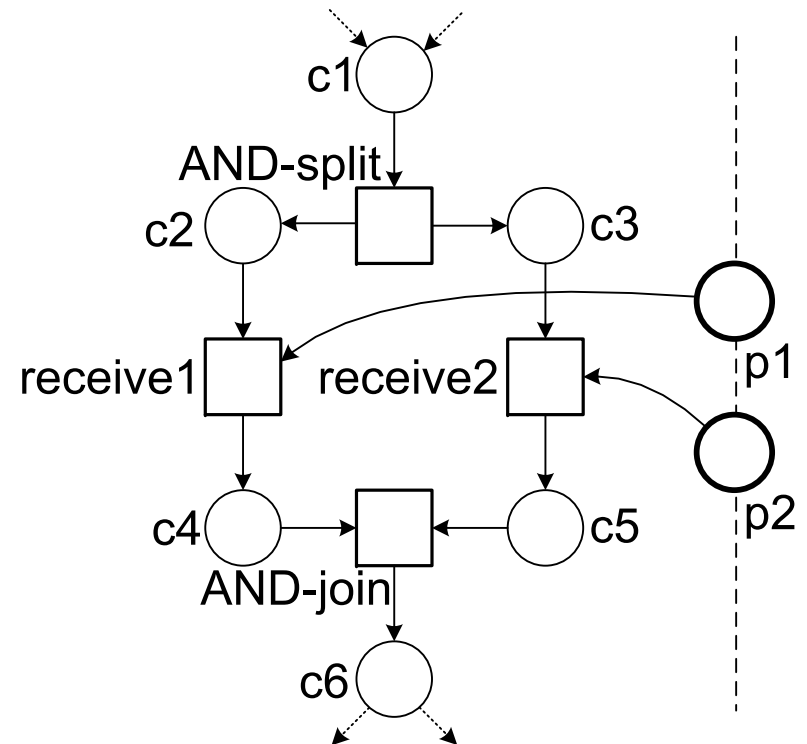


SIP-5 Lossy Receive pattern

Concurrent Send/Receive Patterns

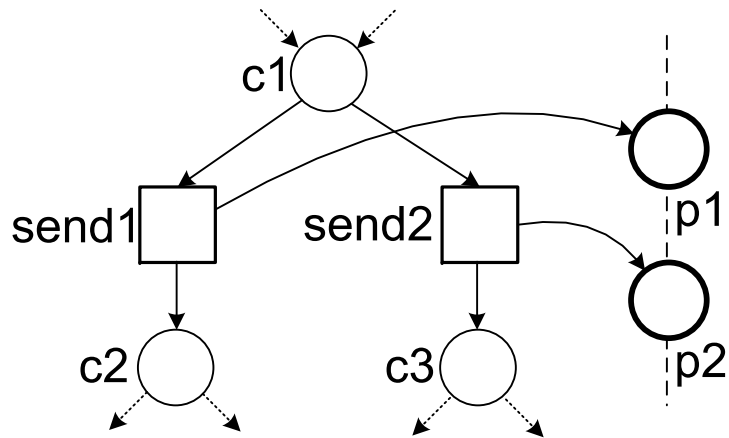


SIP-6 Concurrent Send pattern

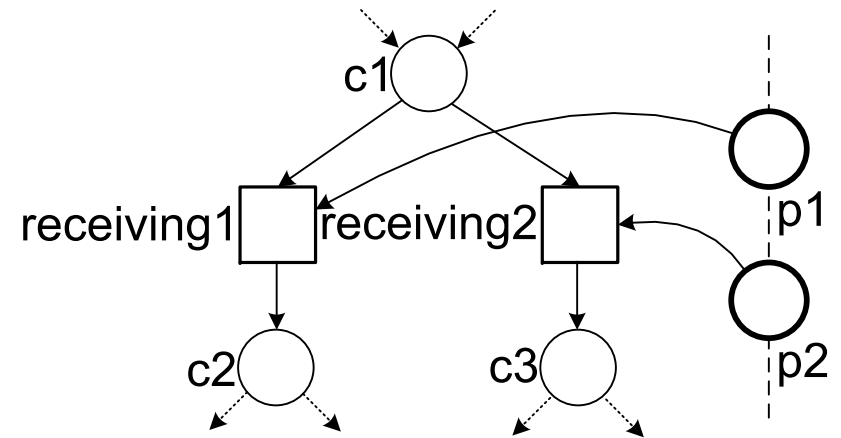


SIP-7 Concurrent Receive pattern

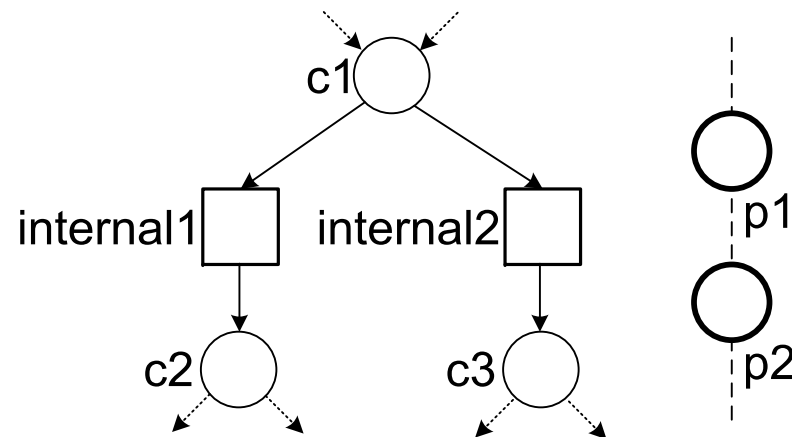
Choice Patterns



SIP-8 Sending Choice pattern

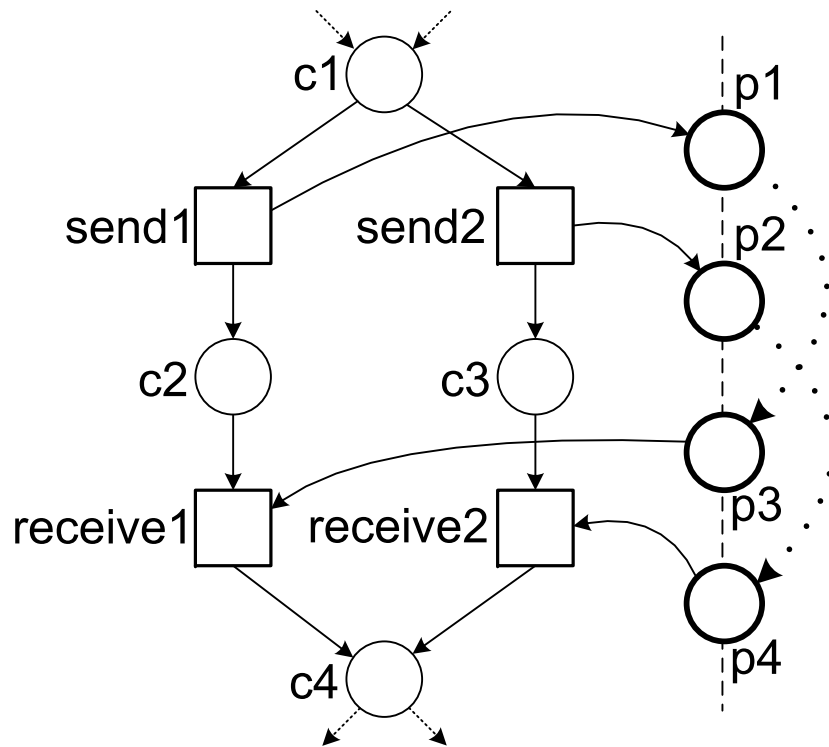


SIP-9 Receiving Choice pattern

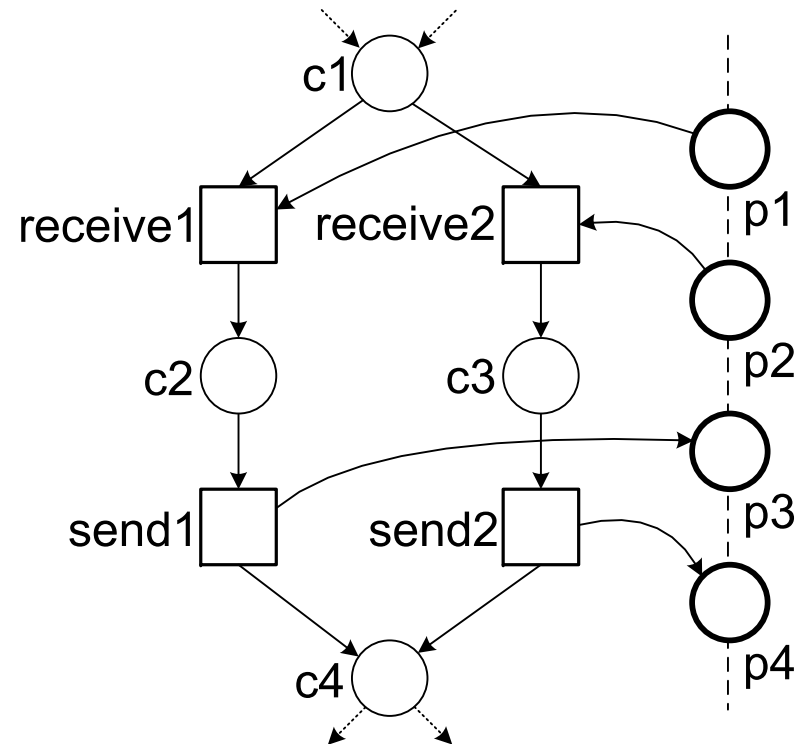


SIP-10 Internal Choice pattern

Choice With a Follow-Up Patterns (1/2)



**SIP-11 Sending Choice
Receiving Follow-Up pattern**



**SIP-12 Receiving Choice
Sending Follow-Up pattern**

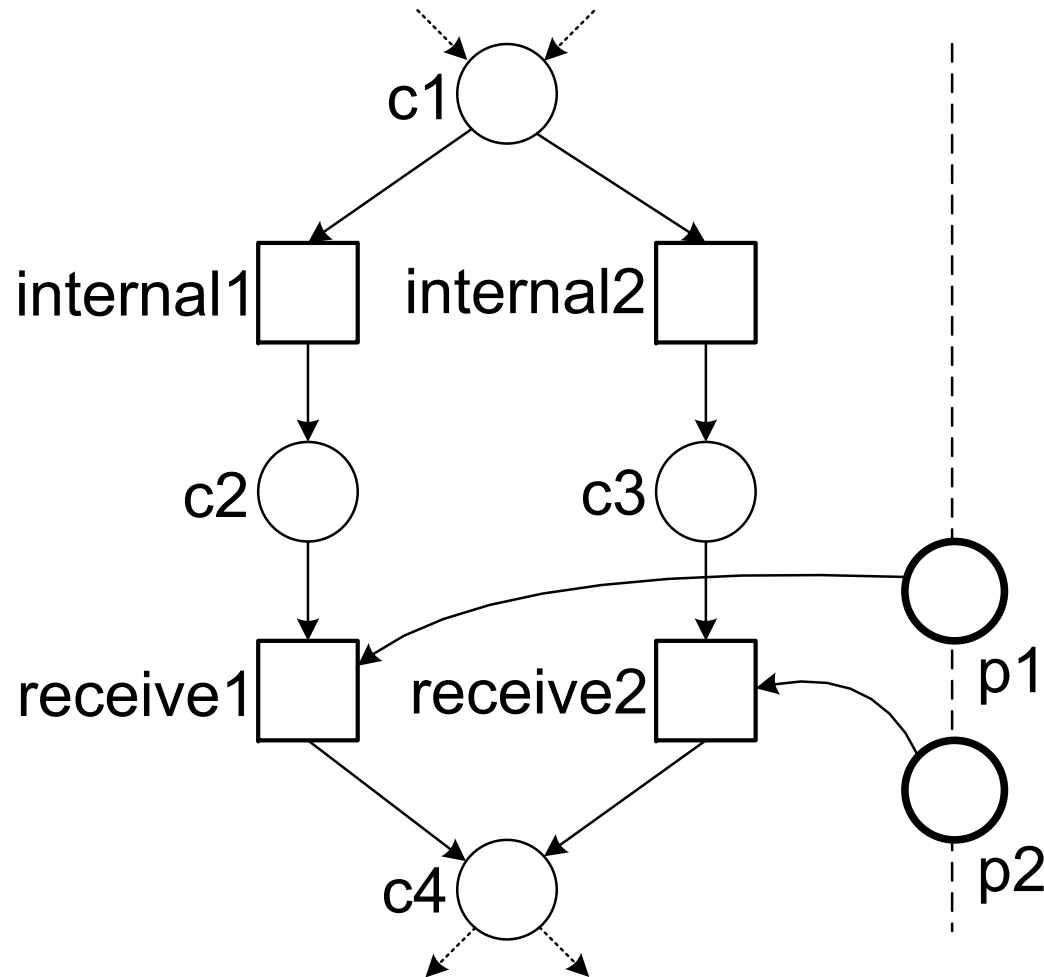
Choice With a Follow-Up Patterns (2/2)

- SIP-13 Sending Choice Sending Follow-Up
- SIP-14 Receiving Choice Receiving Follow-Up, and
- SIP-15 Internal Choice Sending Follow-Up.

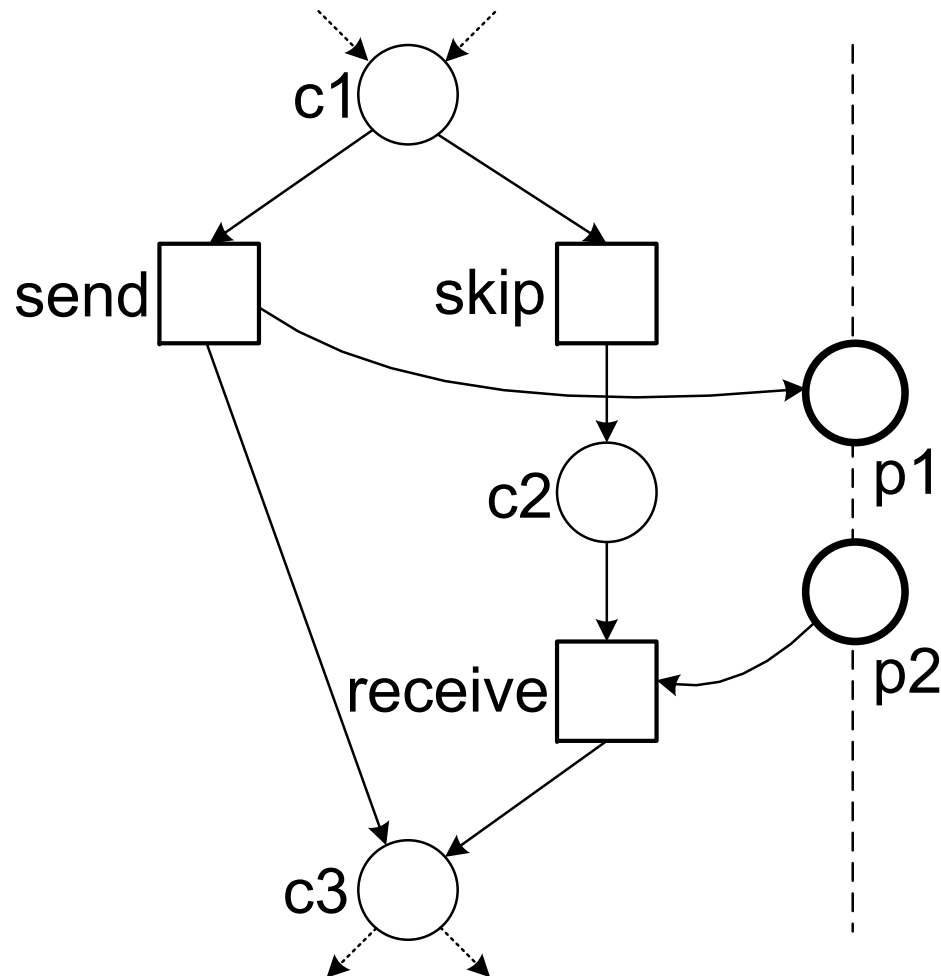


See problem?

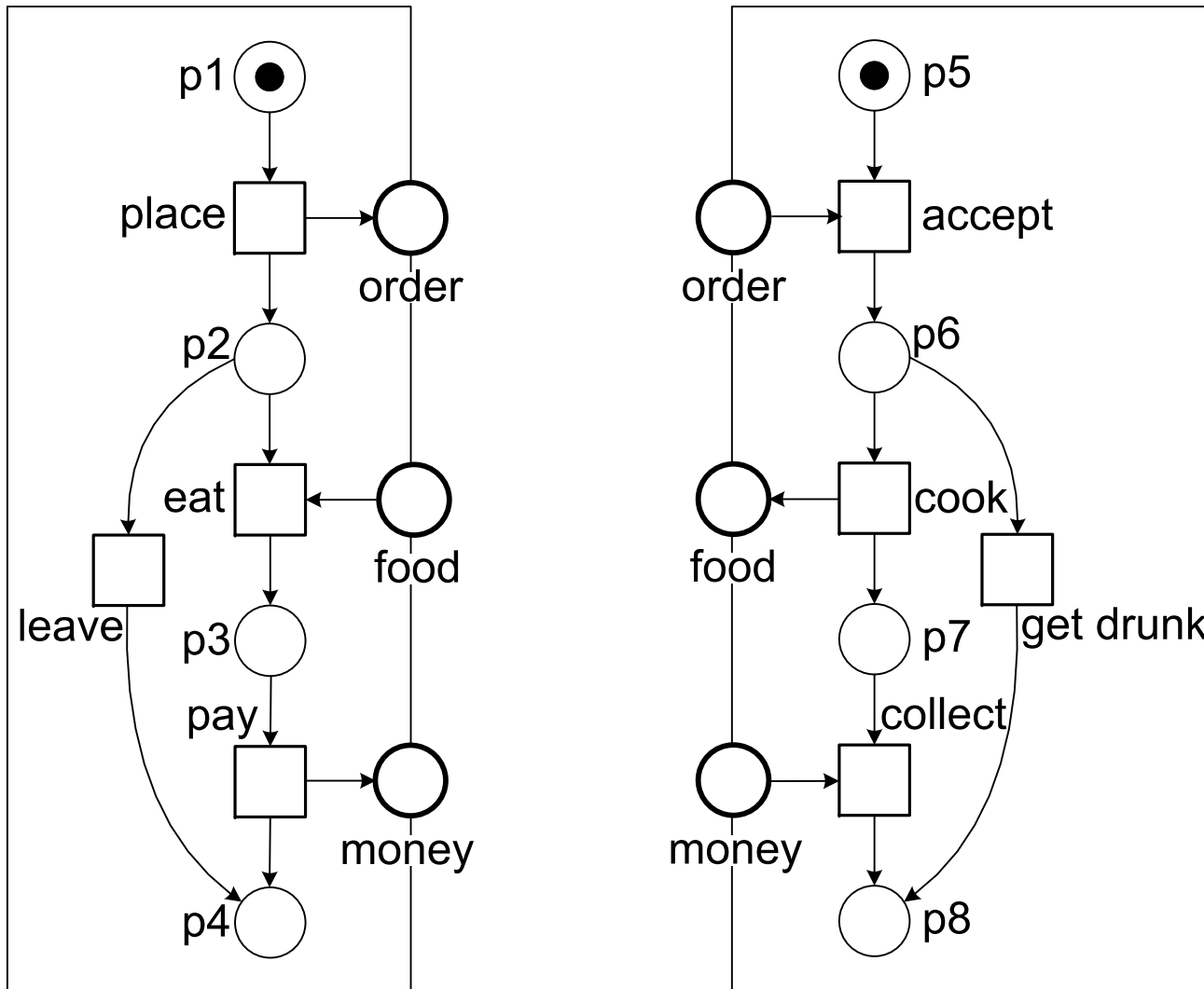
Anti-Pattern AP-1: Internal Choice Receiving Follow-Up Anti-Pattern



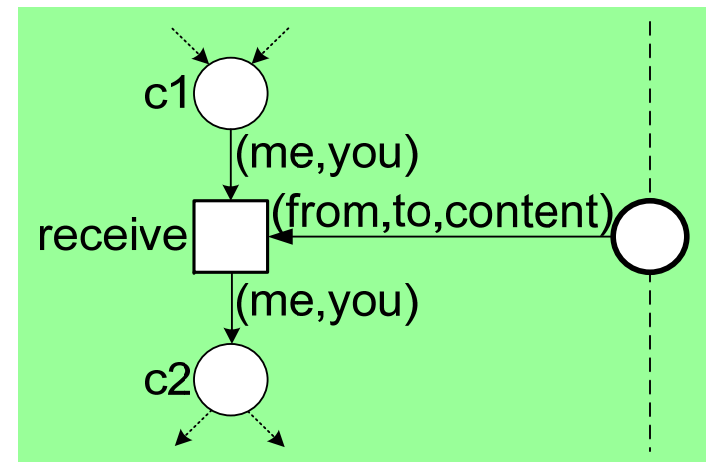
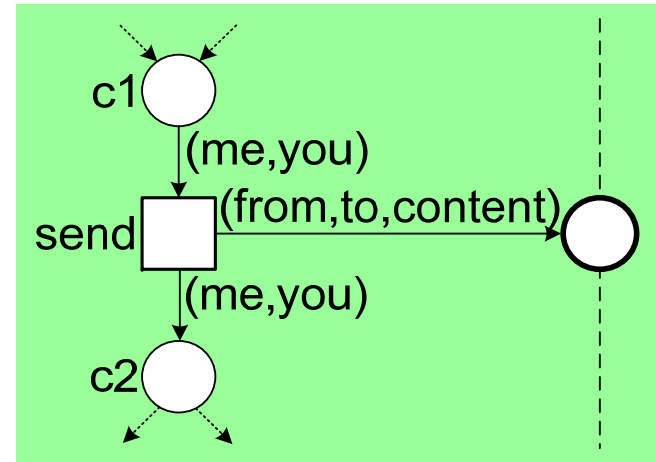
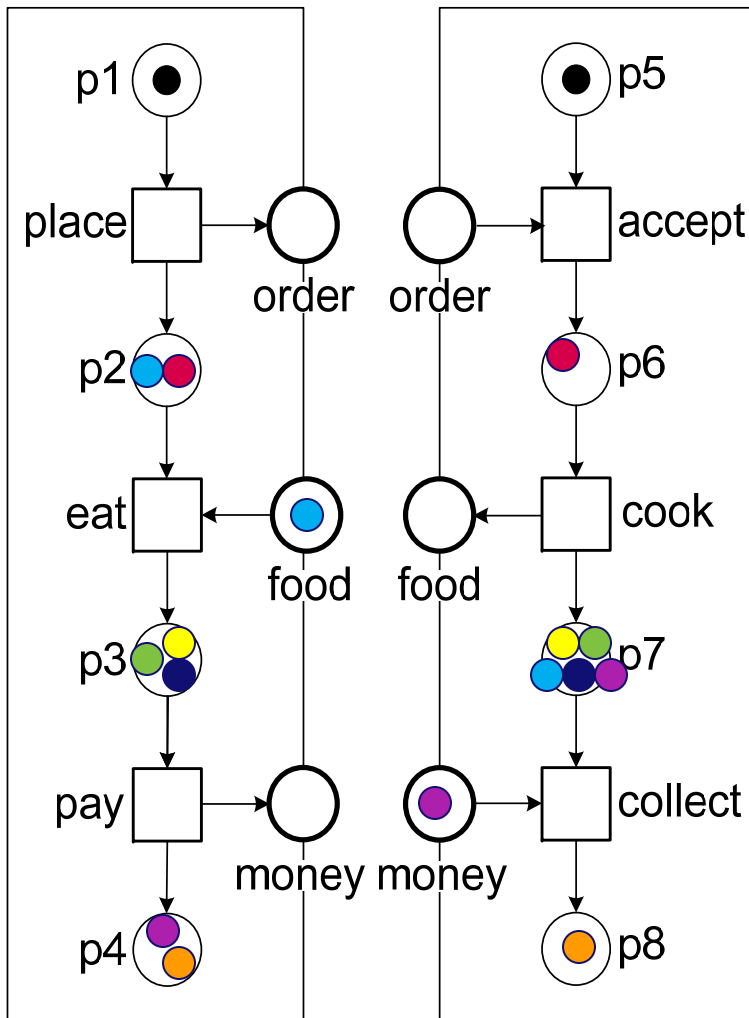
Another variant of AP-1



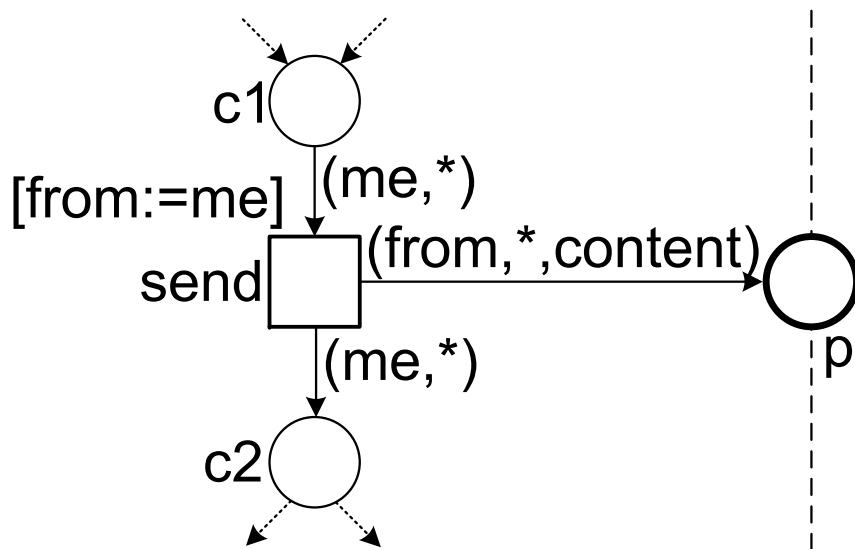
Two Additional Variants of AP-1



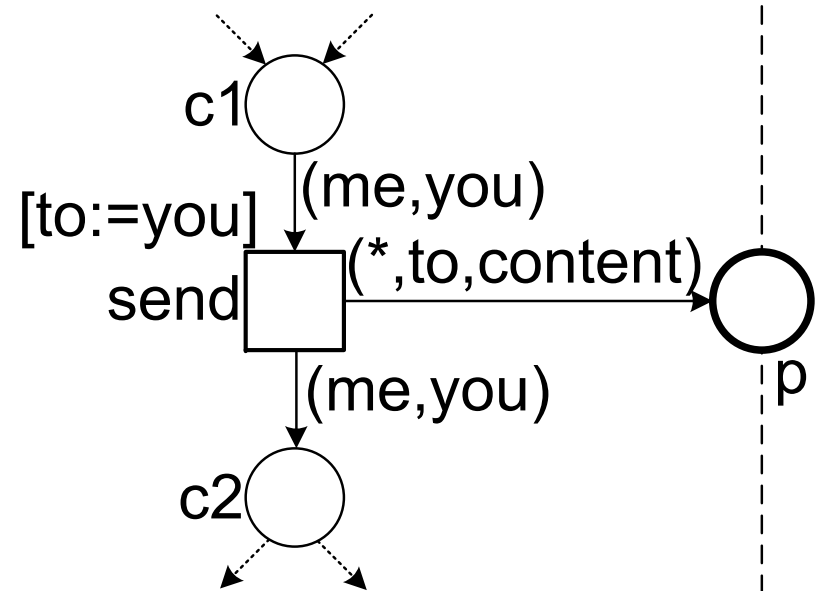
Correlation



Correlation Send Patterns

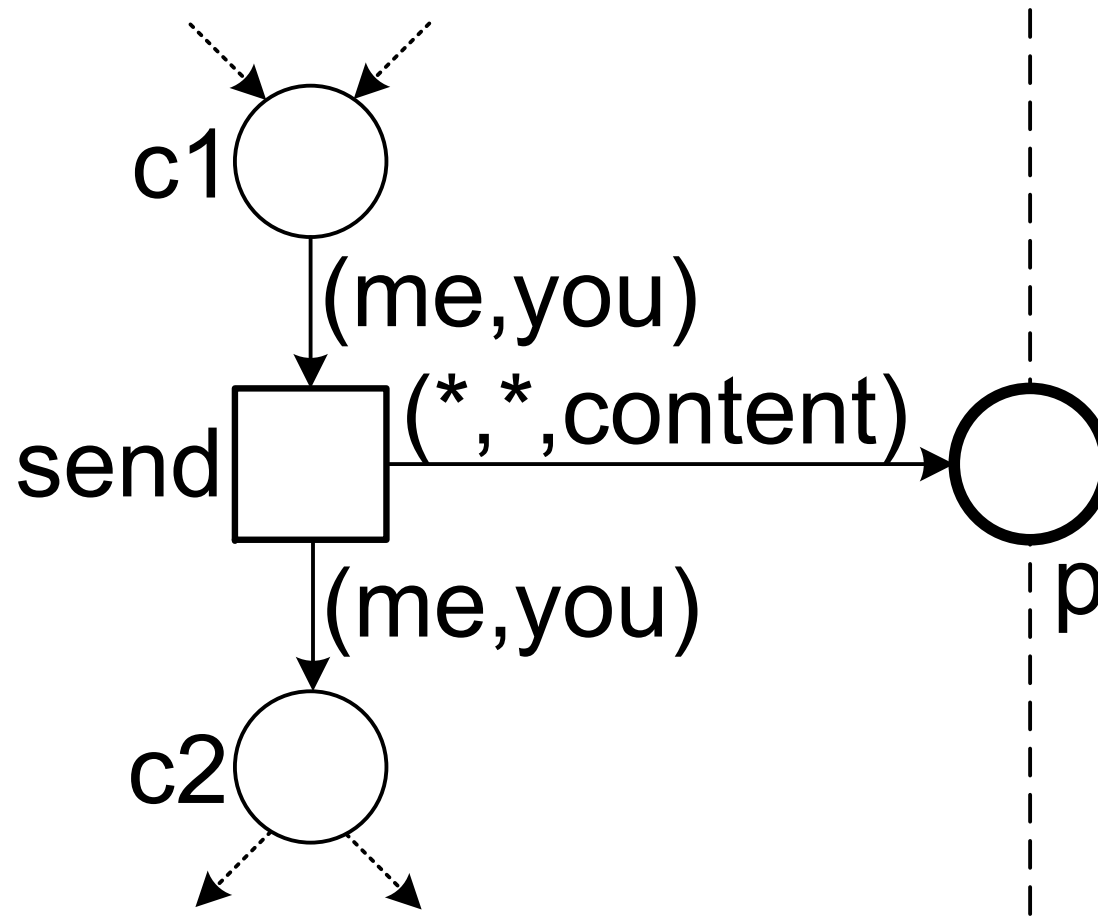


SIP-16 Leading Correlated Send pattern

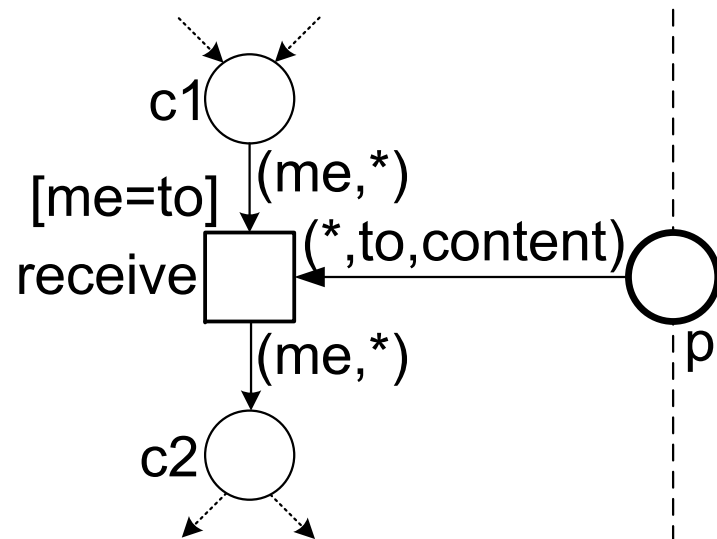


SIP-17 Following Correlated Send pattern

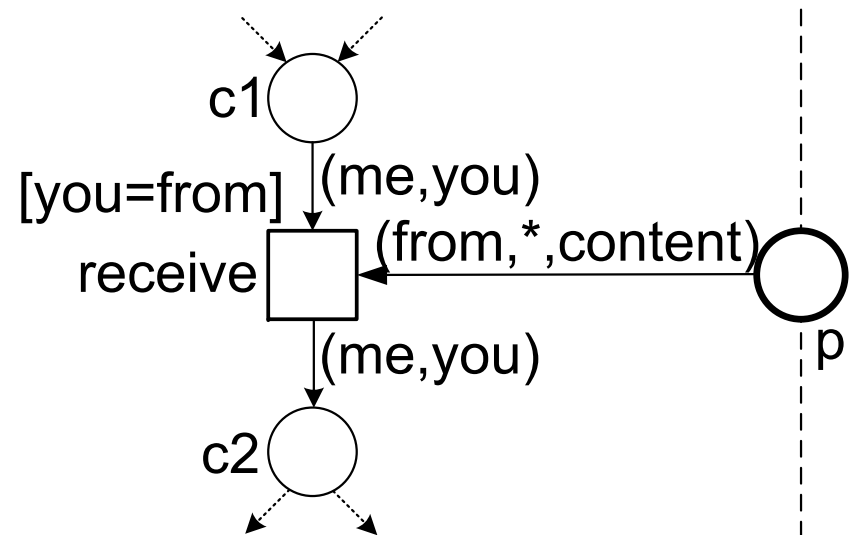
Anti-Pattern AP-2: Uncorrelated Send Anti-Pattern



Correlation Receive Patterns (1/2)

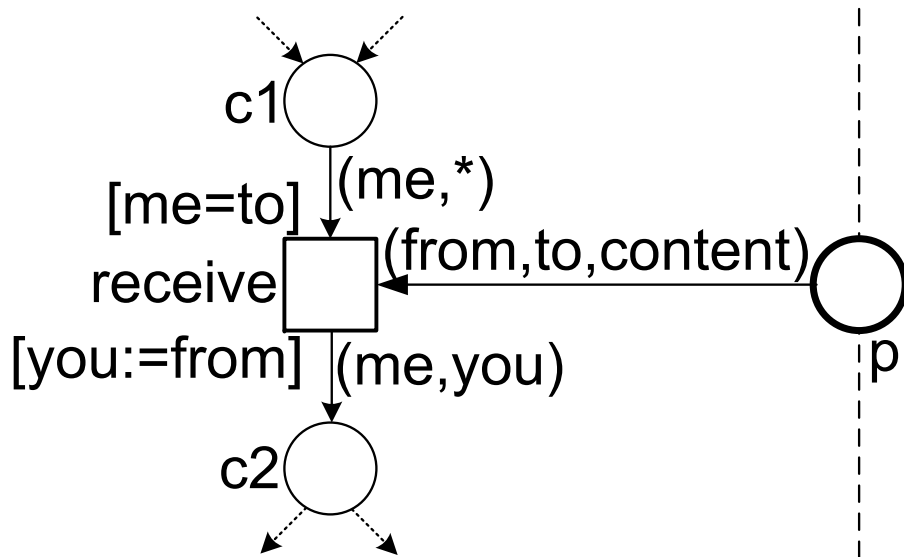


SIP-18 Leading Correlated Receive pattern

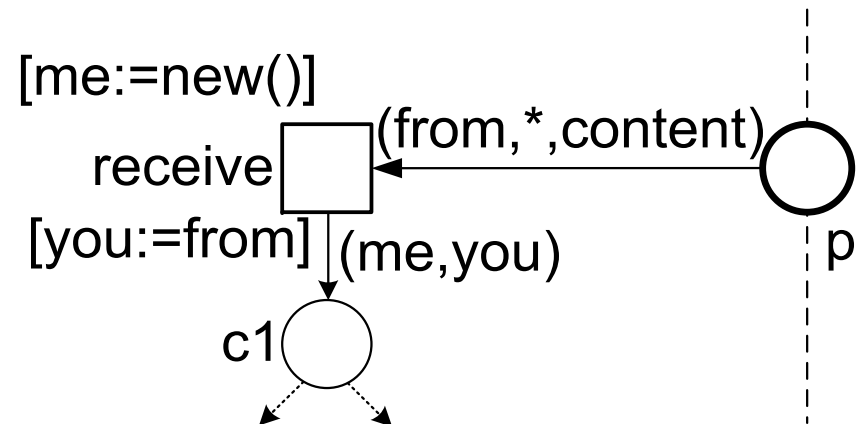


SIP-19 Following Correlated Receive pattern

Correlation Receive Patterns (2/2)

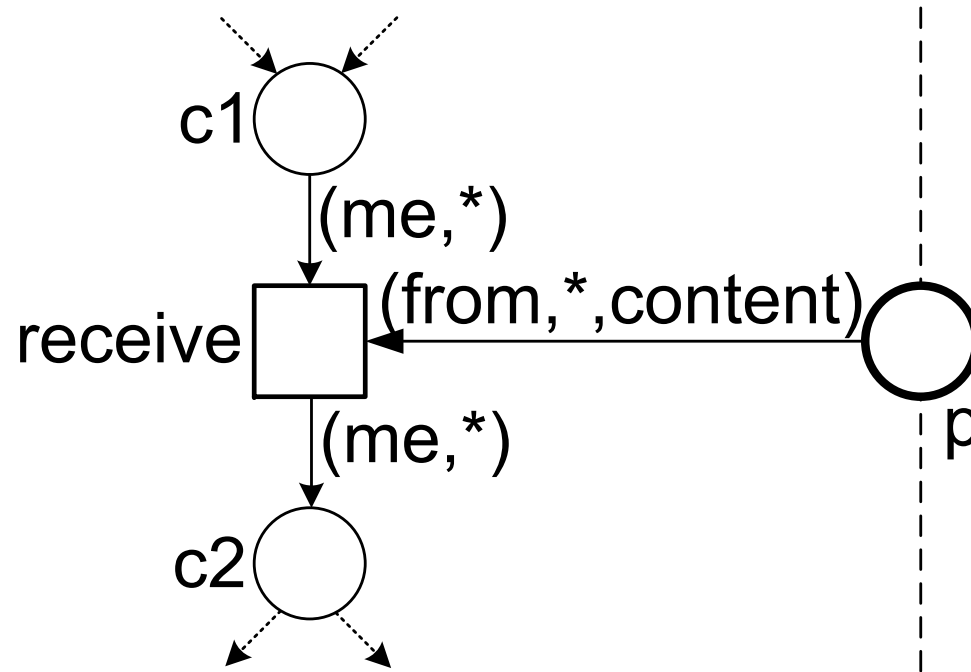


SIP-20 Learning Correlated Receive pattern



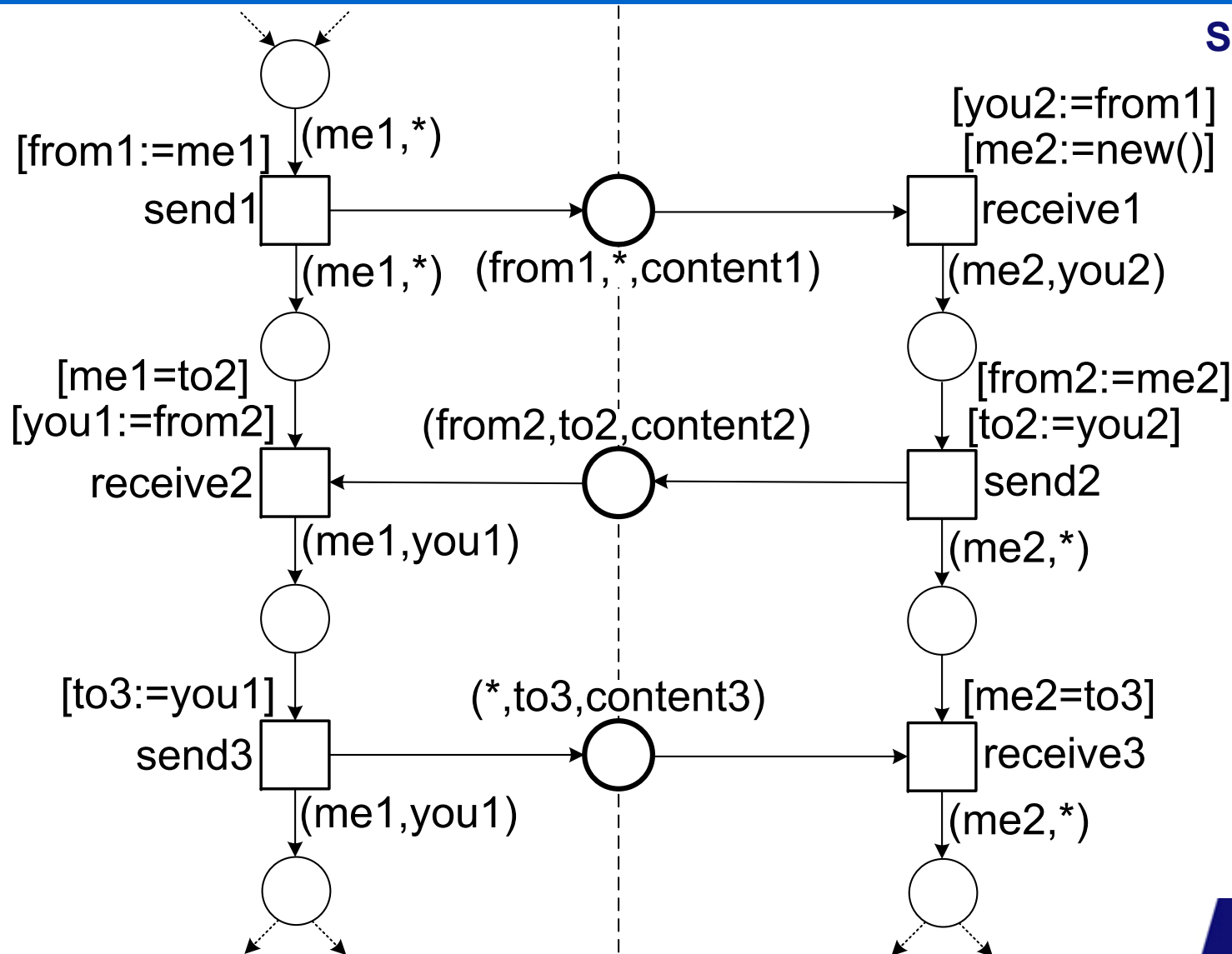
SIP-21 Creating Correlated Receive pattern

Anti-Pattern AP-3: Uncorrelated Receive Anti-Pattern

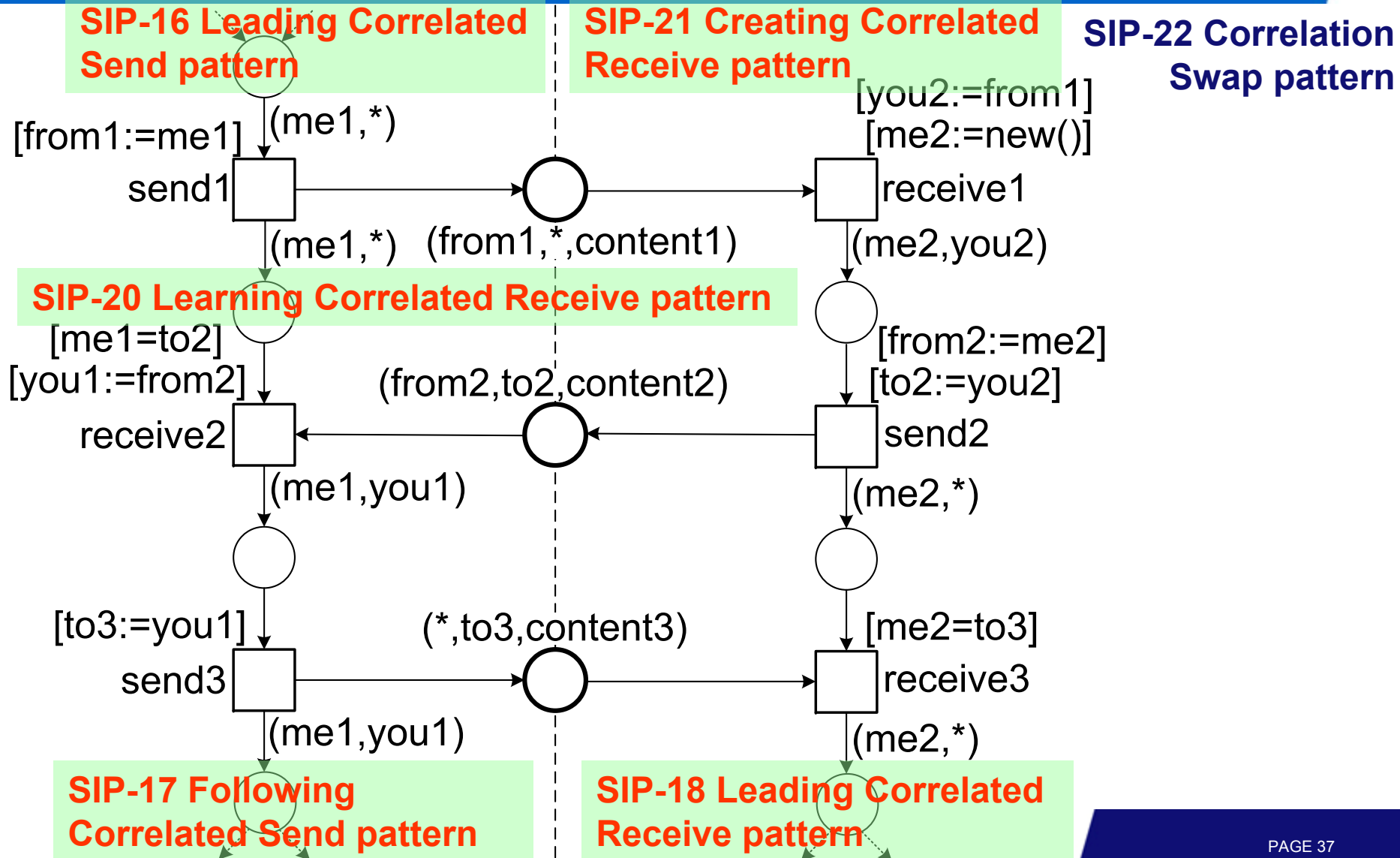


Composite Correlation Patterns (1/2)

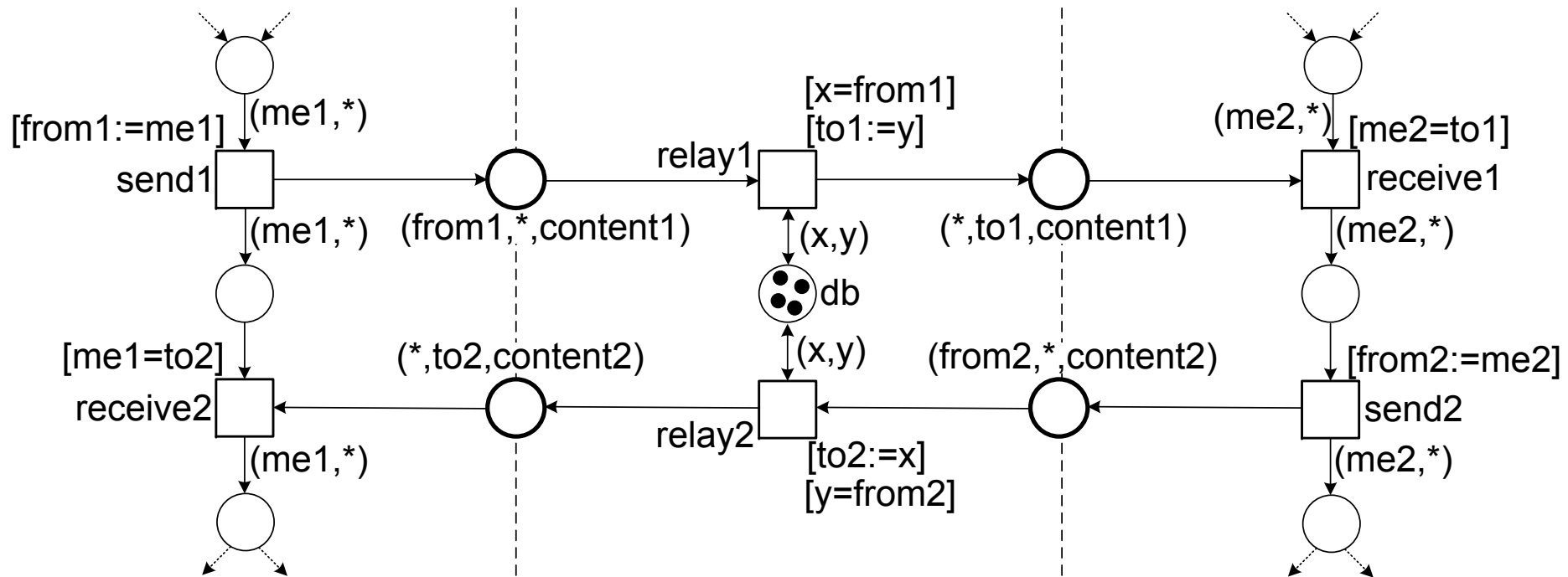
SIP-22 Correlation Swap pattern



Composite Correlation Patterns (1/2)



Composite Correlation Patterns (2/2)



SIP-23 Correlation Broker pattern

The diagram illustrates a sequence of events involving two processes, SIP-16 and SIP-17, and a database (db). The events are as follows:

- SIP-16 Leading Correlated Send pattern:** SIP-16 sends a message (me1, *) to SIP-17.
- SIP-19 Following Correlated Receive pattern:** SIP-17 receives the message (me1, *) from SIP-16.
- SIP-17 Following Correlated Send pattern:** SIP-17 sends a message (x, y) to the database (db).
- SIP-18 Leading Correlated Receive pattern:** SIP-18 receives a message (me2, *) from SIP-17.
- SIP-17 Following Correlated Receive pattern:** SIP-17 receives a message (x, y) from the database (db).
- SIP-19 Following Correlated Receive pattern:** SIP-19 receives a message (x, y) from the database (db).
- SIP-16 Leading Correlated Send pattern:** SIP-16 sends a message (me1, *) to SIP-17.
- SIP-18 Leading Correlated Receive pattern:** SIP-18 receives a message (me2, *) from SIP-17.
- SIP-17 Following Correlated Send pattern:** SIP-17 sends a message (x, y) to the database (db).
- SIP-19 Following Correlated Receive pattern:** SIP-19 receives a message (x, y) from the database (db).
- SIP-16 Leading Correlated Send pattern:** SIP-16 sends a message (me1, *) to SIP-17.
- SIP-18 Leading Correlated Receive pattern:** SIP-18 receives a message (me2, *) from SIP-17.
- SIP-17 Following Correlated Send pattern:** SIP-17 sends a message (x, y) to the database (db).
- SIP-19 Following Correlated Receive pattern:** SIP-19 receives a message (x, y) from the database (db).

Recommended Reading (1/2)



- van der Aalst, W., Mooij, A.J., Stahl C., Wolf, K.. Service Interaction: Patterns, Formalization, and Analysis. In SFM 2009, volume 5569 of Lecture Notes in Computer Science, pages 42-88. Springer-Verlag, Berlin (2009)
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- van der Aalst, W., ter Hofstede, A., Kiepuszewski, B., Barros, A.: Workflow Patterns. Distributed and Parallel Databases 14(1), 5–51 (2003)
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- Mulyar, N.: Patterns for Process-Aware Information Systems: An Approach Based on Colored Petri Nets. Ph.D thesis, Eindhoven University of Technology, Eindhoven (2009)


Recommended Reading (2/2)



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- Alexander, C.: A Pattern Language: Towns, Building and Construction. Oxford University Press, Oxford (1977)

An abstract graphic featuring a blue triangle on the left, a red wavy line across the center, and green binary code at the bottom.

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Questions Addressed in this Tutorial

1. Exposing Services

- ❑ How to inform others about me such that cooperation is possible?
- ❑ Two approaches: (a) expose own behavior and (b) provide operating guideline.

2. Replacing and Refining Services

- ❑ How to replace or refine a service without introducing problems?
- ❑ Inheritance, accordance, transformation rules, etc.

3. Integrating Services Using Adapters

- ❑ How to resolve behavioral incompatibilities?
- ❑ Adapter generation.

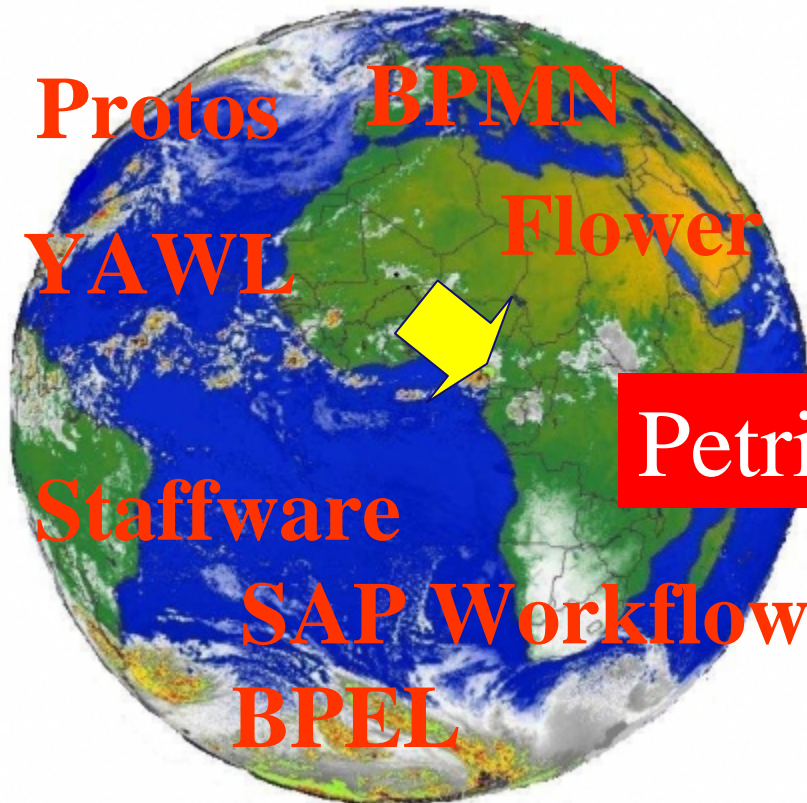
4. Service Mining

- ❑ How to analyze the run-time behavior?

Additional Questions

- **Verification** (e.g., various types of soundness)
- **Controllability** (Is there a compatible partner?)
- **Instance migration** (Can I replace a service at run-time?)
- **Querying software repositories** (Is there a service that ... ?)
- **Similarity of services** (What is the least incompatible service? How many edit steps are needed to transform one into the other?)
- How to **generate/compose services** to meet specific requirements and goals?

Design-time analysis of processes



linear algebraic
analysis techniques

Markov chain
analysis techniques

state-space analysis
techniques

simulation

....

From BPEL to Petri Nets and Back

- Feature complete mappings from BPEL to Petri nets:
 - **WofBPEL** (TU/e & QUT)
 - **BPEL2oWFN** (Rostock & Humboldt)
- Mappings from Petri nets to BPEL:
 - **WorkflowNet2BPEL4WS** (TU/e & Aarhus)
 - **oWFN2BPEL** (Rostock & Humboldt)
- Similar results hold for the BPMN, EPCs, etc.!
- Be critical! Not all reported results exist :-)

Recommended Reading (1/3)



- van der Aalst, W., Mooij, A.J., Stahl C., Wolf, K.. Service Interaction: Patterns, Formalization, and Analysis. In SFM 2009, volume 5569 of Lecture Notes in Computer Science, pages 42-88. Springer-Verlag, Berlin (2009)
- van der Aalst, W., Lohmann, N., Massuthe, P., Stahl, C., Wolf, K.: From Public Views to Private Views: Correctness-by-Design for Services. In: Dumas, M., Heckel, H. (eds.) WS-FM 2007. LNCS, vol. 4937, pp. 139–153. Springer, Heidelberg (2008)
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- www.service-technology.org

Recommended Reading (2/3)



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- van der Aalst, W.M.P., Dumas, M., Ouyang, C., Rozinat, A., Verbeek, H.M.W.: Conformance Checking of Service Behavior. ACM Transactions on Internet Technology, 8(3):29-59 (2008)

Recommended Reading (3/3)



- Ouyang, C., van der Aalst, W.M.P., Breutel, S., Dumas, M., ter Hofstede, A.H.M., Verbeek, H.M.W.: Formal Semantics and Analysis of Control Flow in WS-BPEL. *Science of Computer Programming*, 67(2-3):162-198, 2007.
- C. Ouyang, E. Verbeek, W.M.P. van der Aalst, S. Breutel, M. Dumas, and A.H.M. ter Hofstede. WofBPEL: A Tool for Automated Analysis of BPEL Processes. In B. Benatallah, F. Casati, and P. Traverso, editors, *Proceedings of Service-Oriented Computing (ICSOC 2005)*, volume 3826 of *Lecture Notes in Computer Science*, pages 484-489. Springer-Verlag, Berlin, 2005.
- H.M.W. Verbeek and W.M.P. van der Aalst. Analyzing BPEL Processes using Petri Nets. In D. Marinescu, editor, *Proceedings of the Second International Workshop on Applications of Petri Nets to Coordination, Workflow and Business Process Management*, pages 59-78. Florida International University, Miami, Florida, USA, 2005.
- Lohmann, N., Massuthe, P., Stahl, C., Weinberg, D.: Analyzing interacting WSBPEL processes using flexible model generation. *Data & Knowledge Engineering*, 64(1), 38–54 (2008)
- van der Aalst, W.M.P., Lassen, K.B.: Translating Unstructured Workflow Processes to Readable BPEL: Theory and Implementation. *Information and Software Technology*, 50(3):131-159 (2008)
- C. Ouyang, M. Dumas, A.H.M. ter Hofstede, and W.M.P. van der Aalst. Pattern-Based Translation of BPMN Process Models to BPEL Web Services. *International Journal of Web Services Research*, 5(1):42-62 (2007)

A "Crash Course" in Petri Nets

An abstract graphic on the right side of the slide. It features a black background with several glowing, wavy lines in red and white. Below these lines, there is a horizontal band of green binary code (0s and 1s) that appears to be scrolling or moving from right to left.

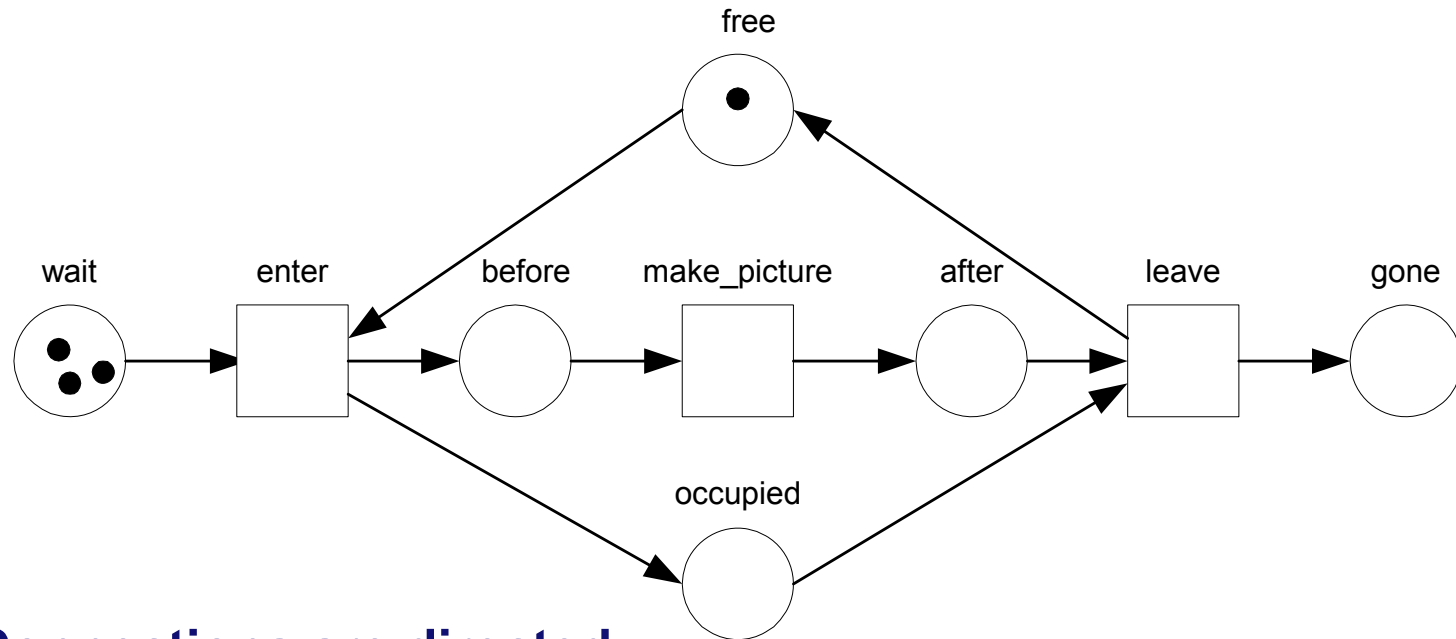
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TU/e

Technische Universiteit
Eindhoven
University of Technology

Where innovation starts

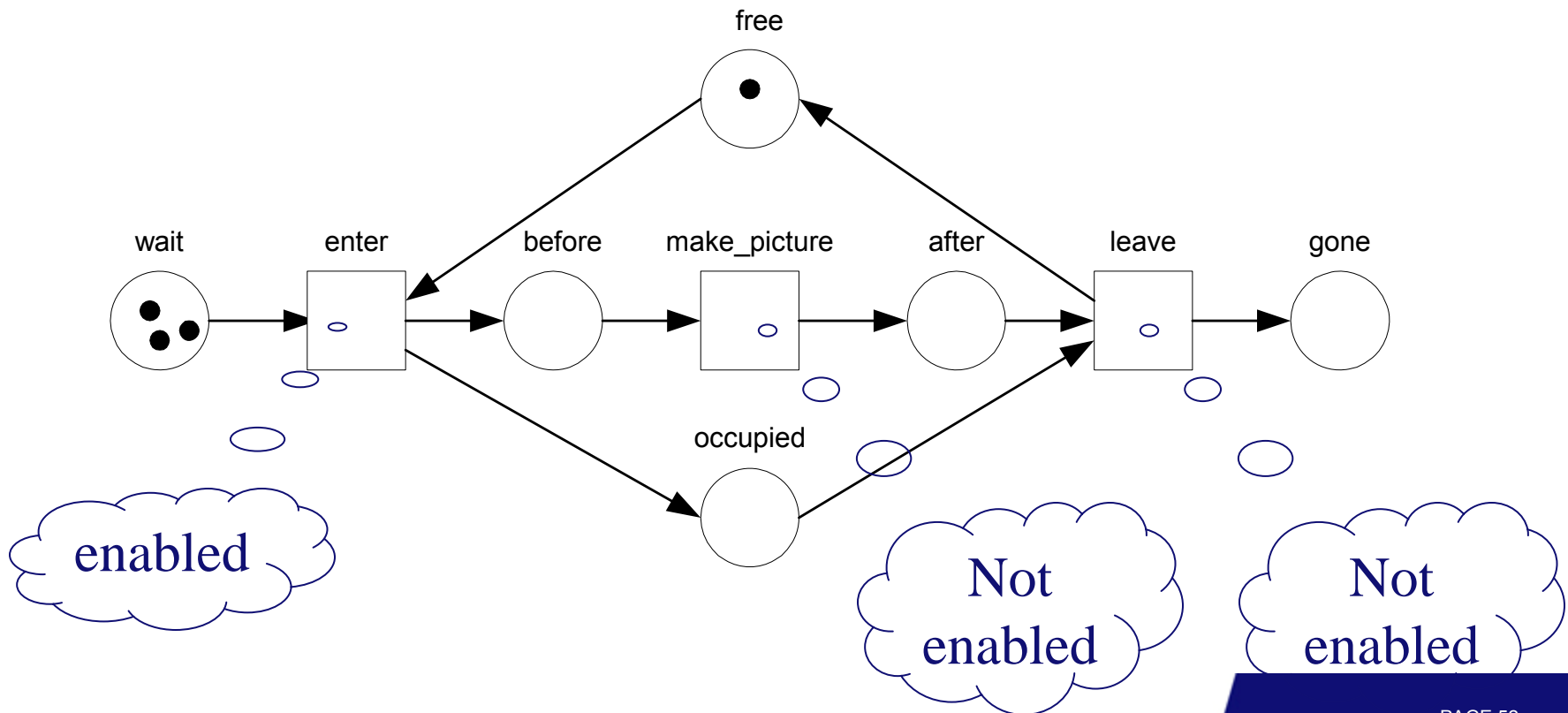
Rules



- **Connections are directed.**
- **No connections between two places or two transitions.**
- **Places may hold zero or more tokens.**
- **First, we consider the case of at most one arc between two nodes.**

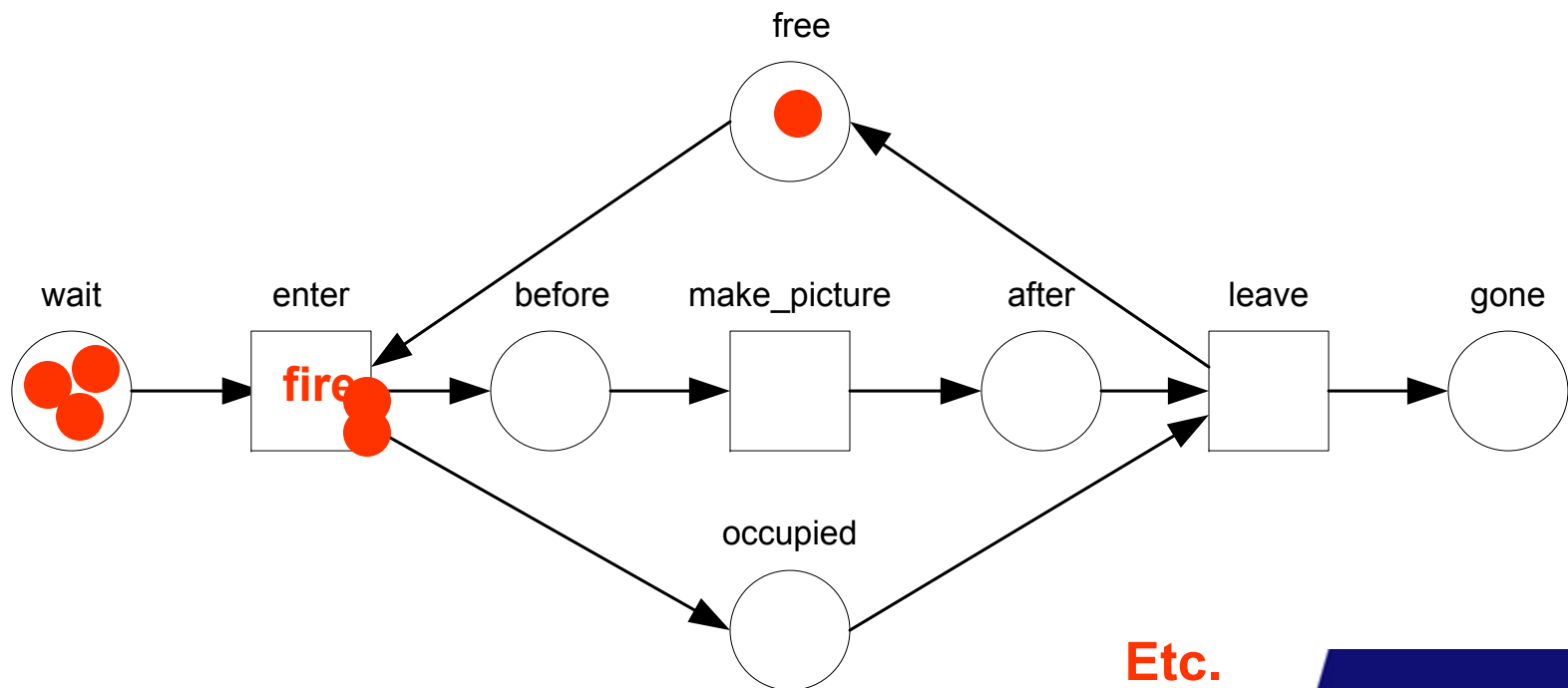
Enabled

- A transition is **enabled** if each of its input places contains at least one token.

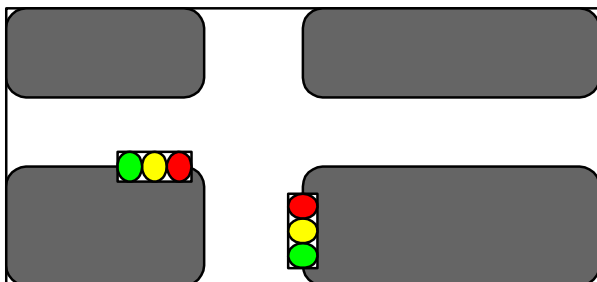
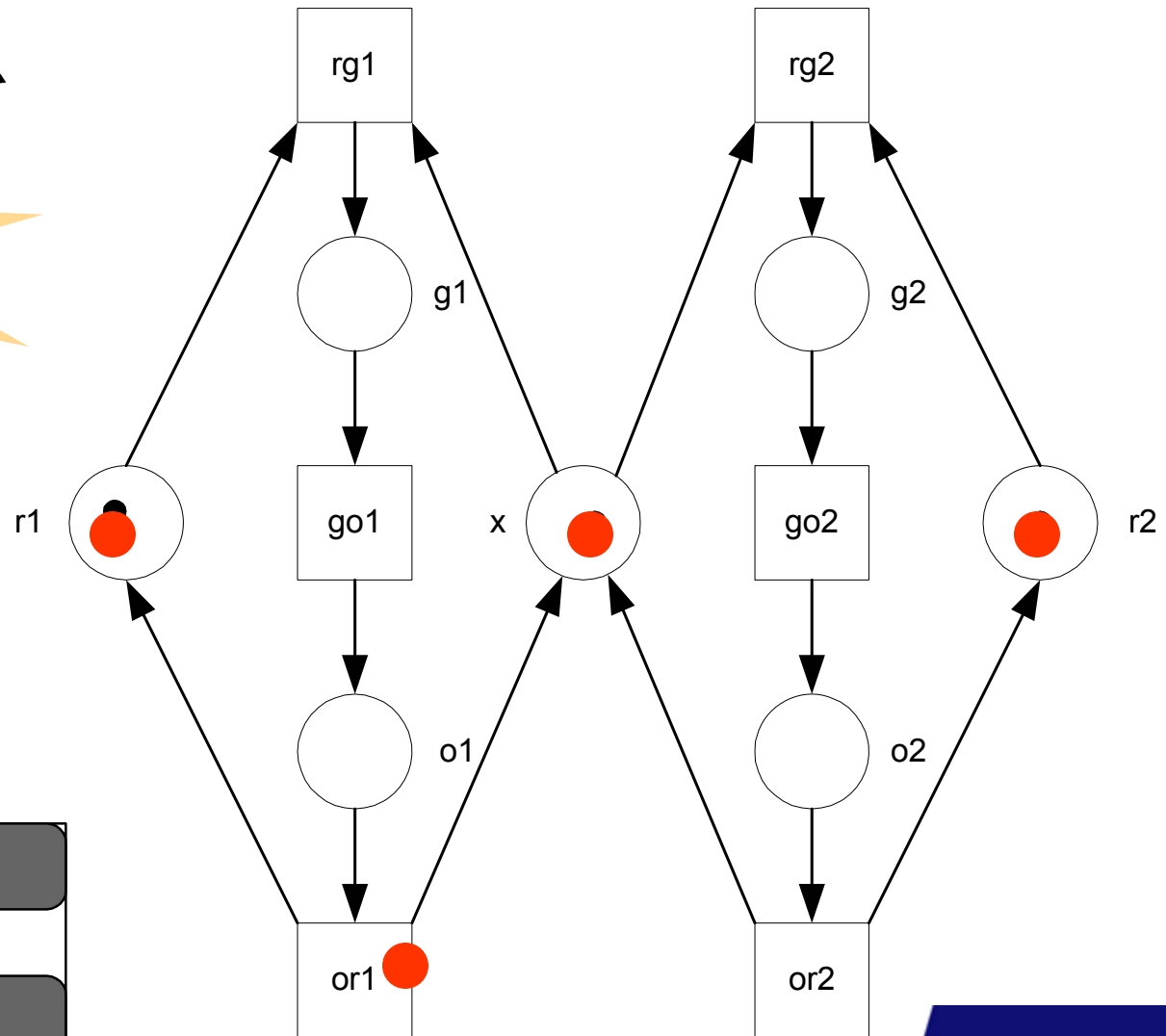
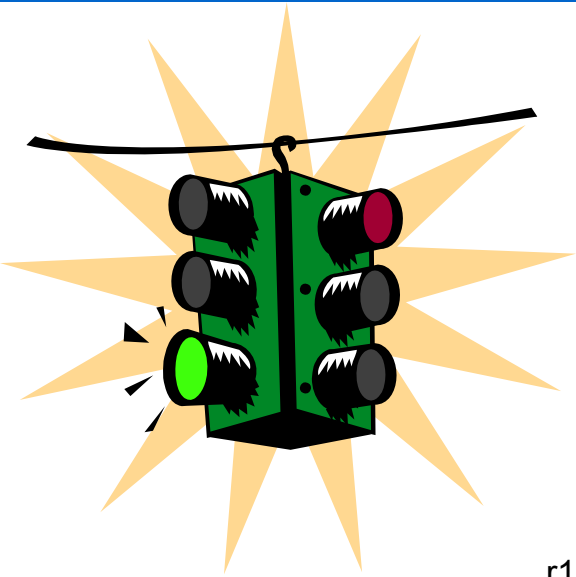


Firing

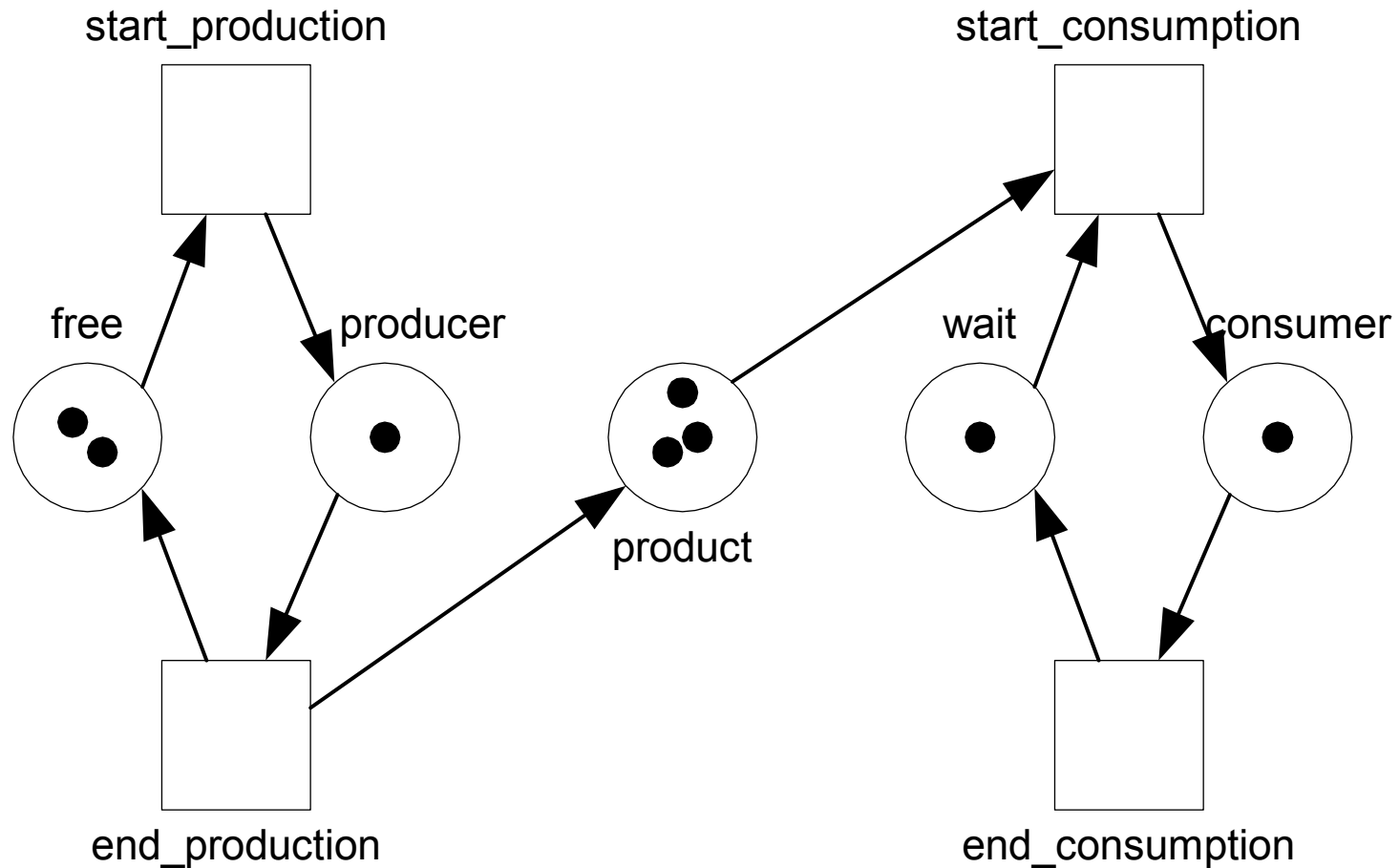
- An **enabled** transition can **fire** (i.e., it occurs).
- When it **fires** it **consumes** a token from each input place and **produces** a token for each output place.



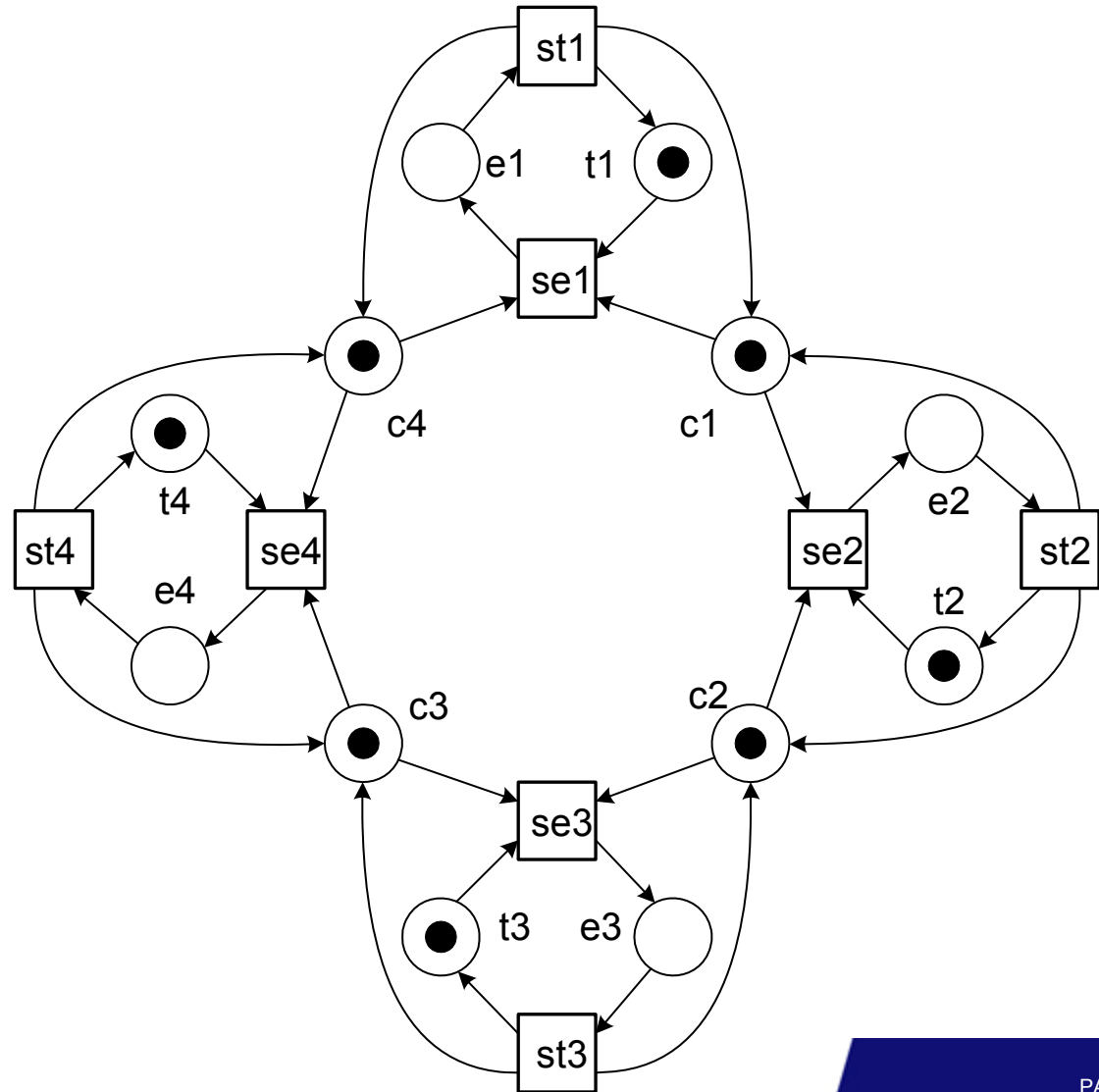
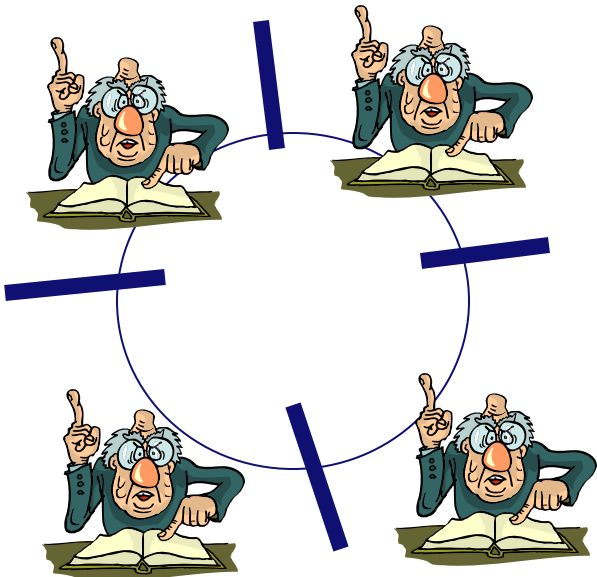
Example: Traffic Lights



Example: Producers and Consumers



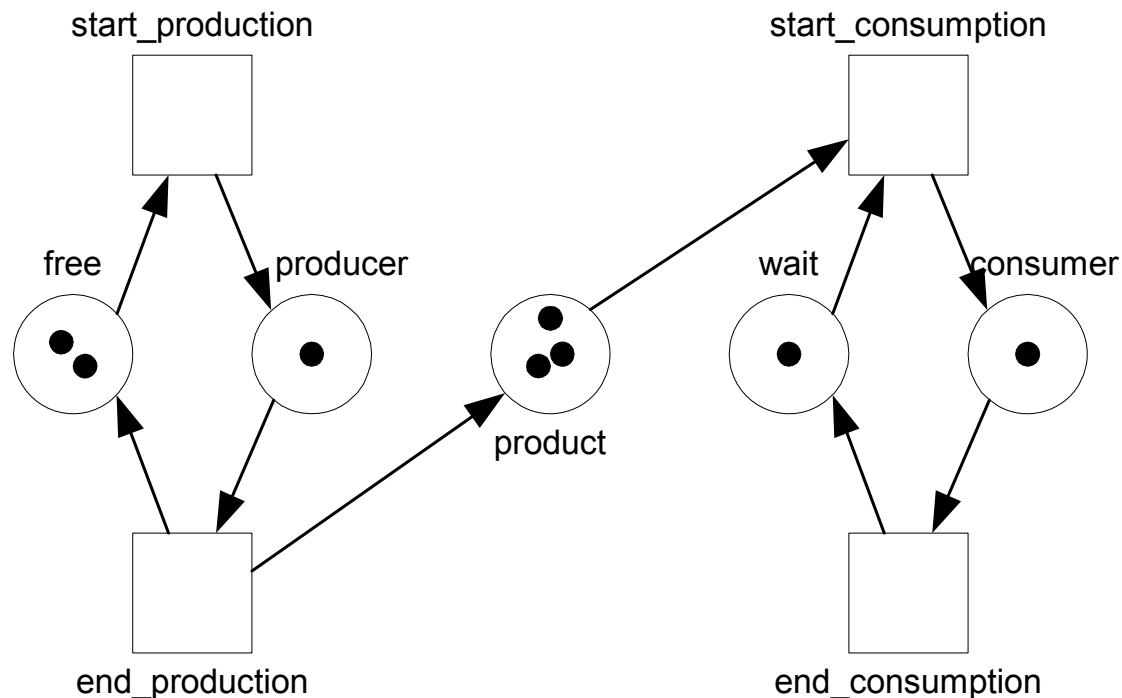
Example: Four Philosophers



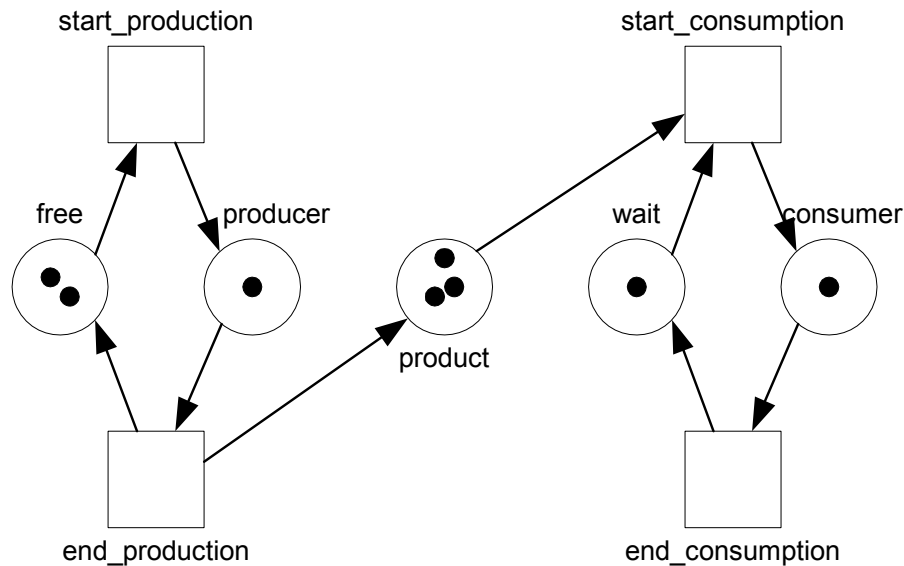
Definition: Petri Net

Definition 1 (Petri net). A Petri net $N = [P, T, F, m_0]$ consists of

- two finite and disjoint sets P and T of places and transitions,
- a flow relation $F \subseteq (P \times T) \cup (T \times P)$, and
- an initial marking m_0 , where a marking is a mapping $m : P \rightarrow \mathbb{N}$.



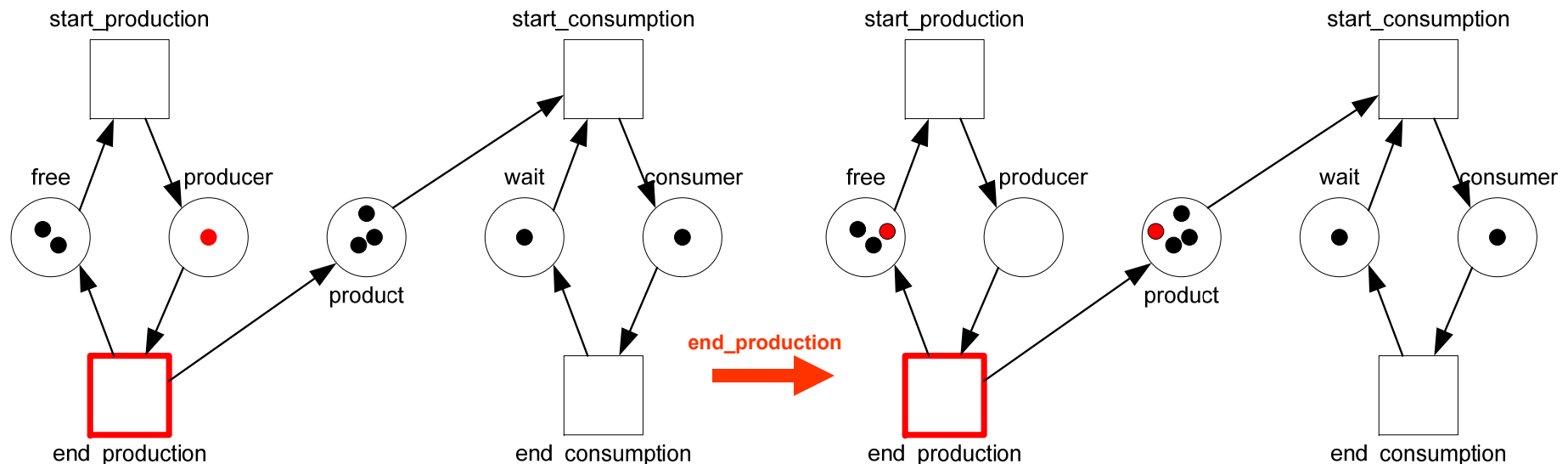
Pre- and Post-Set



For the flow relation of a Petri net N we introduce the following notation to denote the pre-set and the post-set of places and transitions. Let $x \in P \cup T$ be a node of N . Then, $\bullet x = \{y \mid [y, x] \in F\}$ denotes the *pre-set* of x (i.e. all nodes y that have an arc to x) and $x^\bullet = \{y \mid [x, y] \in F\}$ denotes the *post-set* of x (i.e. all nodes y with an arc from x to y).

Firing Rule

The dynamics of a Petri net N is defined by the *firing rule*. The firing rule defines *enabledness* of Petri net transitions and their effects. A transition t is enabled at a marking m if there is a token on every place in its pre-set. The firing of an enabled transition t yields a new marking m' , which is derived from its predecessor marking m by consuming (i.e. removing) a token from each place of t 's pre-set and producing (i.e. adding) a token on each place of t 's post-set. The described firing relation is denoted $m \xrightarrow{t} m'$. Thereby $m \xrightarrow{t} m'$ is a *step* of N .

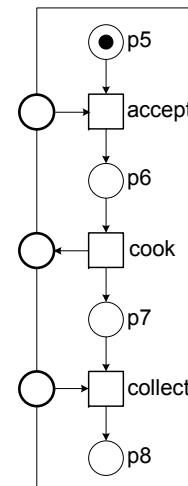
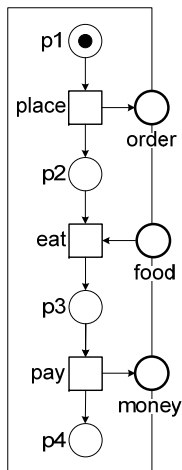


Open Nets

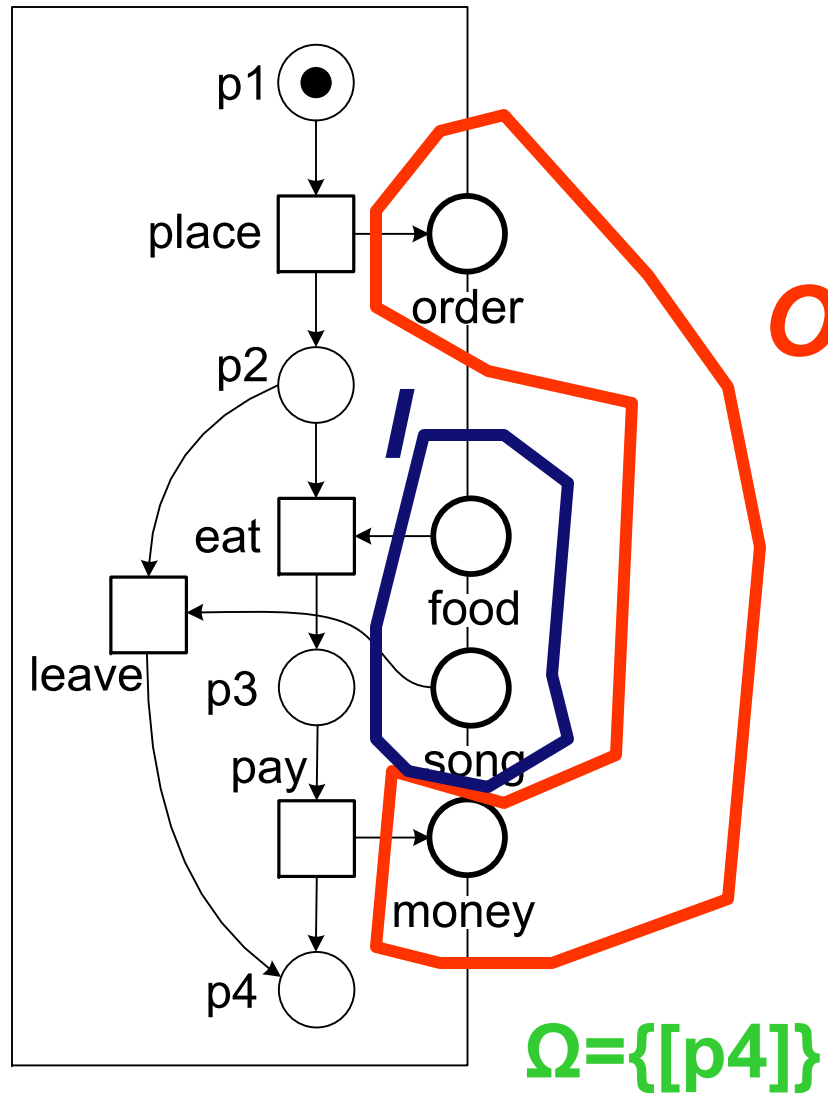
Definition 2 (Open net). An open net $N = [P, T, F, I, O, m_0, \Omega]$ consists of a Petri net $[P, T, F, m_0]$ together with

- an interface $(I \cup O) \subseteq P$ defined as two disjoint sets I of input places and O of output places such that $\bullet p = \emptyset$ for any $p \in I$ and $p^\bullet = \emptyset$ for any $p \in O$, and
- a set Ω of final markings.

We further require that in the initial and the final markings the interface places are not marked, i.e., for all $m \in \Omega \cup \{m_0\}$ we have $m(p) = 0$, for all $p \in I \cup O$.

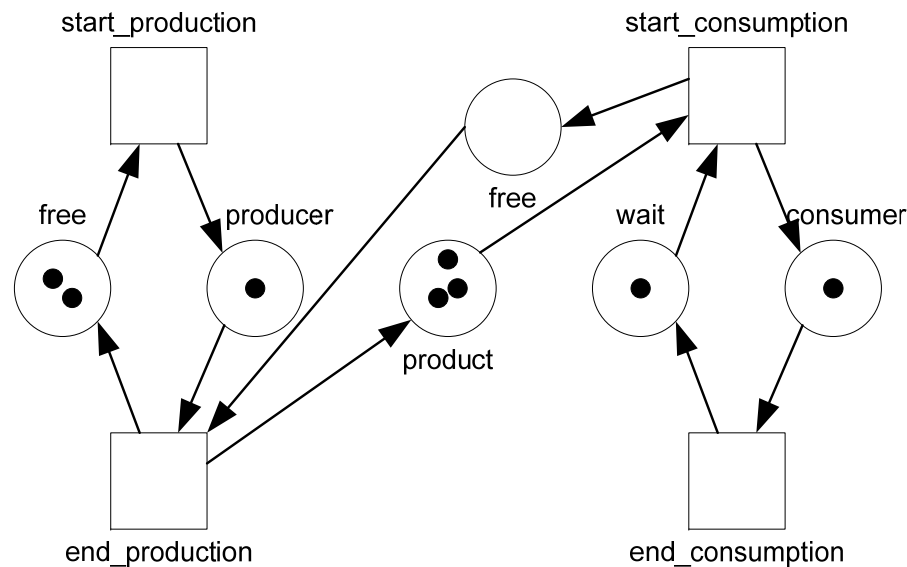


Example



Some More Definitions

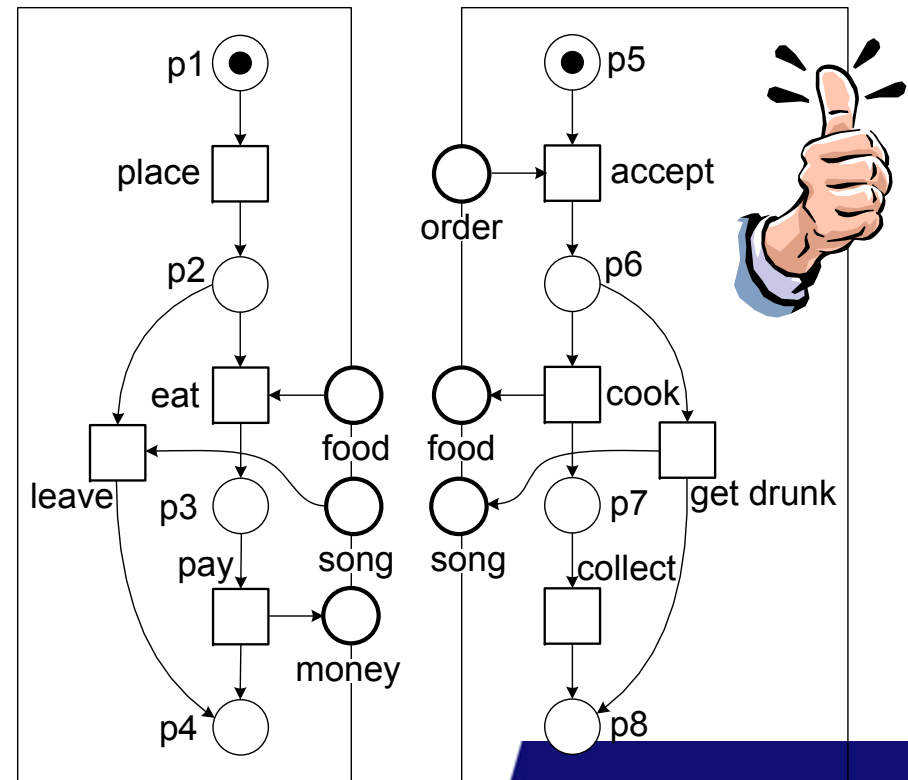
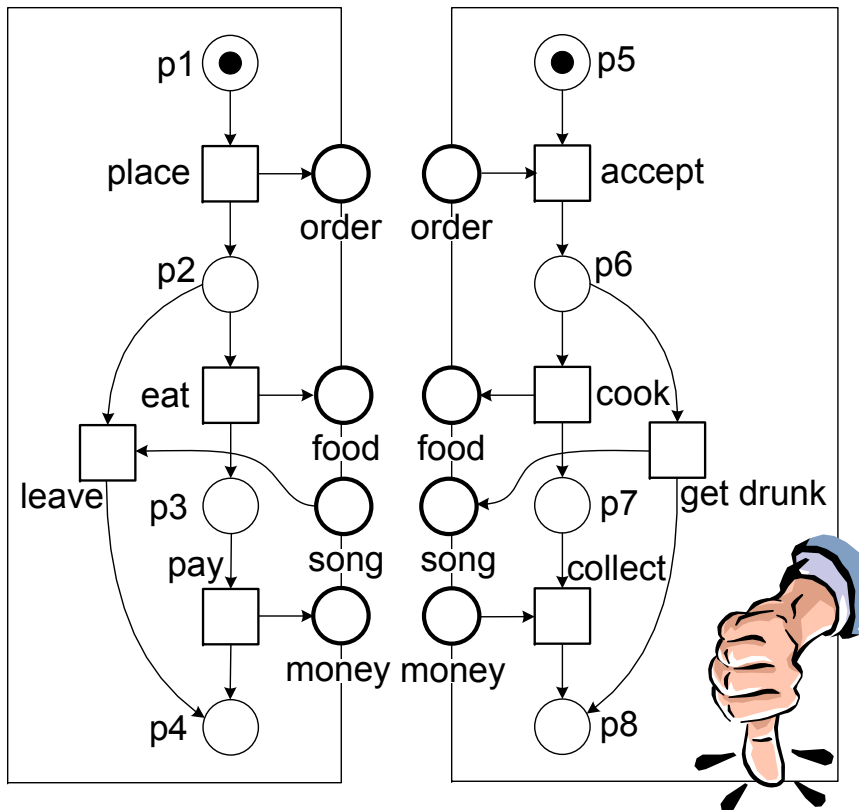
Definition 3 (Closed net). An open net N with an empty interface, i.e., $I_N = \emptyset$ and $O_N = \emptyset$, is a closed net.



Definition 4 (Boundedness). A closed net N is k -bounded if there exists a $k \in \mathbb{N}$ such that for each reachable marking $m \in R_{(N)}(m_0)$, $m(p) \leq k$, for all $p \in P_N$.

Interface Compatible

Definition 5 (Interface compatible open nets). Let N_1, N_2 be two open nets with pairwise disjoint constituents except for the interfaces. If only input places of one open net overlap with output places of the other open net, i.e., $I_1 \cap I_2 = \emptyset$ and $O_1 \cap O_2 = \emptyset$, then N_1 and N_2 are interface compatible.



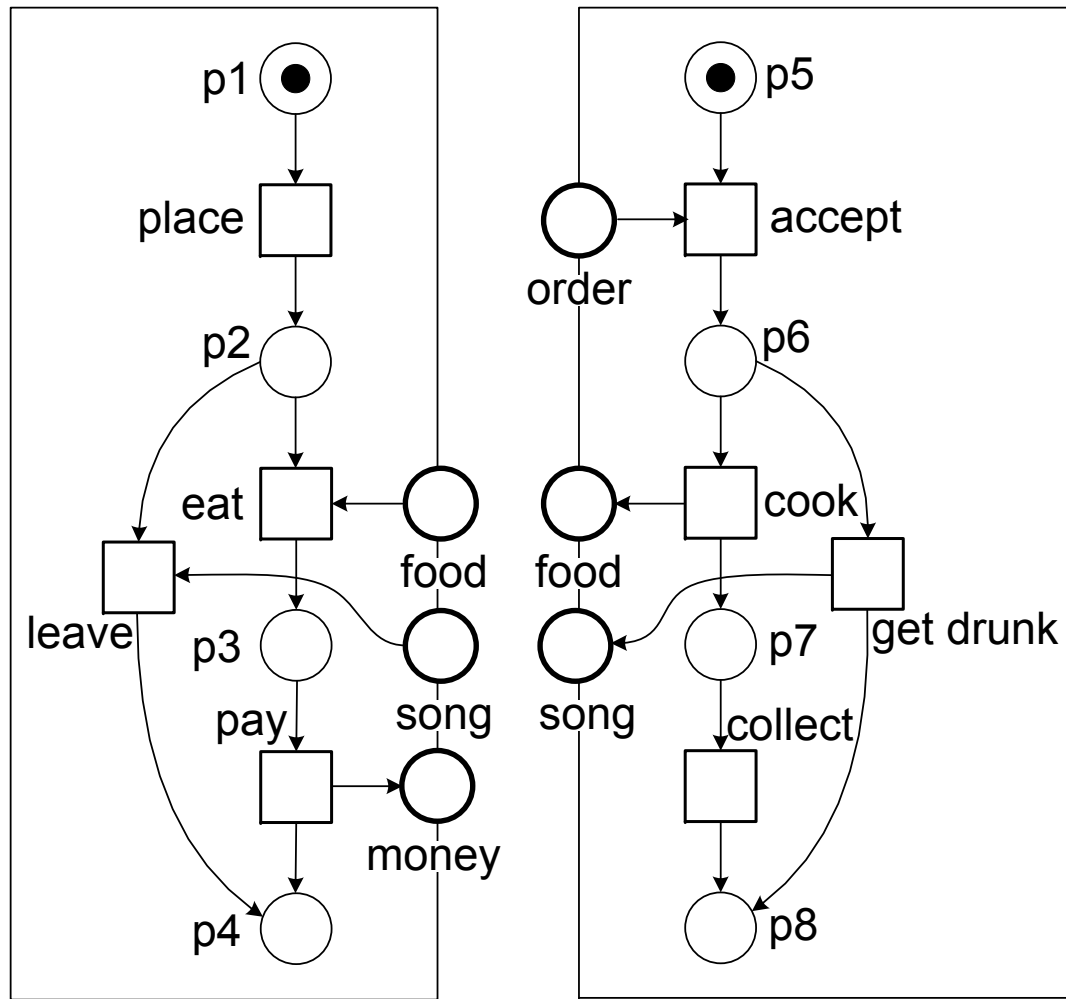
Composition

Definition 6 (Composition of open nets). *Let N_1 and N_2 be two interface compatible open nets. The composition $N = N_1 \oplus N_2$ is the open net with the following constituents:*

- $P = P_1 \cup P_2$,
- $T = T_1 \cup T_2$,
- $F = F_1 \cup F_2$,
- $I = (I_1 \cup I_2) \setminus (O_1 \cup O_2)$,
- $O = (O_1 \cup O_2) \setminus (I_1 \cup I_2)$,
- $m_0 = m_{01} \oplus m_{02}$, and
- $\Omega = \{m_1 \oplus m_2 \mid m_1 \in \Omega_1, m_2 \in \Omega_2\}$.

For markings m_1 of N_1 and m_2 of N_2 which do not mark the interface places, their composition $m = m_1 \oplus m_2$ is defined by $m(p) = m_i(p)$ if $p \in P_i$, for $i = 1, 2$.

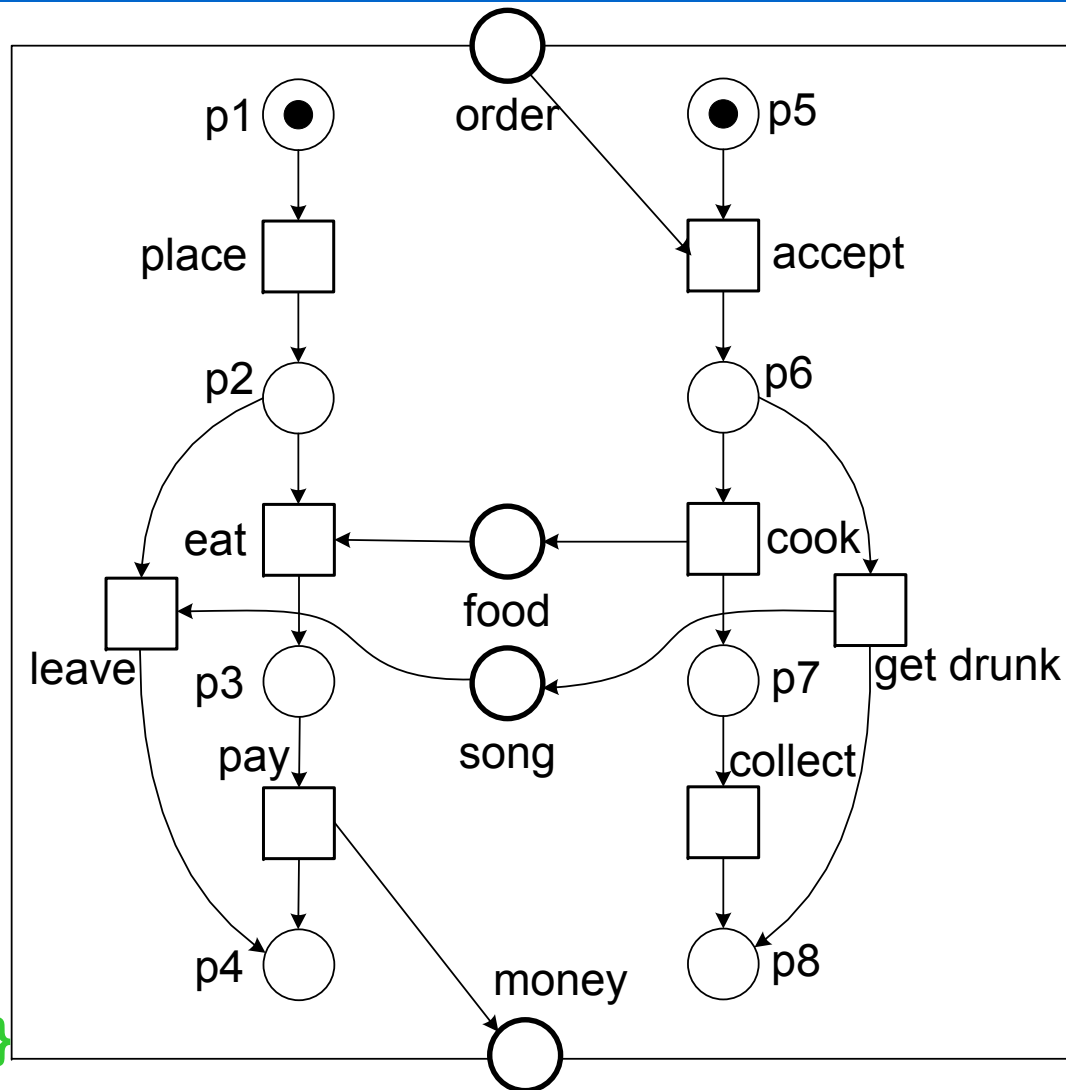
Compose



$\Omega = \{[p4]\}$

$\Omega = \{[p8]\}$

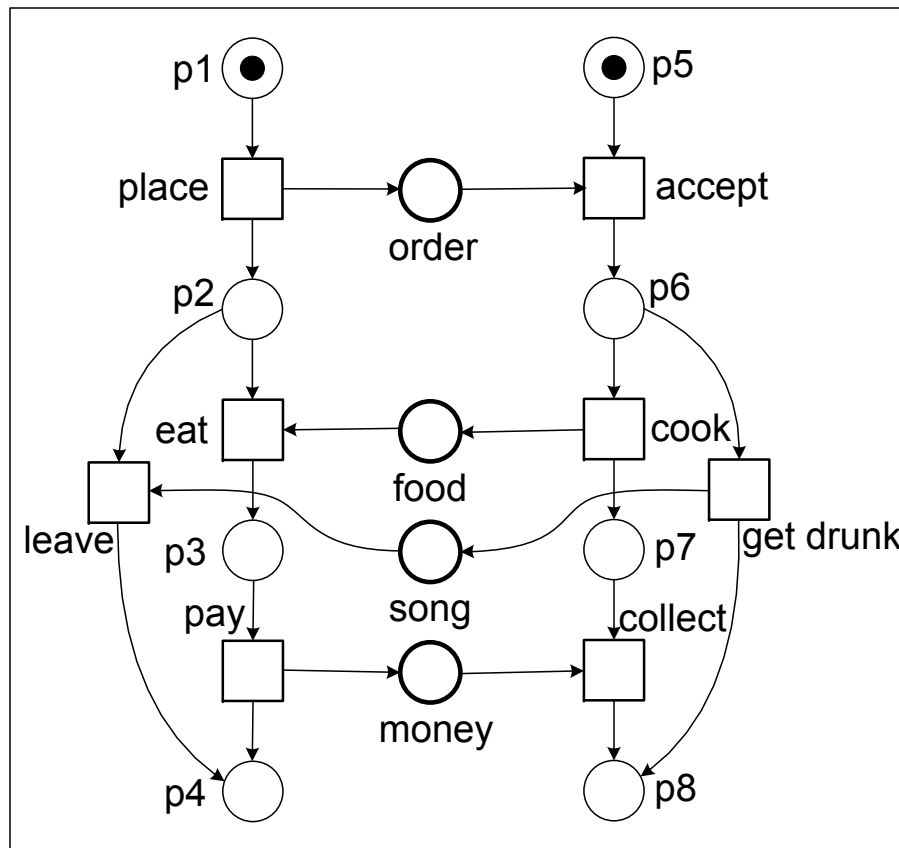
Composed Net



$\Omega = \{[p4, p8]\}$

Deadlock Free

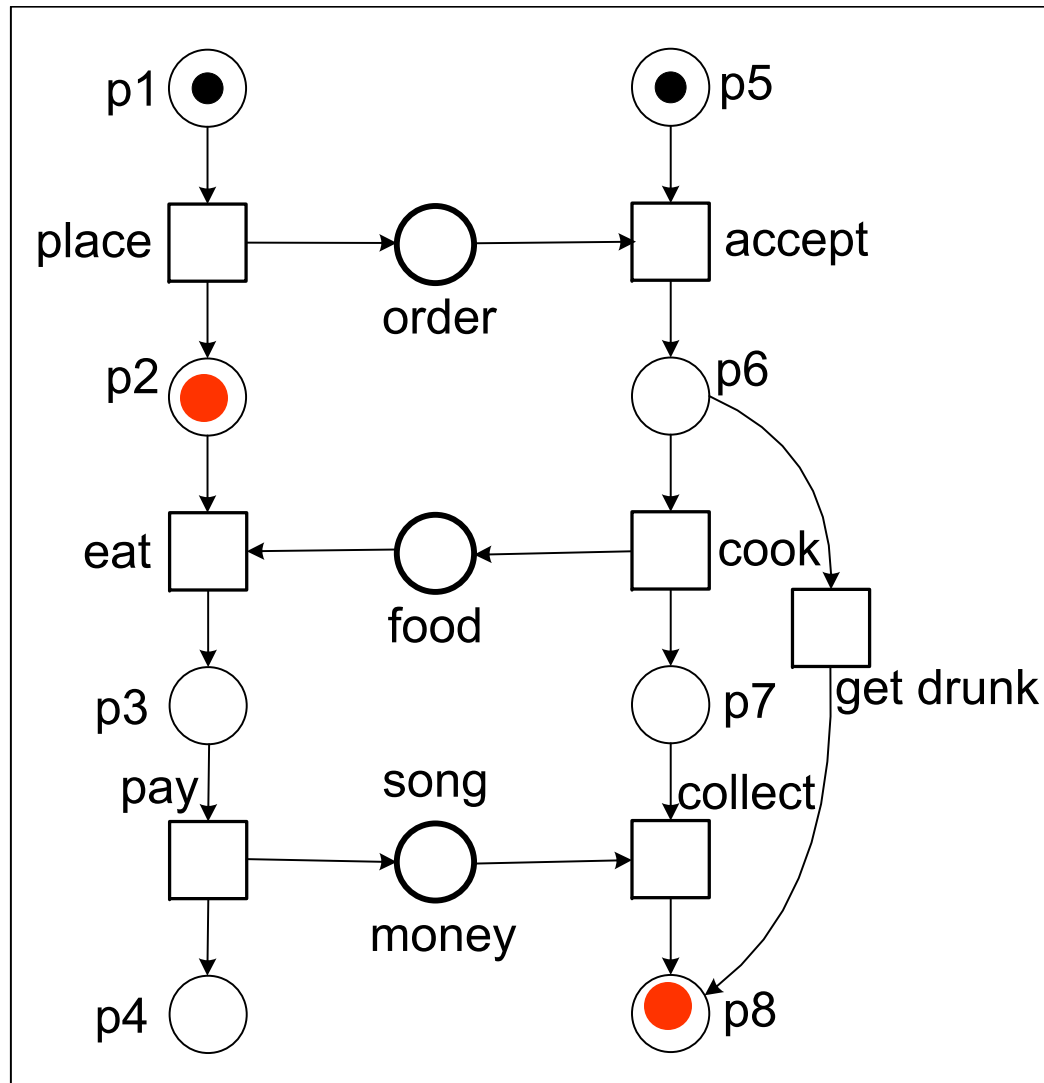
Definition 7 (Deadlock). Let $N = [P, T, F, I, O, m_0, \Omega]$ be a closed net. A reachable marking $m \in R_N(m_0)$ is a deadlock in N iff $m \notin \Omega$ and no transition $t \in T$ is enabled in m . If no such m exists in N , then N is deadlock-free.



$\Omega = \{[p4, p8]\}$

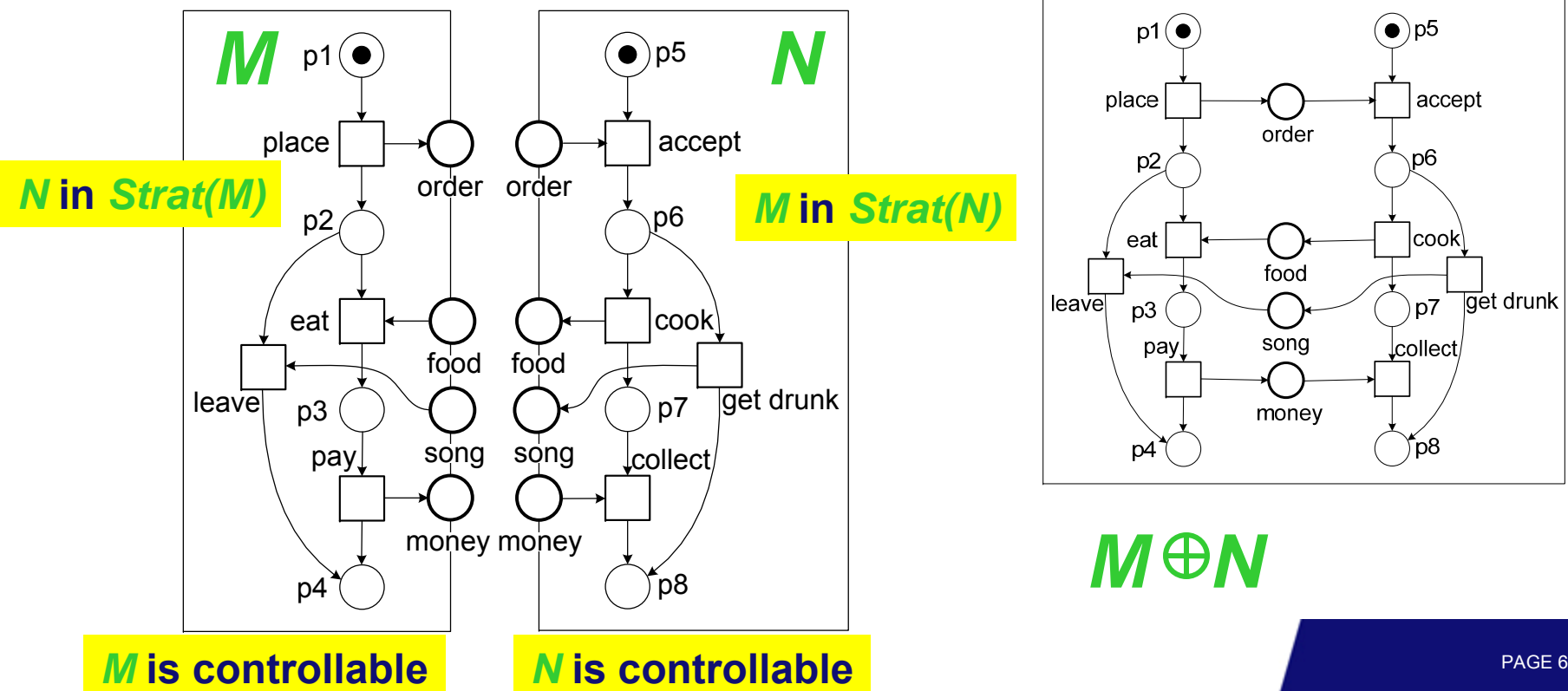


Deadlock Free ?



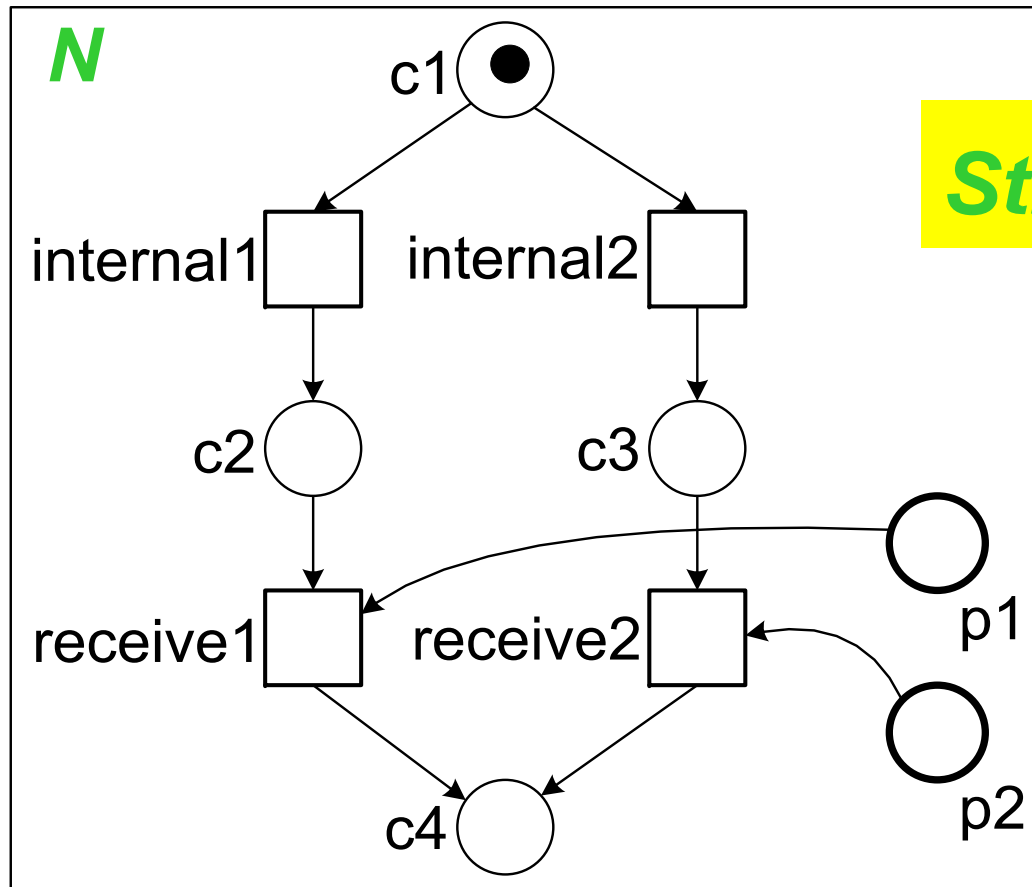
Strategy & Controllability

Definition 8 (Strategy, controllability). Let M, N be two open nets such that $I_M = O_N$ and $O_M = I_N$. Then, M is a strategy for N iff $M \oplus N$ is deadlock-free. With $\text{Strat}(N)$ we denote the set of all strategies for N . N is controllable iff its set of strategies is nonempty.



Controllable ?

$\Omega = \{[c4]\}$

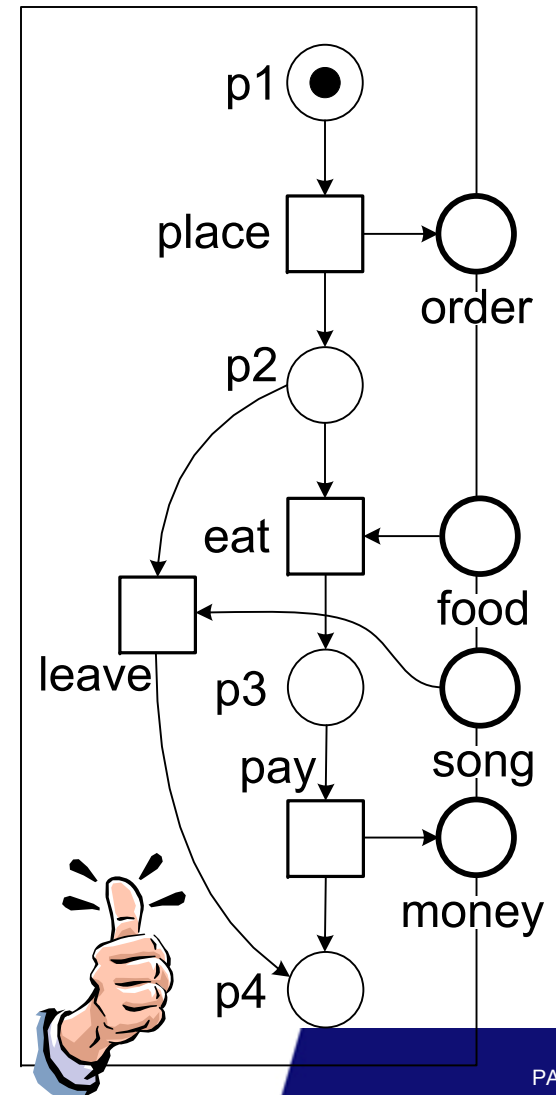
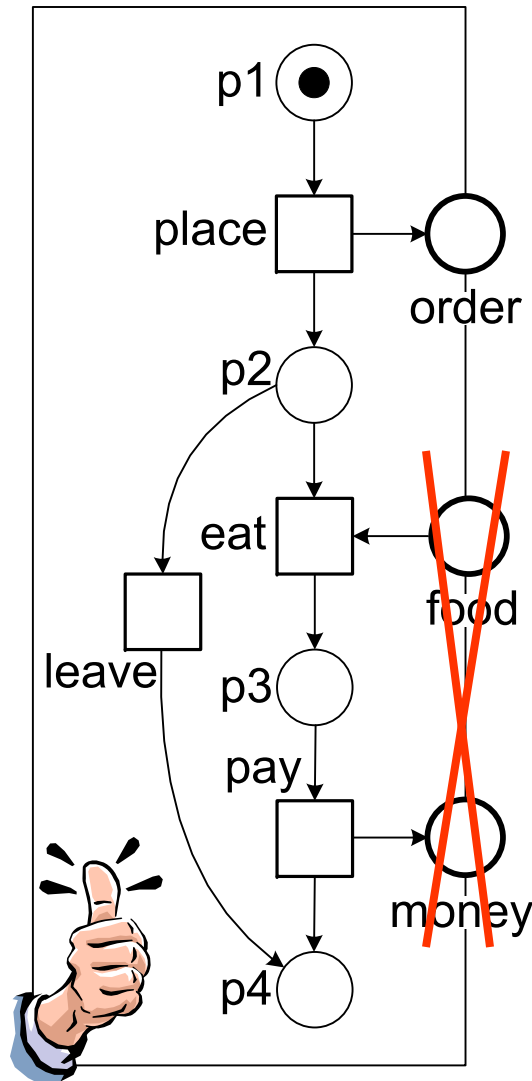
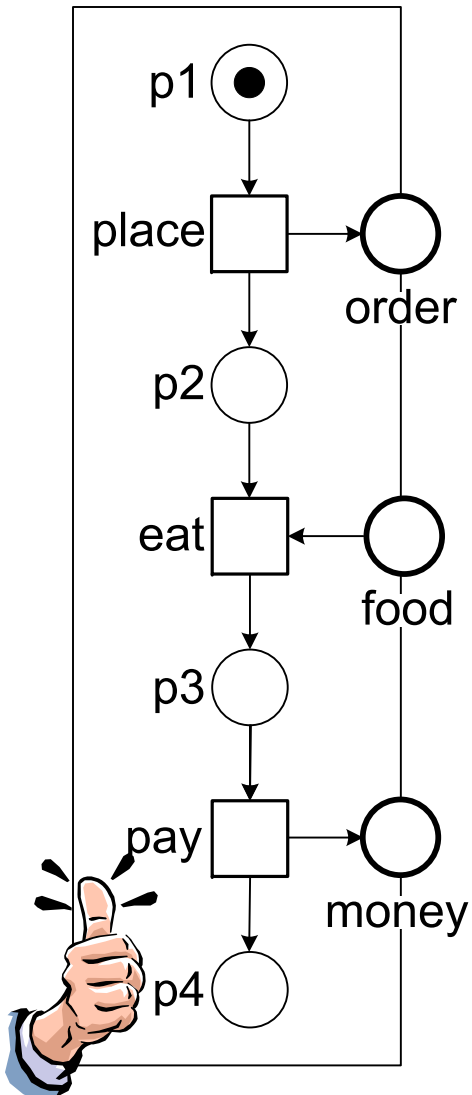


$Strat(N) = \emptyset$

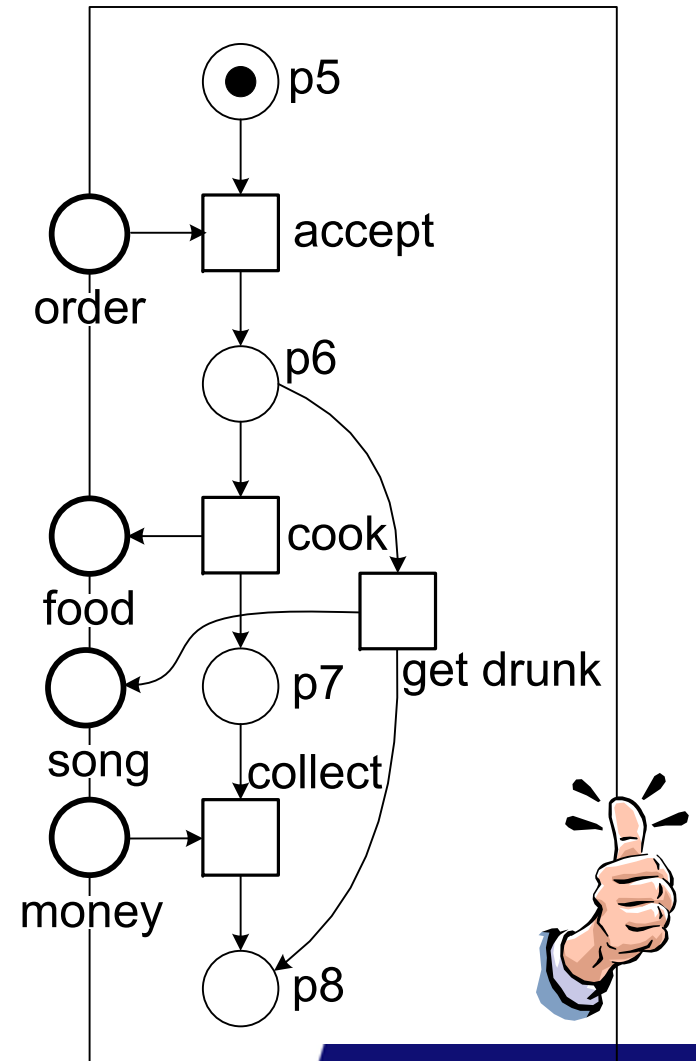
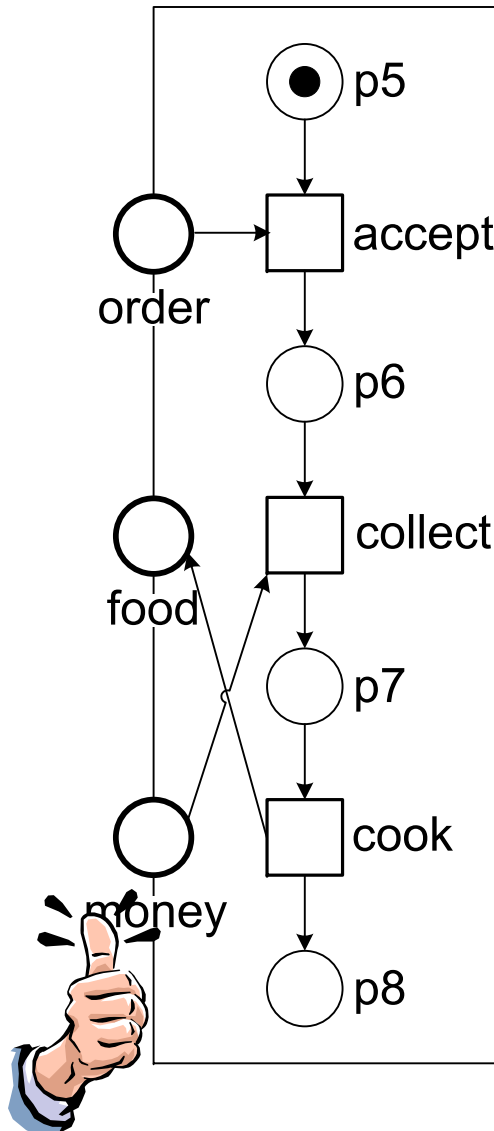
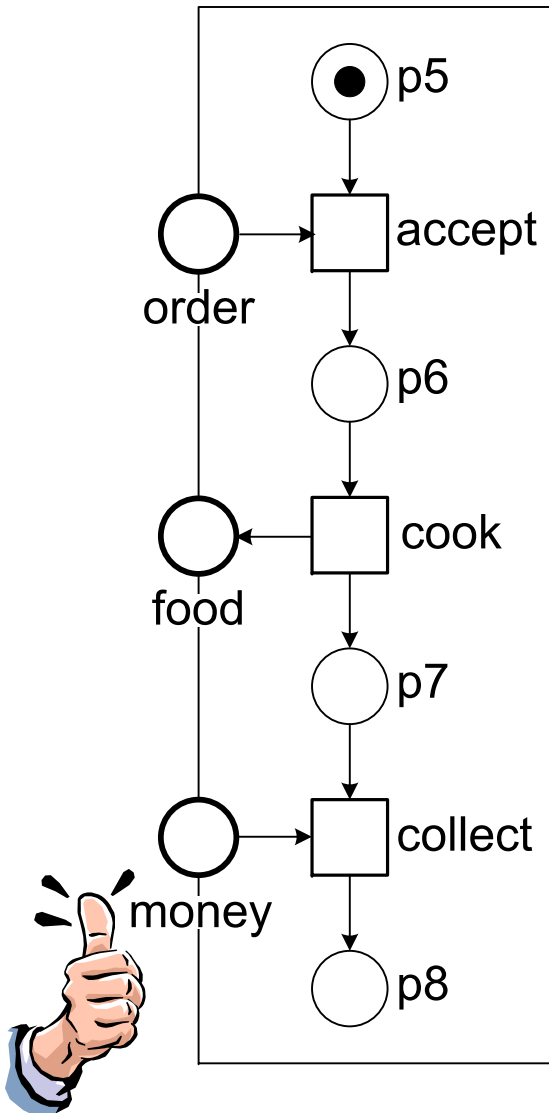


AP-1: Internal Choice Receiving Follow-Up Anti-Pattern

Controllable?



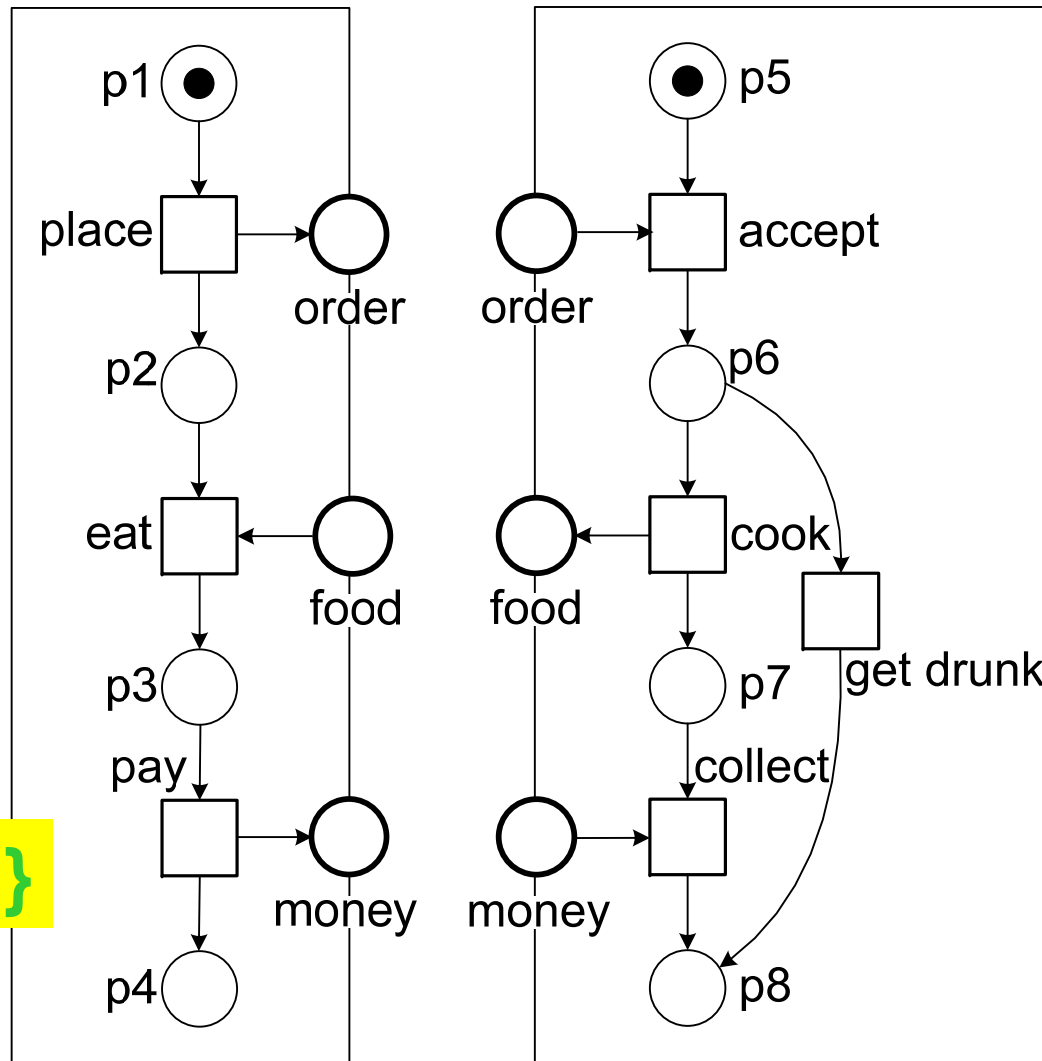
Controllable?



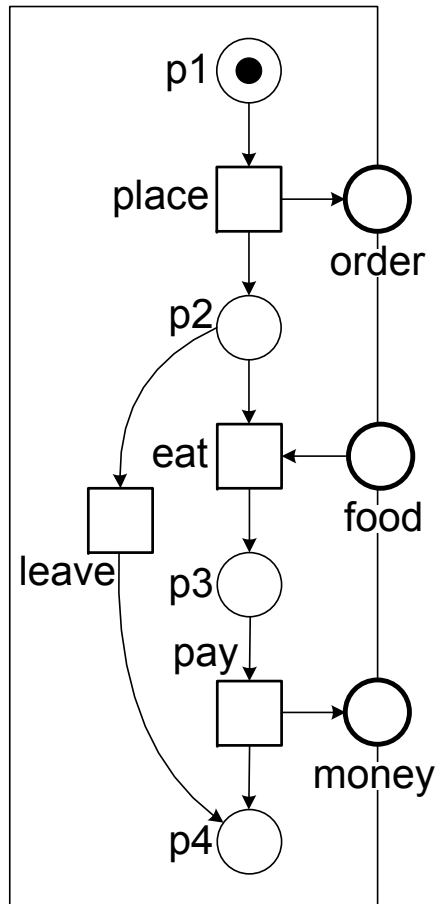
Controllable?



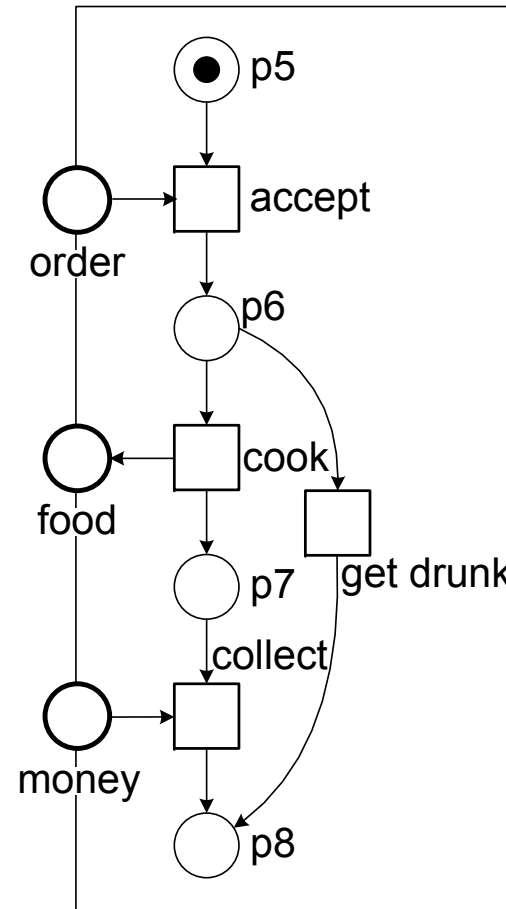
$\Omega = \{[p2, p4]\}$



Possible Additional Requirements to Rule Out Undesirable Strategies



**No dead transitions /
interface places**



Ω states need to be dead

Recommended Reading



- van der Aalst, W.: The Application of Petri Nets to Workflow Management. *The Journal of Circuits, Systems and Computers* 8(1), 21–66 (1998)
- van der Aalst, W.M.P.: Business Process Management Demystified: A Tutorial on Models, Systems and Standards for Workflow Management. In J. Desel, W. Reisig, and G. Rozenberg, editors, *Lectures on Concurrency and Petri Nets*, volume 3098 of *Lecture Notes in Computer Science*, pages 1-65. Springer-Verlag, Berlin, 2004.
- Desel, J., Esparza, J.: Free Choice Petri Nets. *Cambridge Tracts in Theoretical Computer Science*, vol. 40. Cambridge University Press, Cambridge (1995)
- Murata, T.: Petri Nets: Properties, Analysis and Applications. *Proceedings of the IEEE* 77(4), 541–580 (1989)
- Reisig, W.: Petri Nets: An Introduction. *EATCS Monographs in Theoretical Computer Science*, vol. 4. Springer, Berlin (1985)

Exposing Services



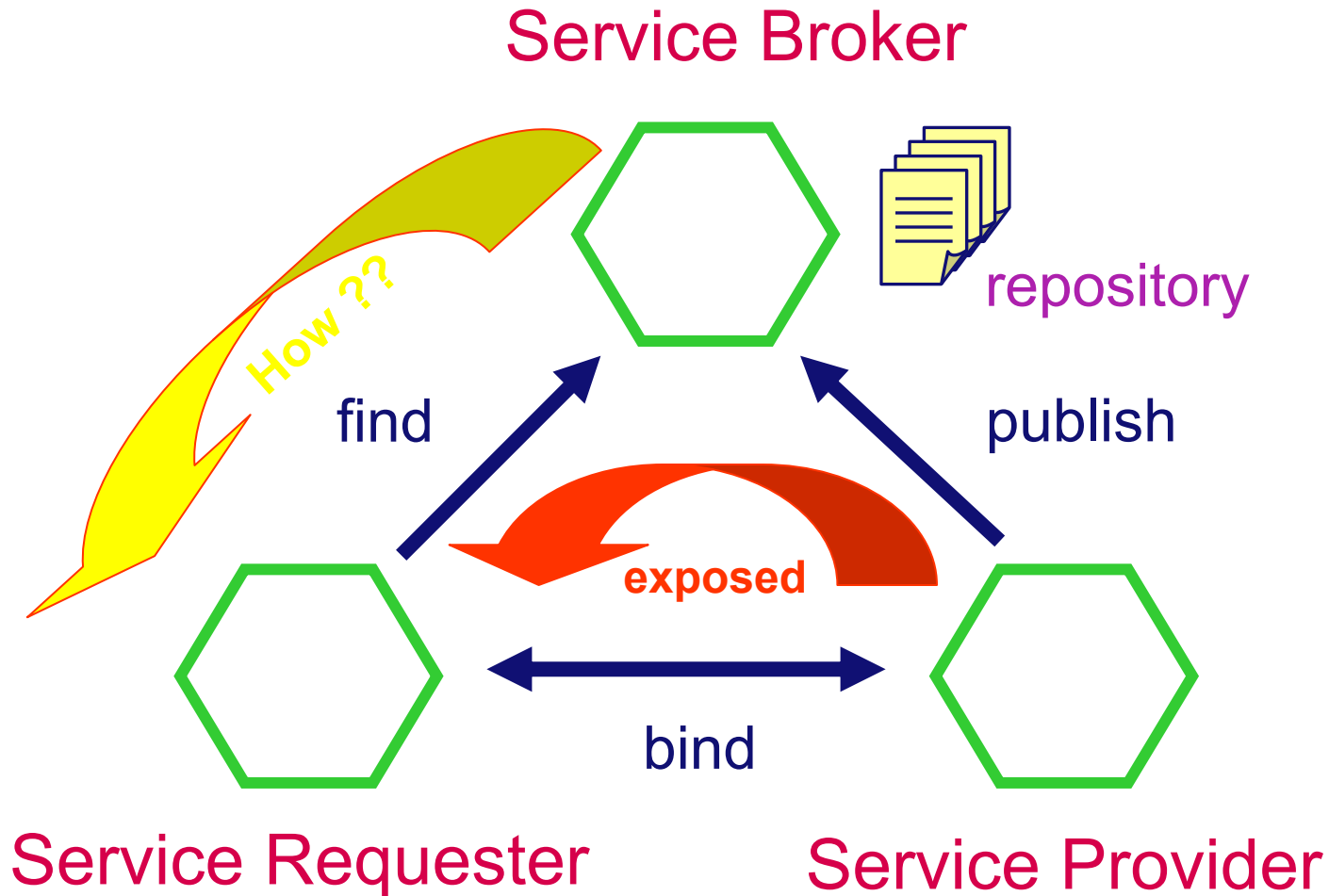
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Eindhoven
University of Technology

Where innovation starts

Exposing Services

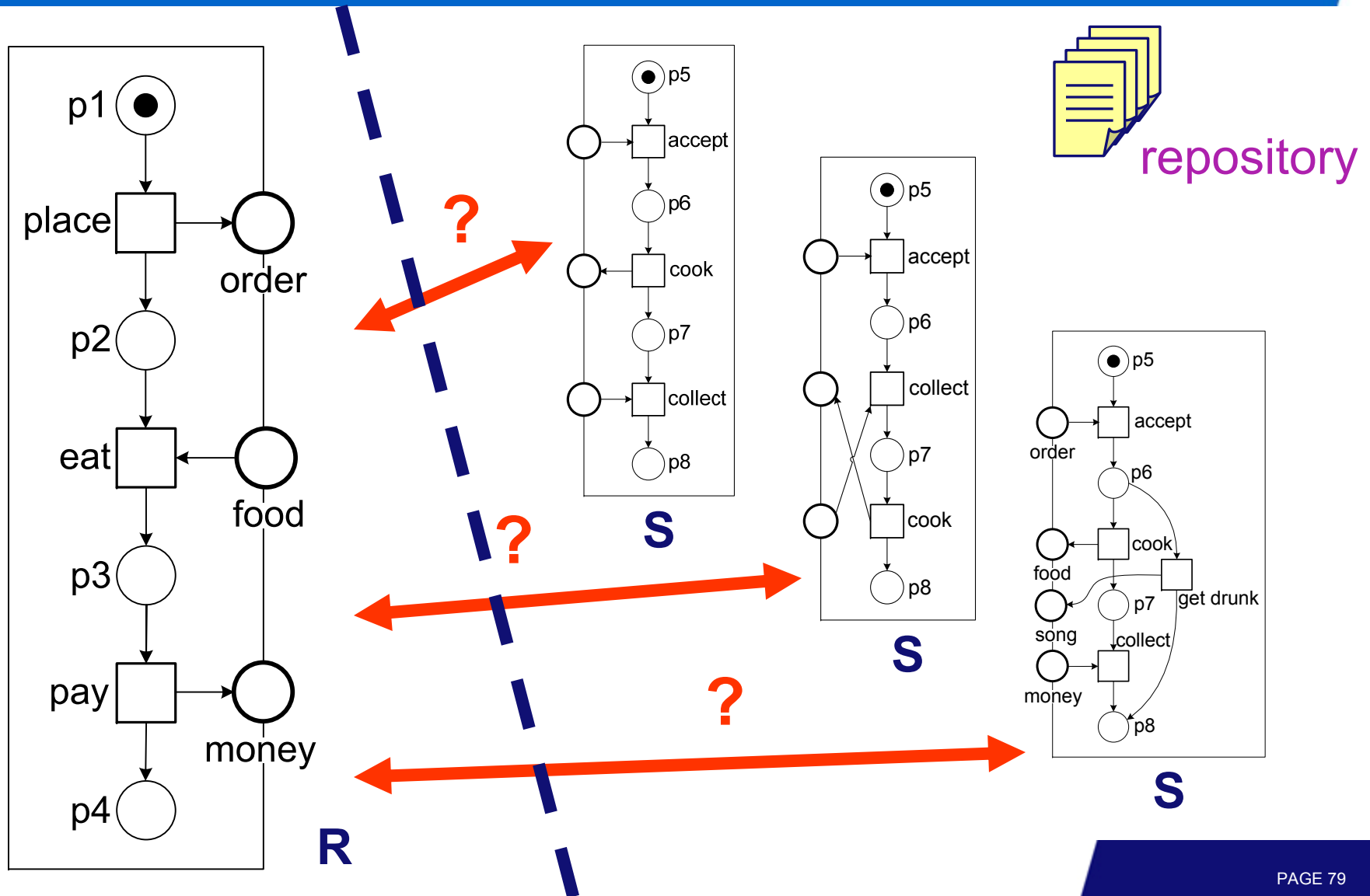


Services also need to be exposed in the bilateral case!

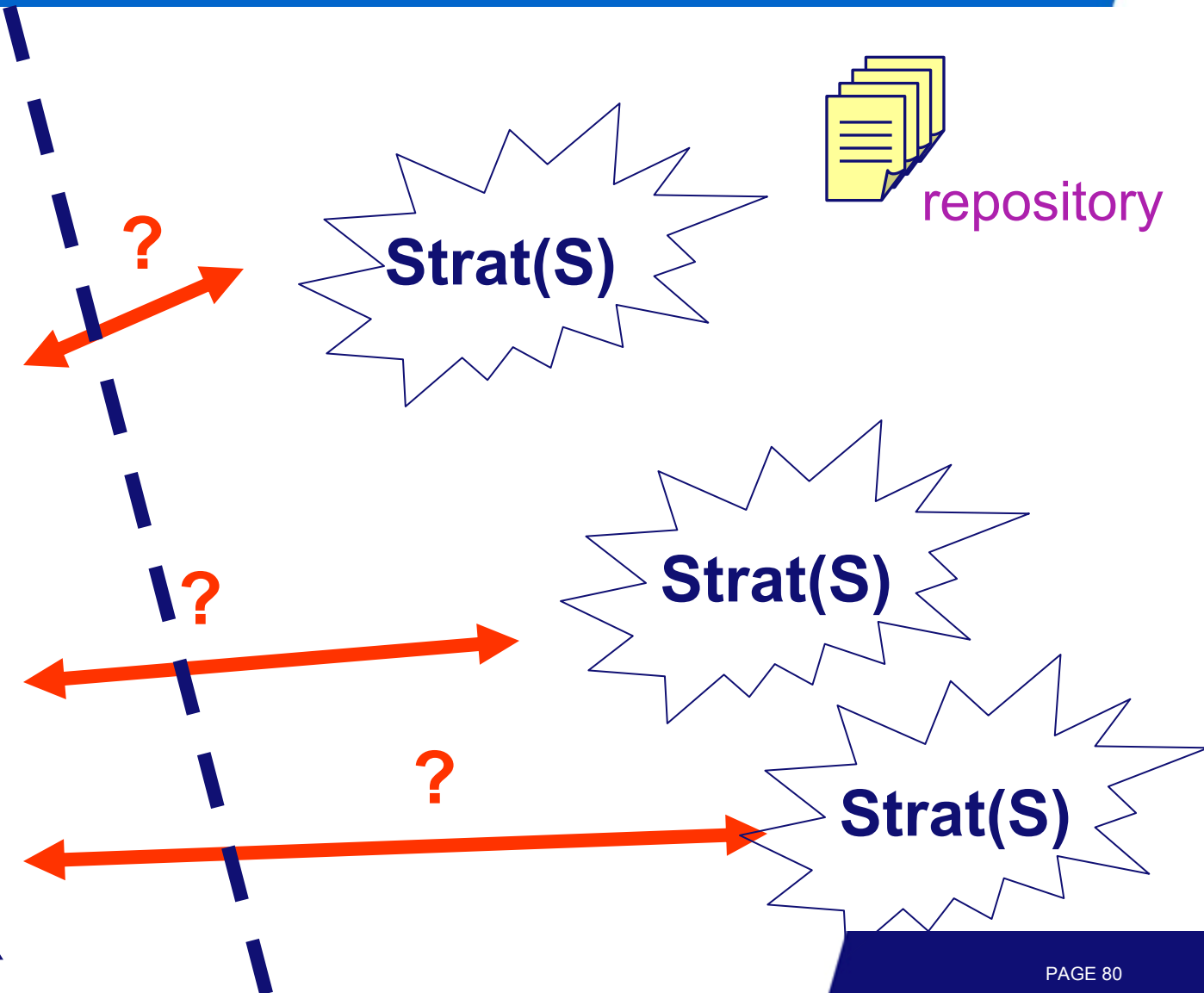
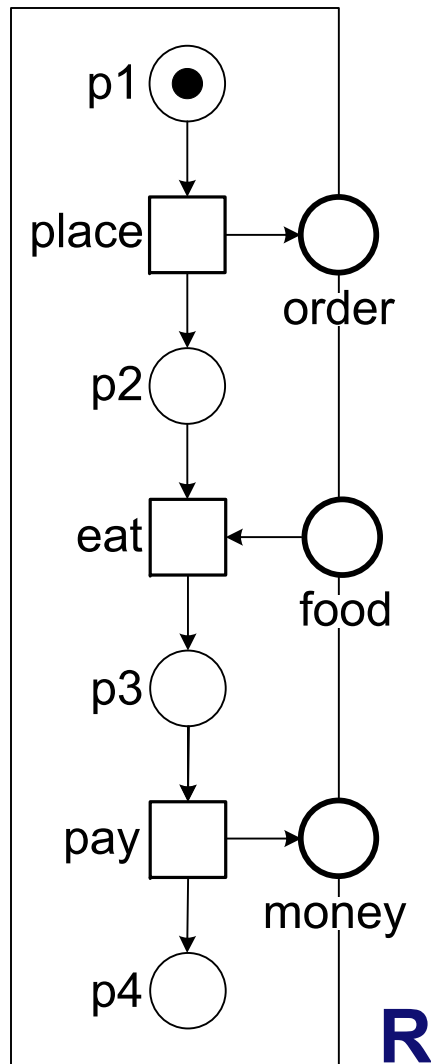
Two main approaches

- Selecting a service means to find for a given service R (whose behavior is given) a compatible service S in the repository.
- **One approach** is to expose the *behavior* of S (this needs to be done for all services in the repository).
- Well-behavior of the composition of R and S can be verified using standard state space verification techniques.
- However, organizations usually want to hide the trade secrets of their services and thus need to find a proper abstraction of S which is published.
- **Another approach** is to not expose the behavior of S , but a *class of services* R that is compatible with S , e.g., the set $Strat(S)$.
- Then the composition of R and S is compatible if $Strat(S)$ contains R . From the set of strategies it is in general not possible to derive the original service.

First Approach



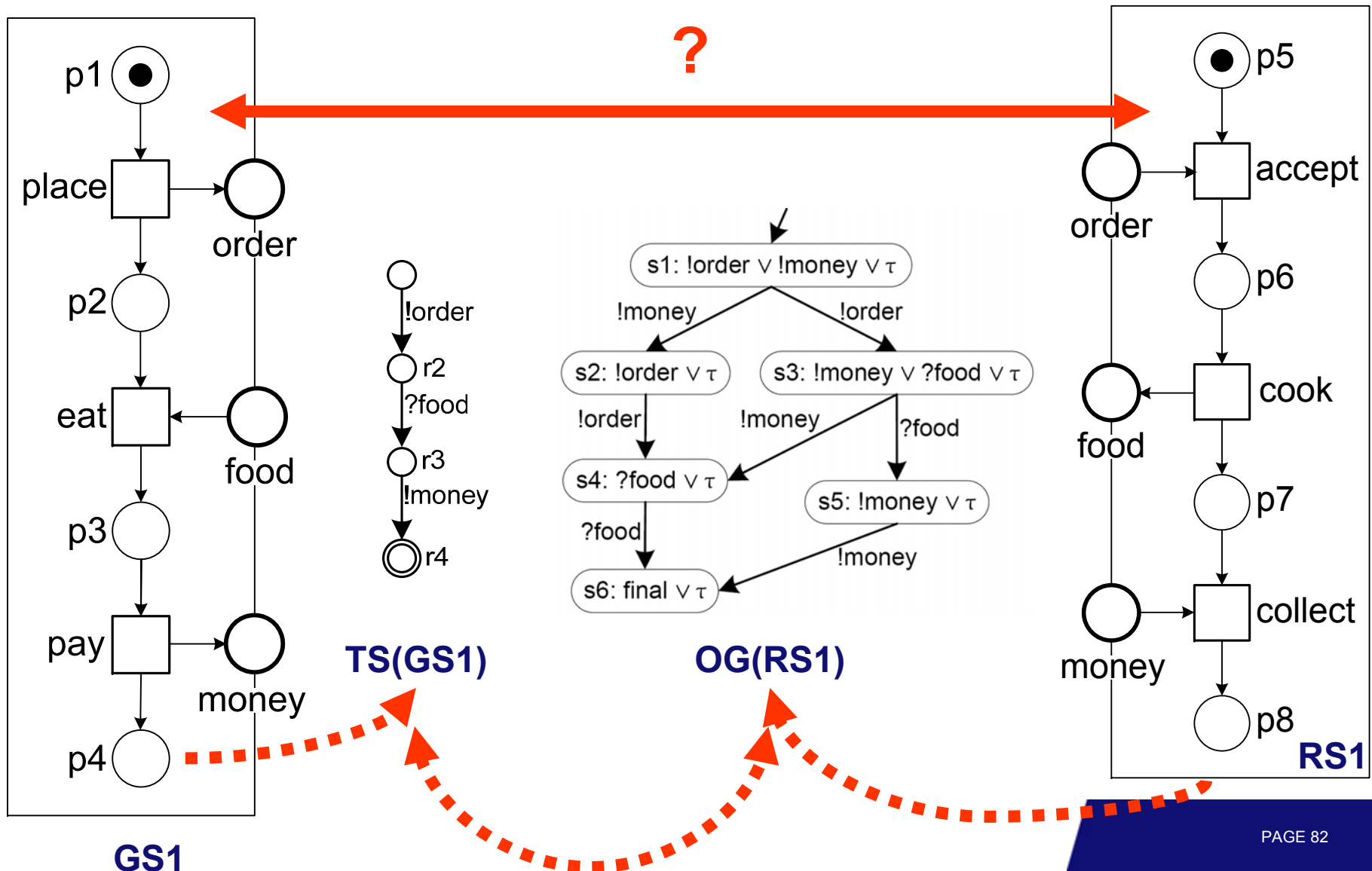
Second Approach



Operating Guidelines

- **We advocate the second approach for reasons of efficiency and hiding trade secrets.**
 - **Problem: Strat(S) is typically infinite!**
 - **Operating guidelines provide a finite representation of a possibly infinite set of compatible services.**
-
- **Here we do not explain how the operating guideline is computed (see recommended reading) and focus on its application.**

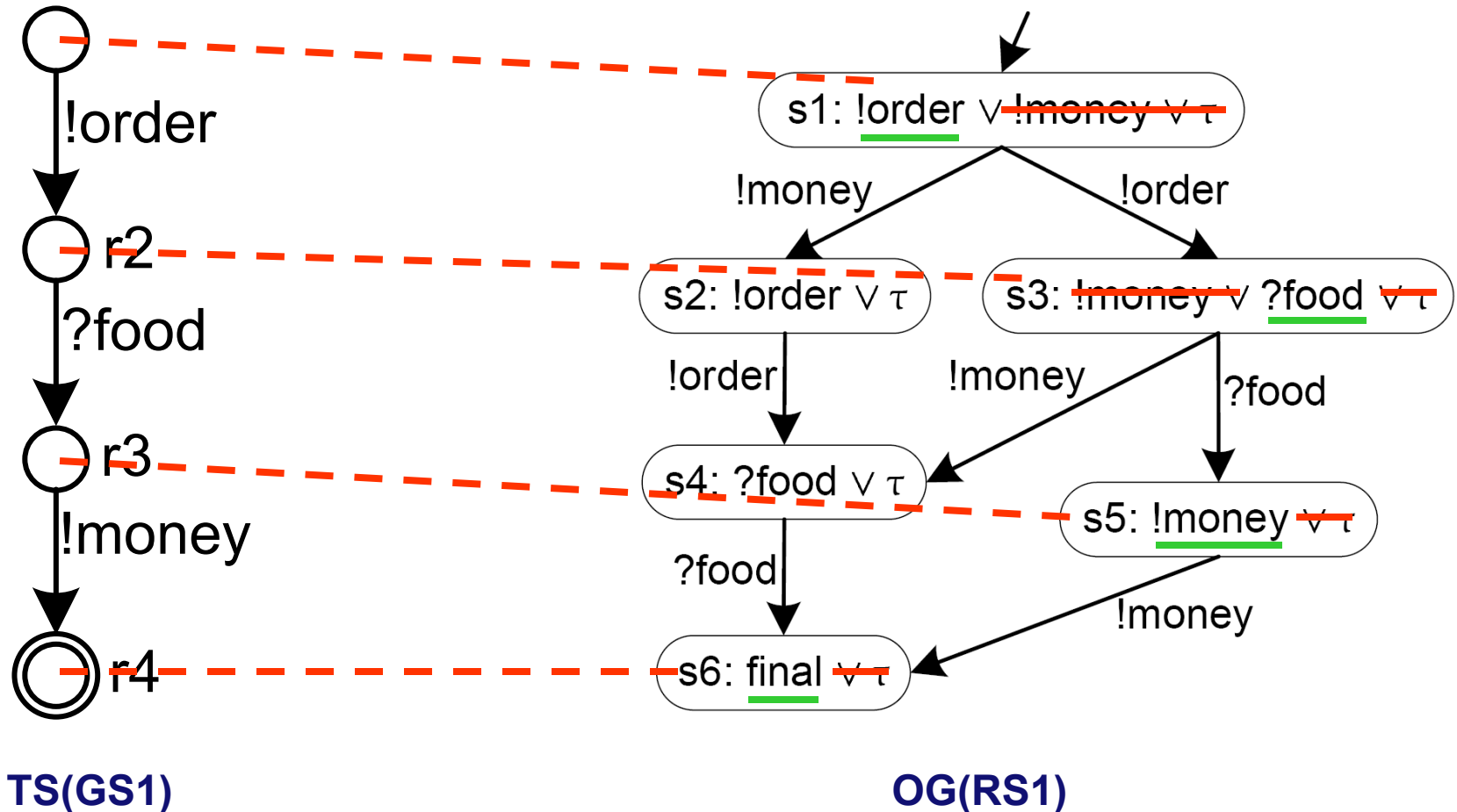
Basic Idea



Matching

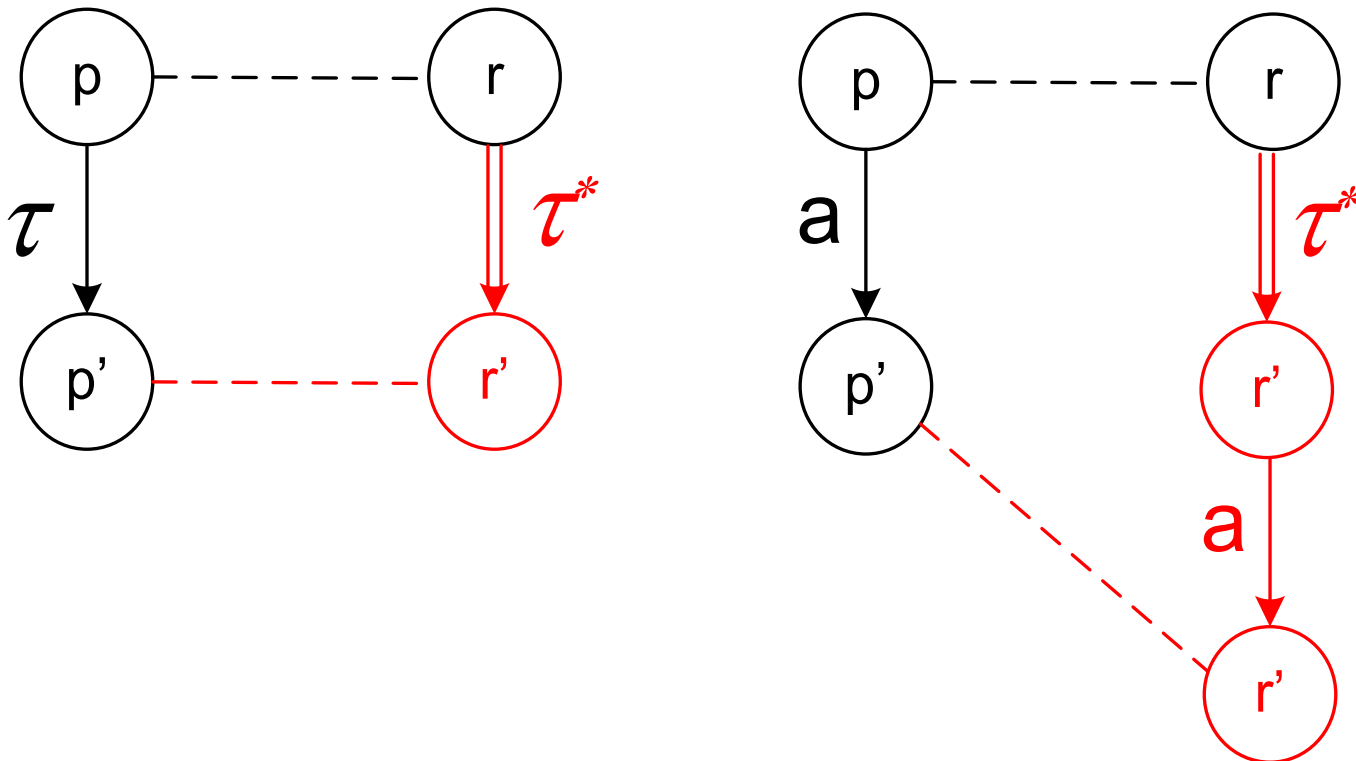
(1) simulation relation
(weak simulation)

(2) constraints of
corresponding states are
satisfied

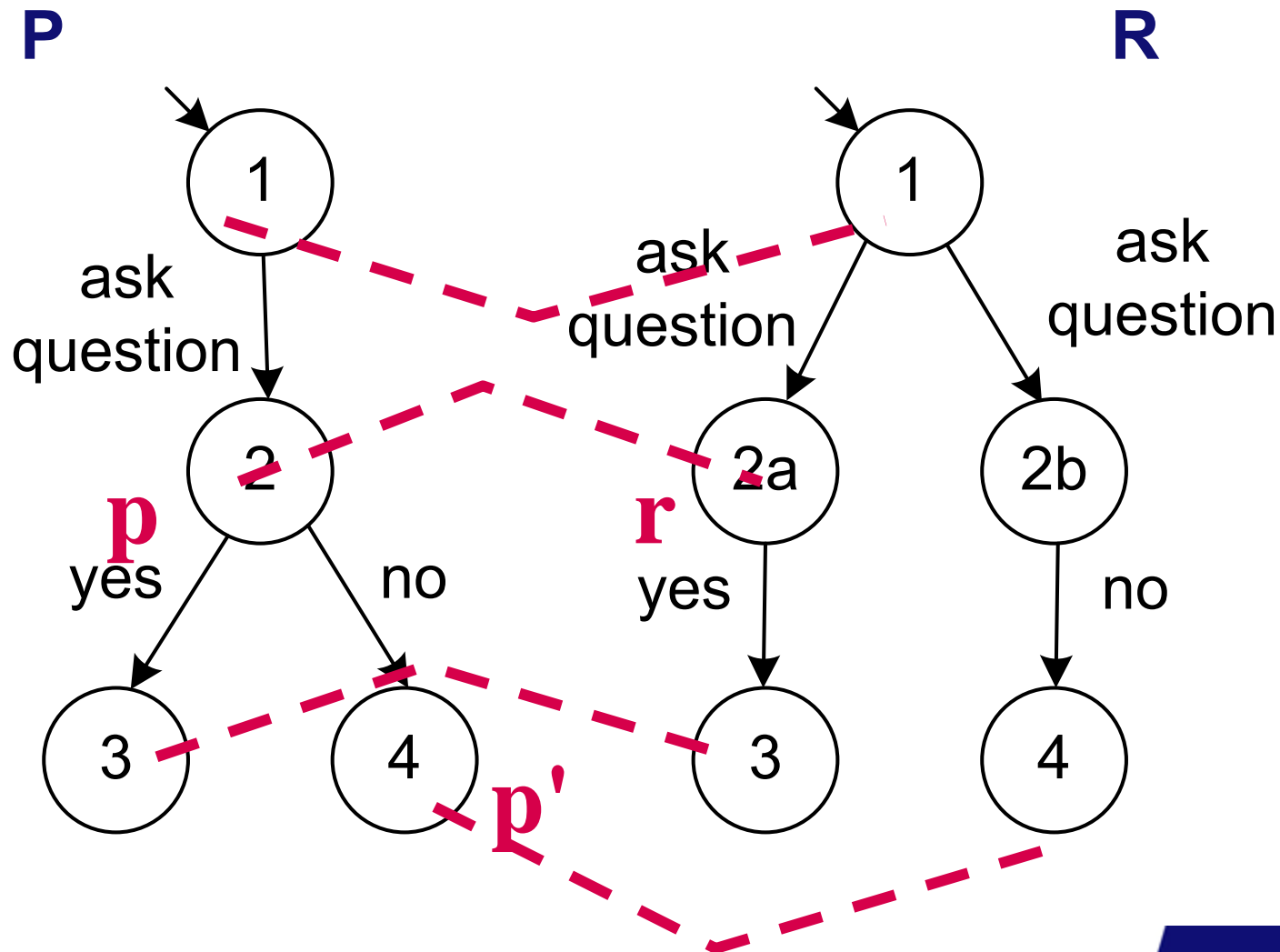


Weak simulation

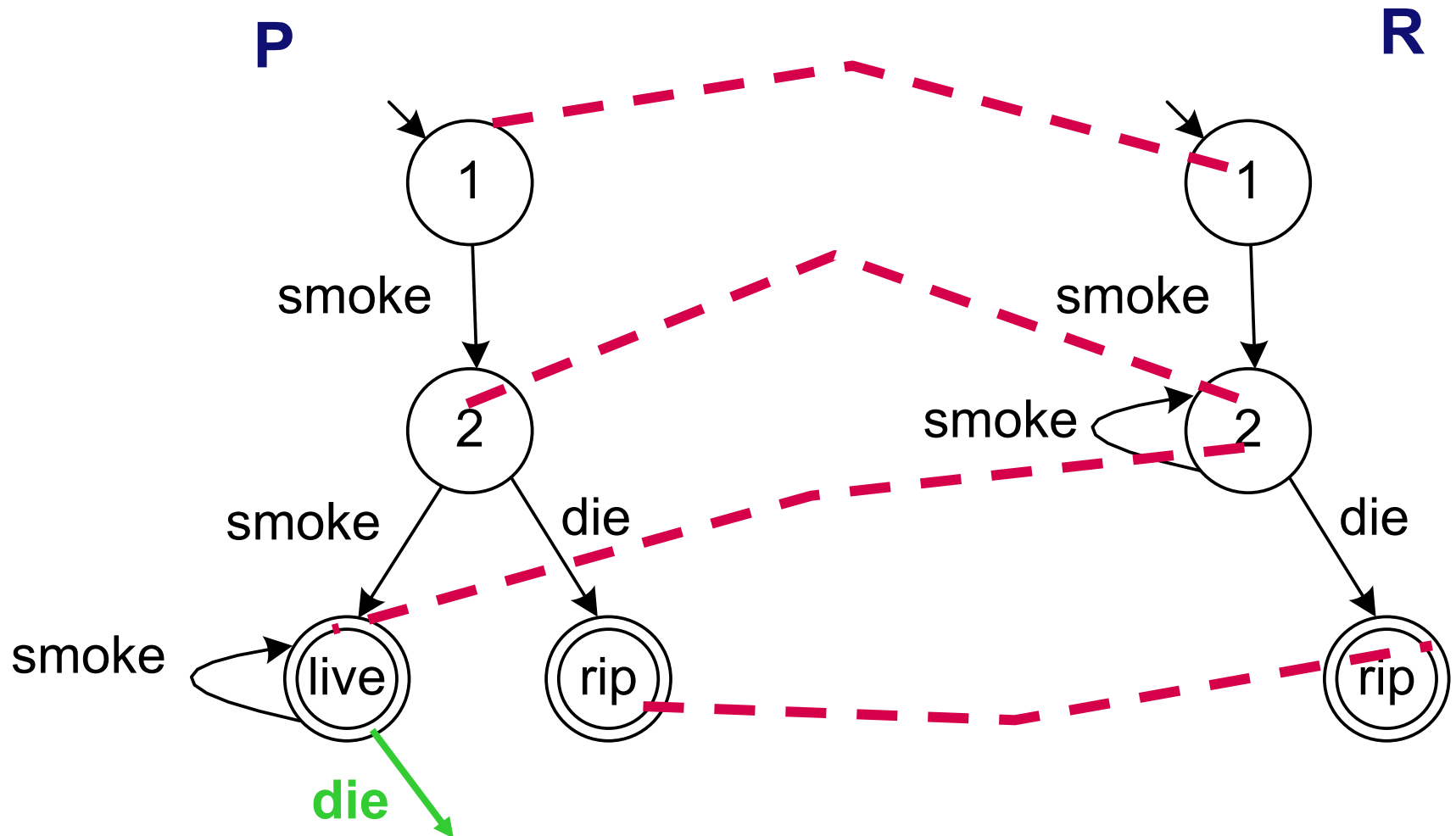
- R **weakly simulates** P iff R can mimic any behavior of P.
- Formally, there exists a weak simulation relation such that:



R does not weakly simulate P



R weakly simulates P, but ... P does not weakly simulate R

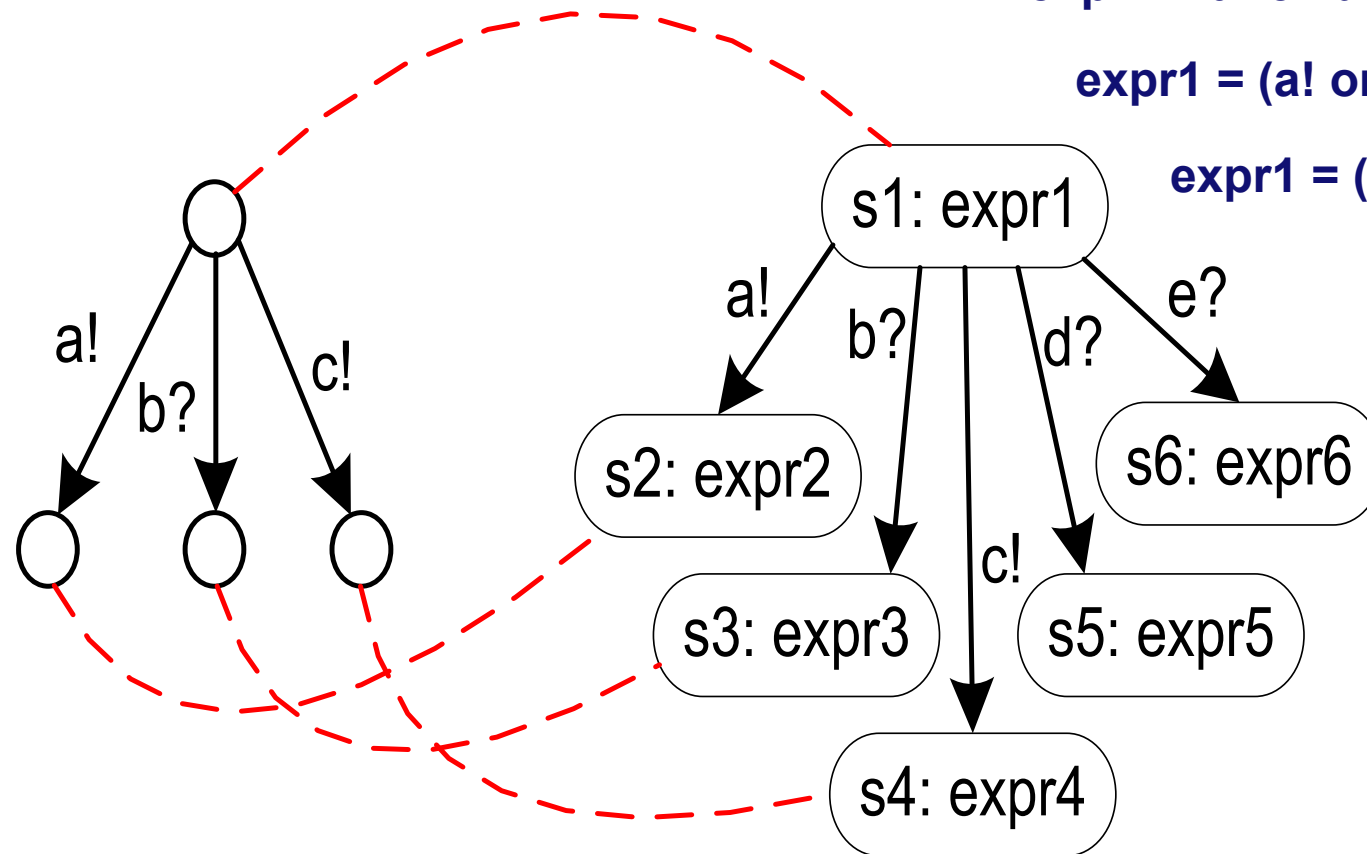


Evaluating Expressions

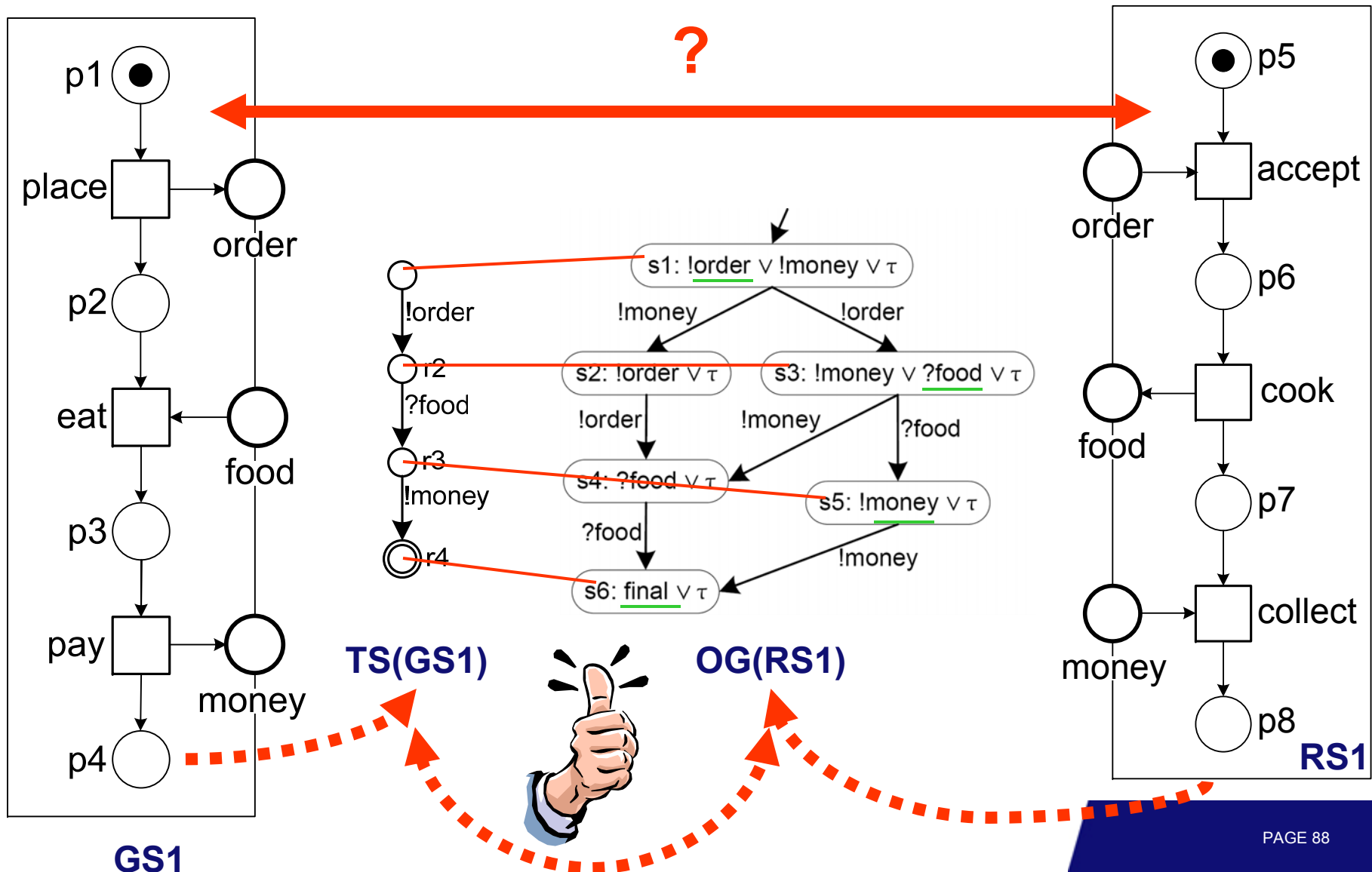
expr1 = a! or b? or c! or d? or f?

expr1 = (a! or b? or c!) and d?

expr1 = (a! and final) or d!



GS1 is a Strategy for RS1

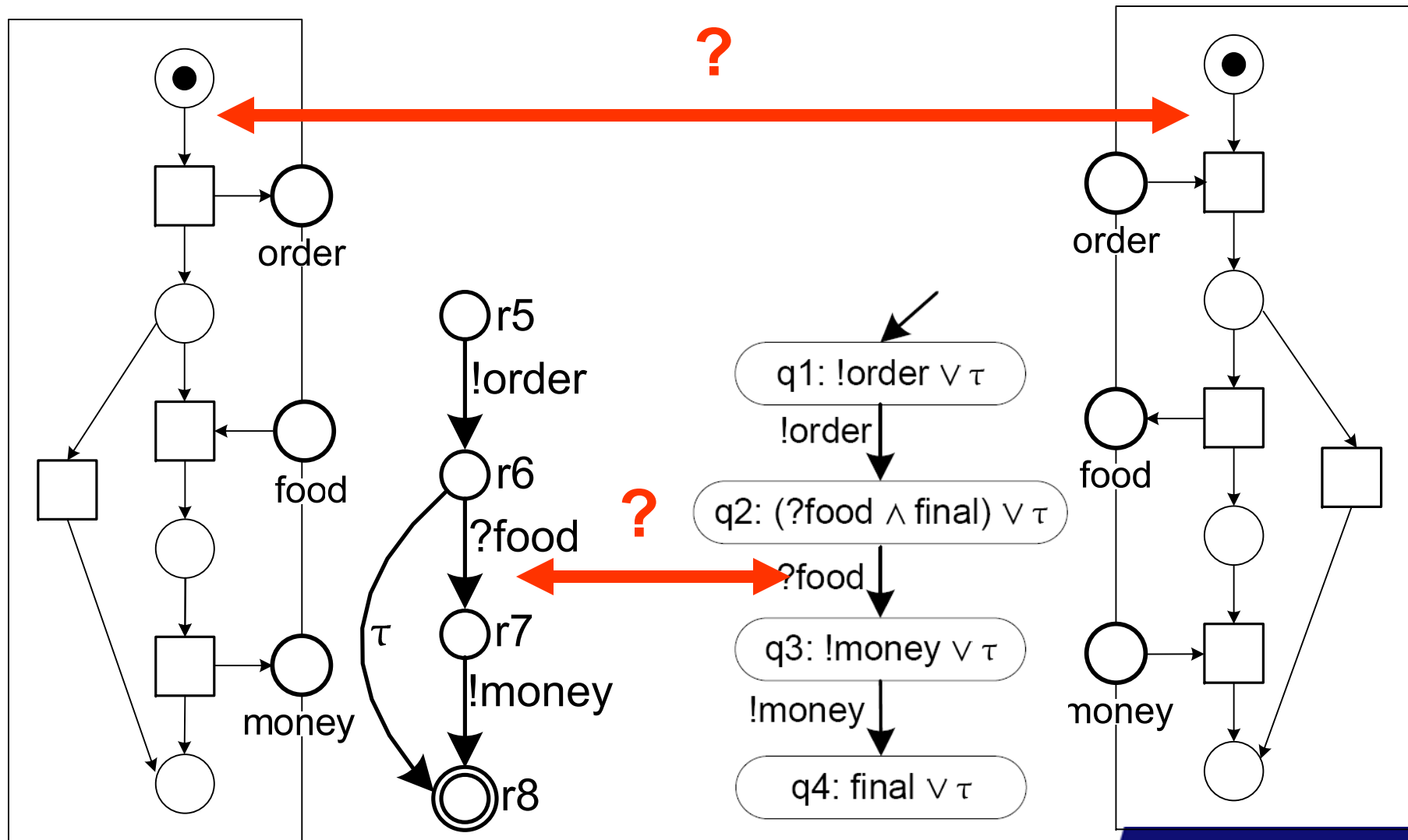


Operating Guideline

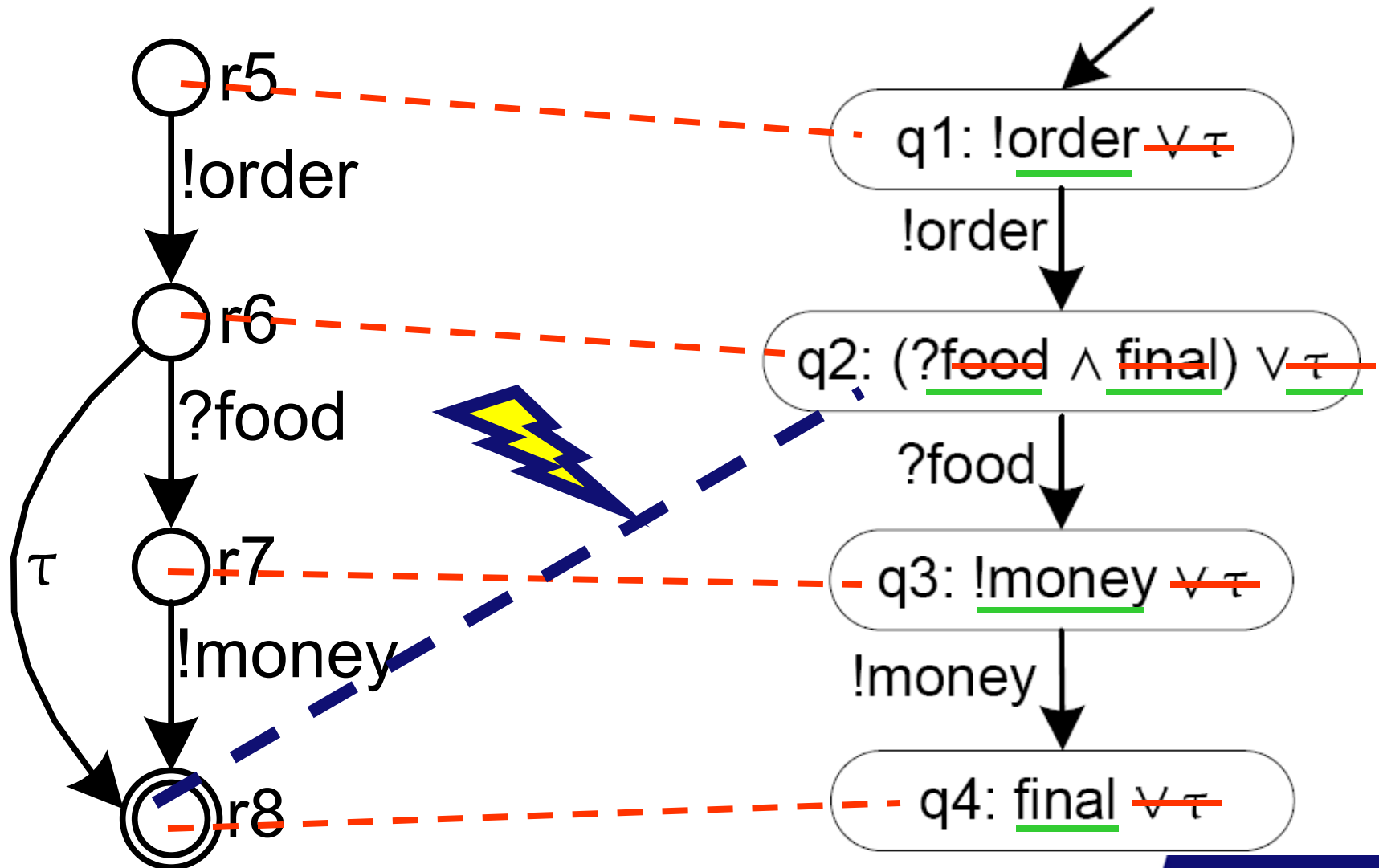
- N is an open net
- B^Φ is a Boolean Annotated Service Automaton (BSA), i.e., an automaton with annotated states that aims to describe (possible infinite) sets of open nets
- $\text{Match}(B^\Phi)$ is the set of all open nets that match with B^Φ (all nets that are weakly simulated by B^Φ such that constraints of corresponding states are satisfied)
- $\text{OG}(N)$ is the operating guideline for N , i.e., a BSA B^Φ such that $\text{Match}(B^\Phi) = \text{Strat}(N)$

Definition 16 (Operating guidelines, OG). *The operating guidelines $OG(N)$ of an open net N is a BSA such that $\text{Match}(OG(N)) = \text{Strat}(N)$.*

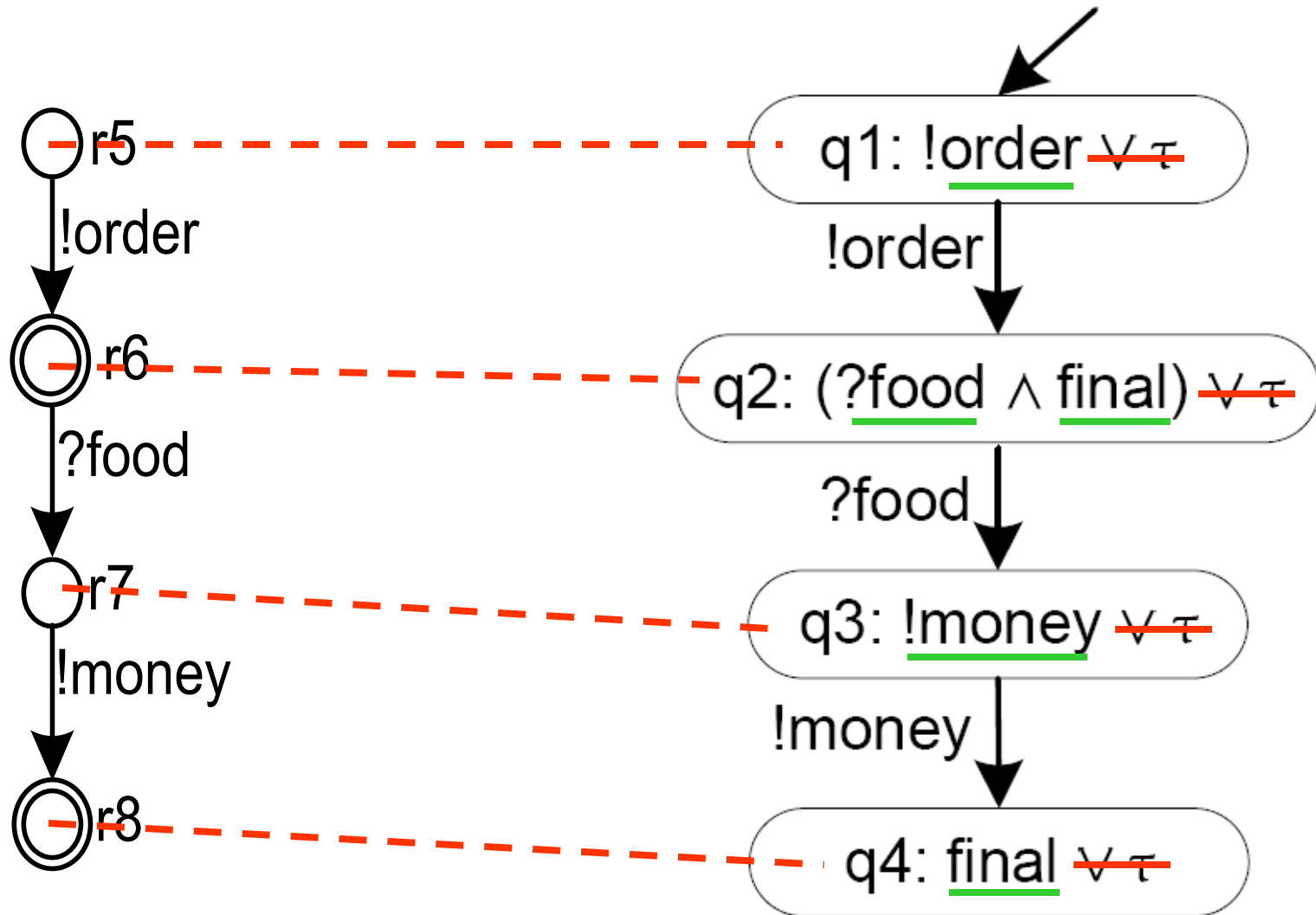
Another Example



Not Matching



Repaired Service Behavior



Most Permissive Strategy

Definition 17 (Most permissive strategy). *Let $OG(N) = [Q, MP, \delta, q_0, \Phi]$ be the operating guidelines for a controllable open net N . Then, an open net M is the most permissive strategy for N iff $TS(M) = [Q, MP, \delta, q_0, \Omega]$, where $\Omega = \{q \mid \text{final occurs in } \Phi(q)\}$.*

Recommended Reading



- van der Aalst, W., Mooij, A.J., Stahl C., Wolf, K.. Service Interaction: Patterns, Formalization, and Analysis. In SFM 2009, volume 5569 of Lecture Notes in Computer Science, pages 42-88. Springer-Verlag, Berlin (2009)
- van der Aalst, W., Lohmann, N., Massuthe, P., Stahl, C., Wolf, K.: From Public Views to Private Views: Correctness-by-Design for Services. In: Dumas, M., Heckel, H. (eds.) WS-FM 2007. LNCS, vol. 4937, pp. 139–153. Springer, Heidelberg (2008)
- Massuthe, P., Reisig, W., Schmidt, K.: An Operating Guideline Approach to the SOA. Annals of Mathematics, Computing & Teleinformatics 1(3), 35–43 (2005)
- Wolf, K.: Does my service have partners? In: ToPNoC II 2008. LNCS, vol. 5460, pp. 152–171. Springer, Heidelberg (2008)
- Massuthe, P., Reisig, W., Schmidt, K.: An Operating Guideline Approach to the SOA. In: Proceedings of the 2nd South-East European Workshop on Formal Methods 2005 (SEEFM 2005), Ohrid, Republic of Macedonia (2005)

Replacing and Refining Services



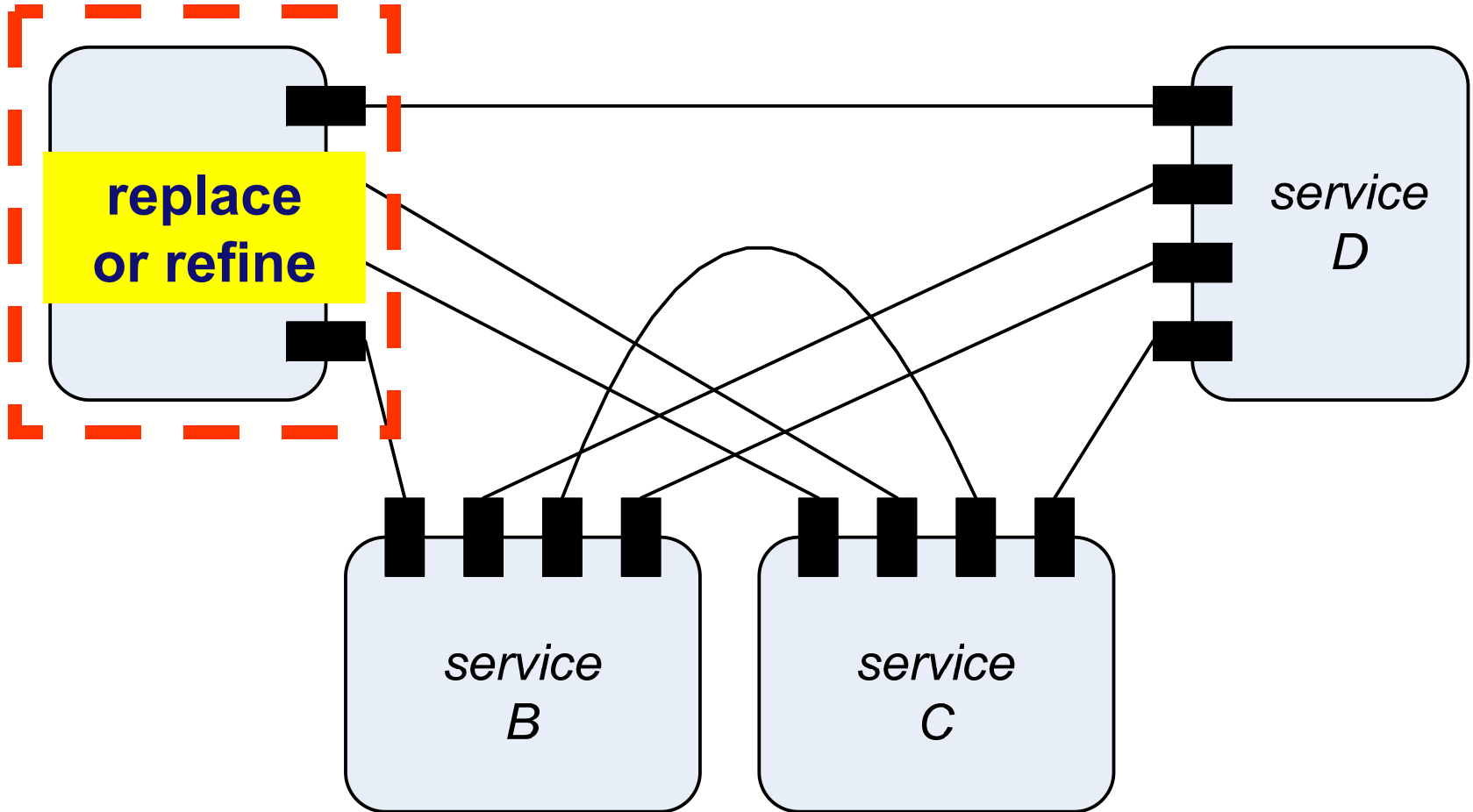
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University of Technology

Where innovation starts

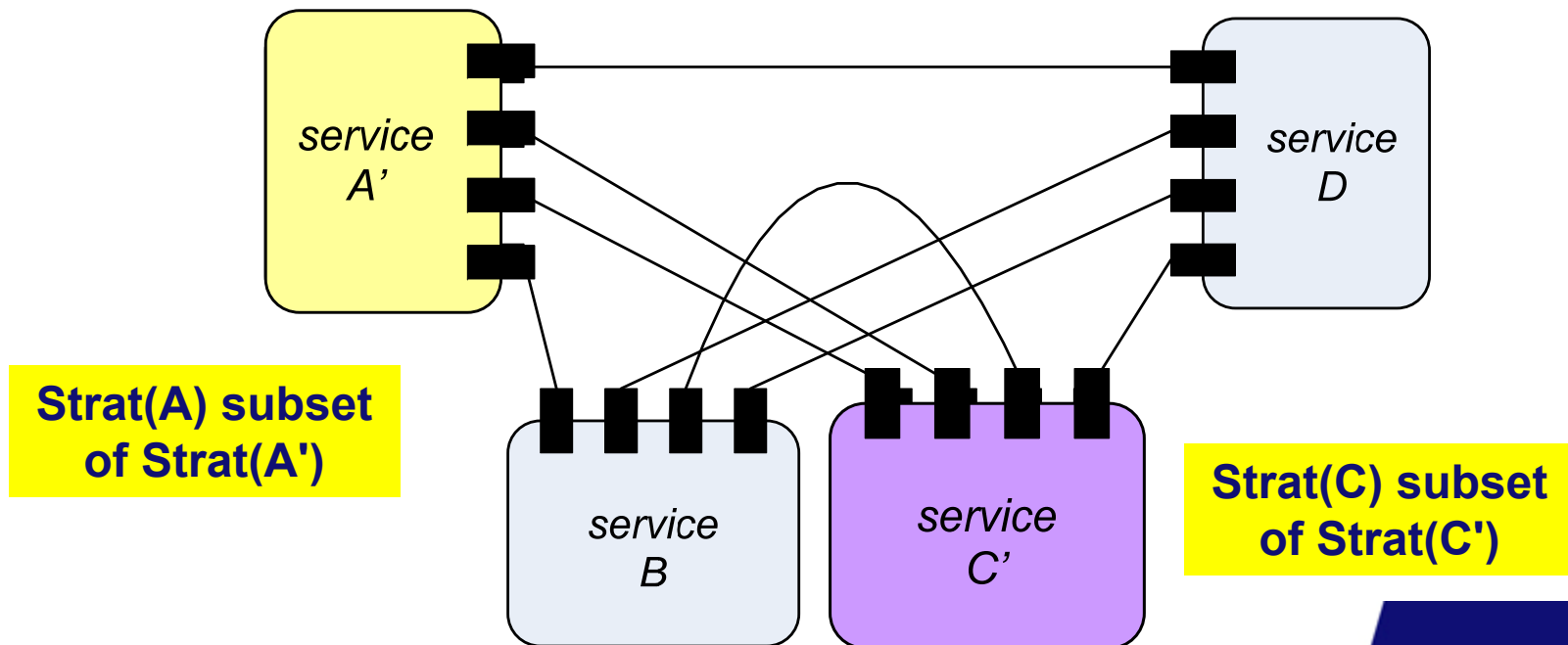
Replacing or Refining Services



Accordance

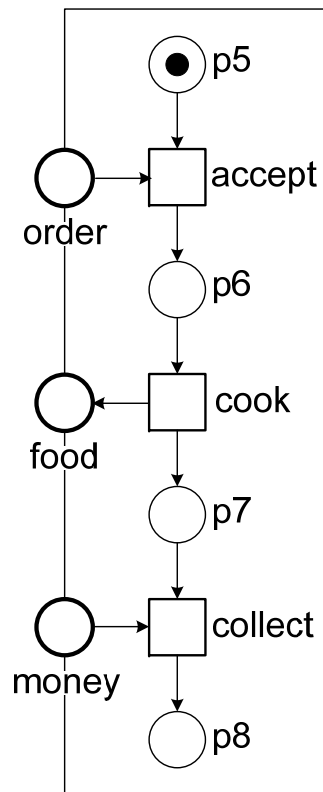
Definition 18 (Interface equivalent open nets). *Two open nets M and N are interface equivalent iff $I_M = I_N$ and $O_M = O_N$.*

Definition 19 (Accordance). *Let N and N' be two interface equivalent open nets. N' can replace N under accordance (N' accords with N , for short) iff $\text{Strat}(N) \subseteq \text{Strat}(N')$.*

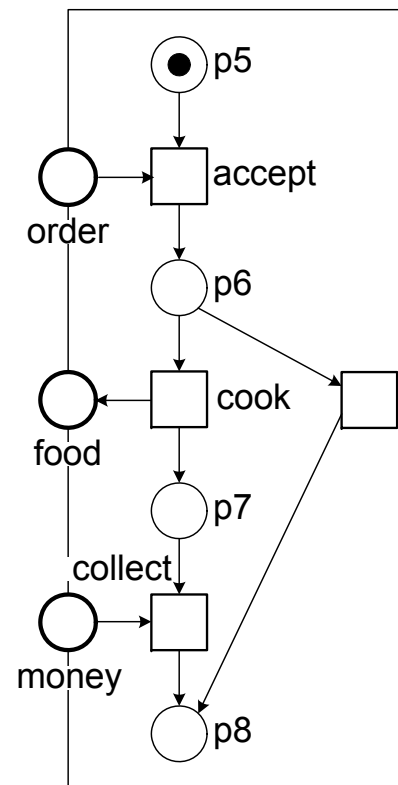


Projection Inheritance is Too Strict

Theorem 1 (Projection inheritance implies accordance [37]). *Let N and N' be two open nets. If N and N' are related by projection inheritance, then N' accords with N and N accords with N' .*



accords with
(while there is
no inheritance
relation)



Refinement

$$OG(N) \sqsubseteq OG(N')$$

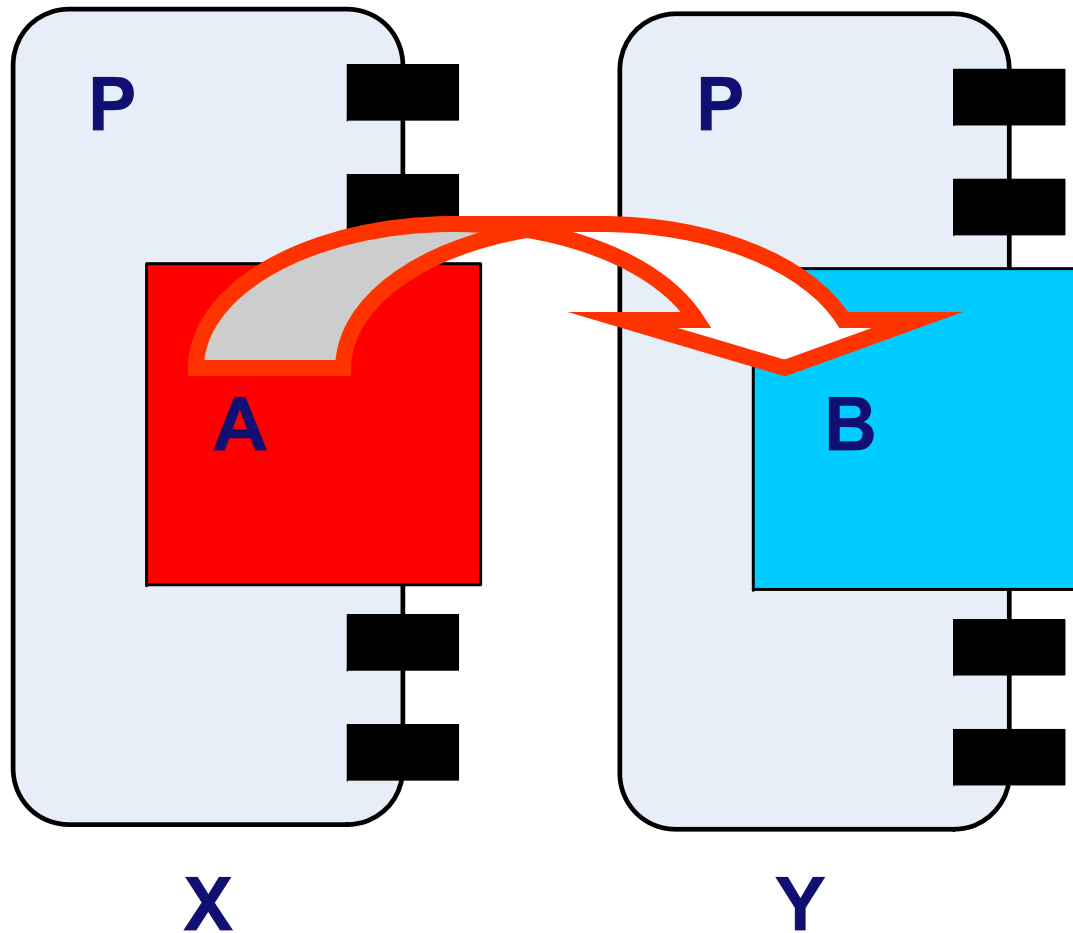
Definition 22 (Refinement of OGs). *Let N and N' be interface equivalent open nets and let $OG(N) = [Q, MP, \delta, q_0, \Phi]$ and $OG(N') = [Q', MP', \delta', q'_0, \Phi']$ be the corresponding operating guidelines. Then, $OG(N) \sqsubseteq OG(N')$ (i.e., $OG(N')$ refines $OG(N)$) iff there is a simulation relation $\xi \subseteq Q \times Q'$ such that for all $[q, q'] \in \xi$, the formula $\Phi(q) \Rightarrow \Phi'(q')$ is a tautology.*

Theorem 2 (Checking accordance [32]). *Let N and N' be two open nets and let $OG(N)$ and $OG(N')$ be the corresponding operating guidelines. Then, $OG(N) \sqsubseteq OG(N')$ iff $Strat(N) \subseteq Strat(N')$.*

**Accordance can be checked using
operating guidelines!**

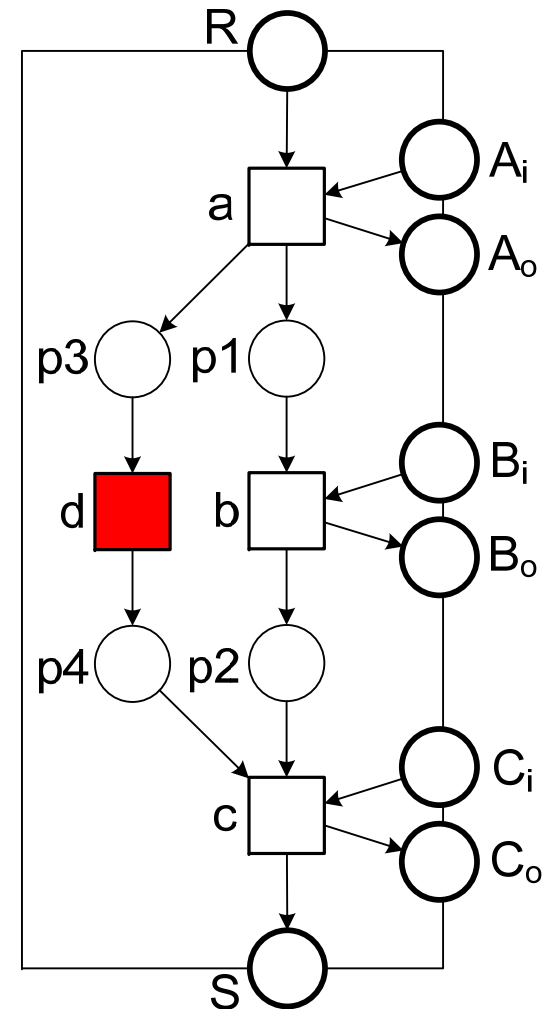
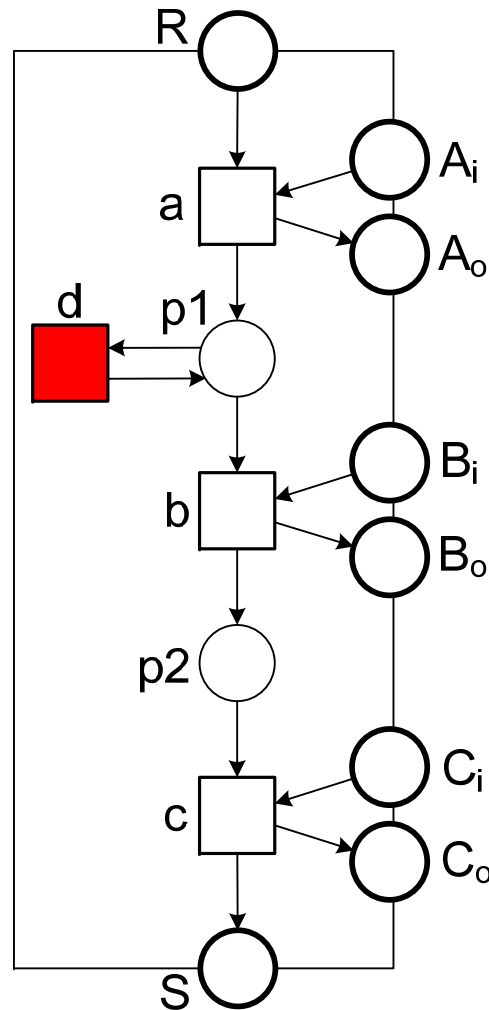
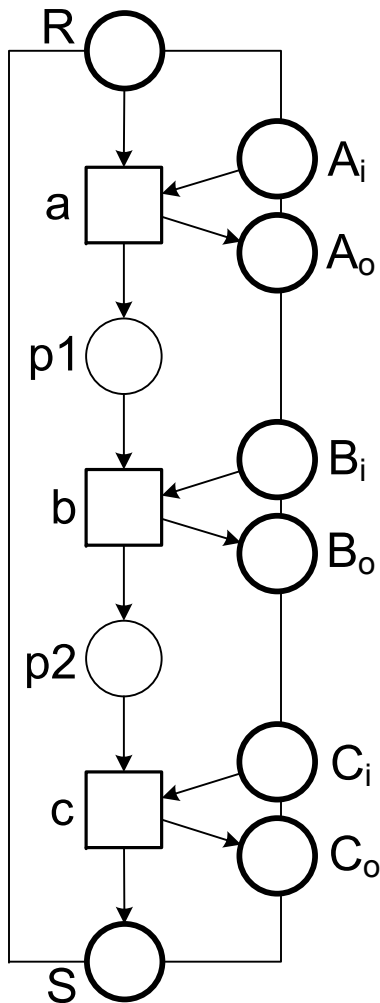
Details not important at this stage.

Transformation Rules

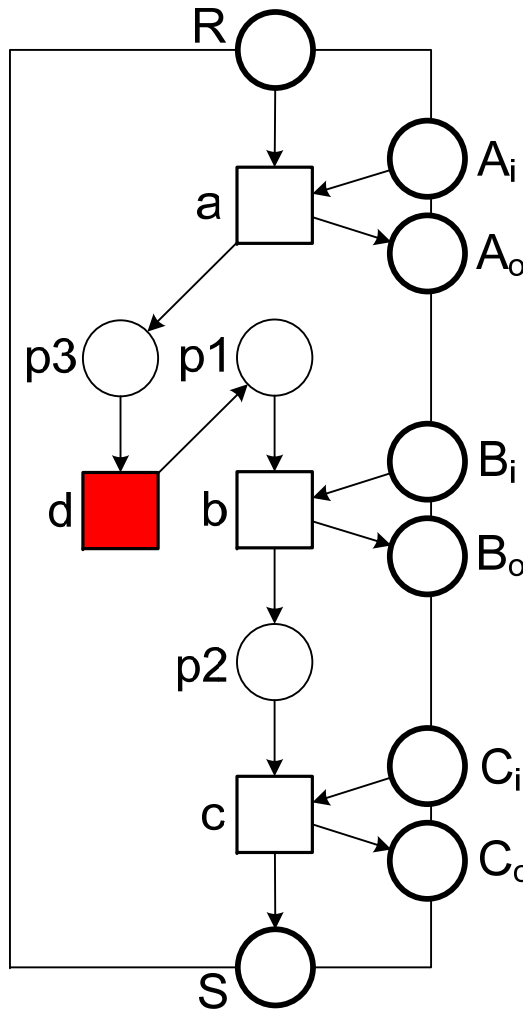
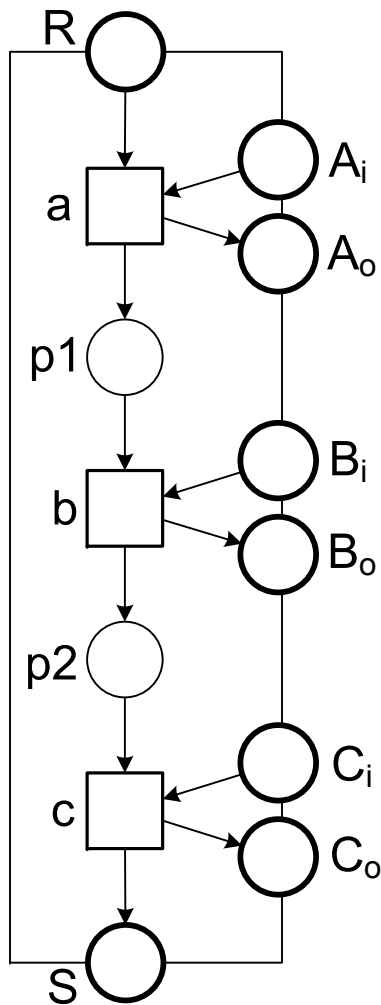


$$\text{Strat}(X) = \text{Strat}(Y)$$

Inheritance Preserving Transformation Rules (1/2)



Inheritance Preserving Transformation Rules (2/2)

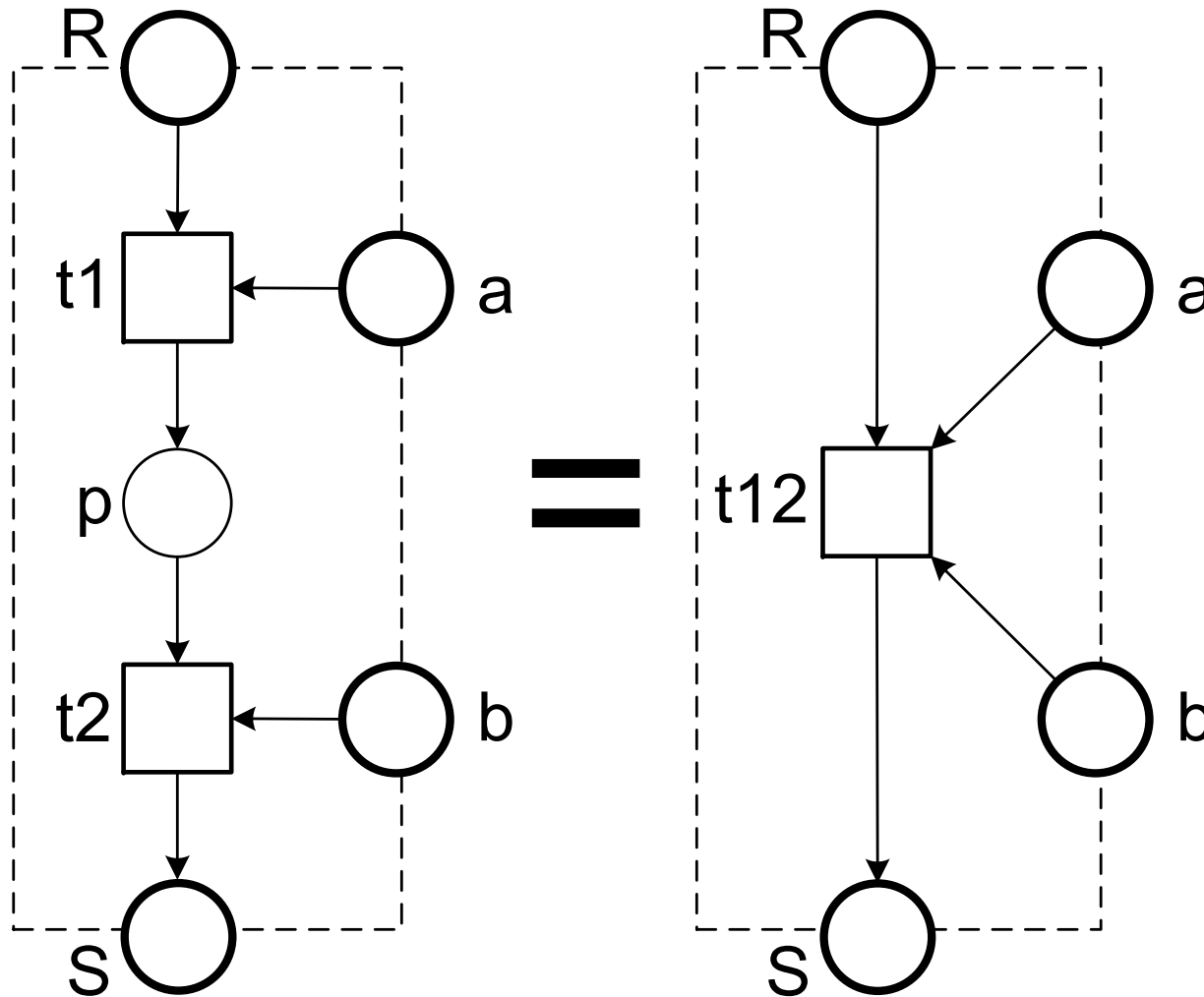


**Inheritance
preserving
transformation
rules also
preserve
accordance!**

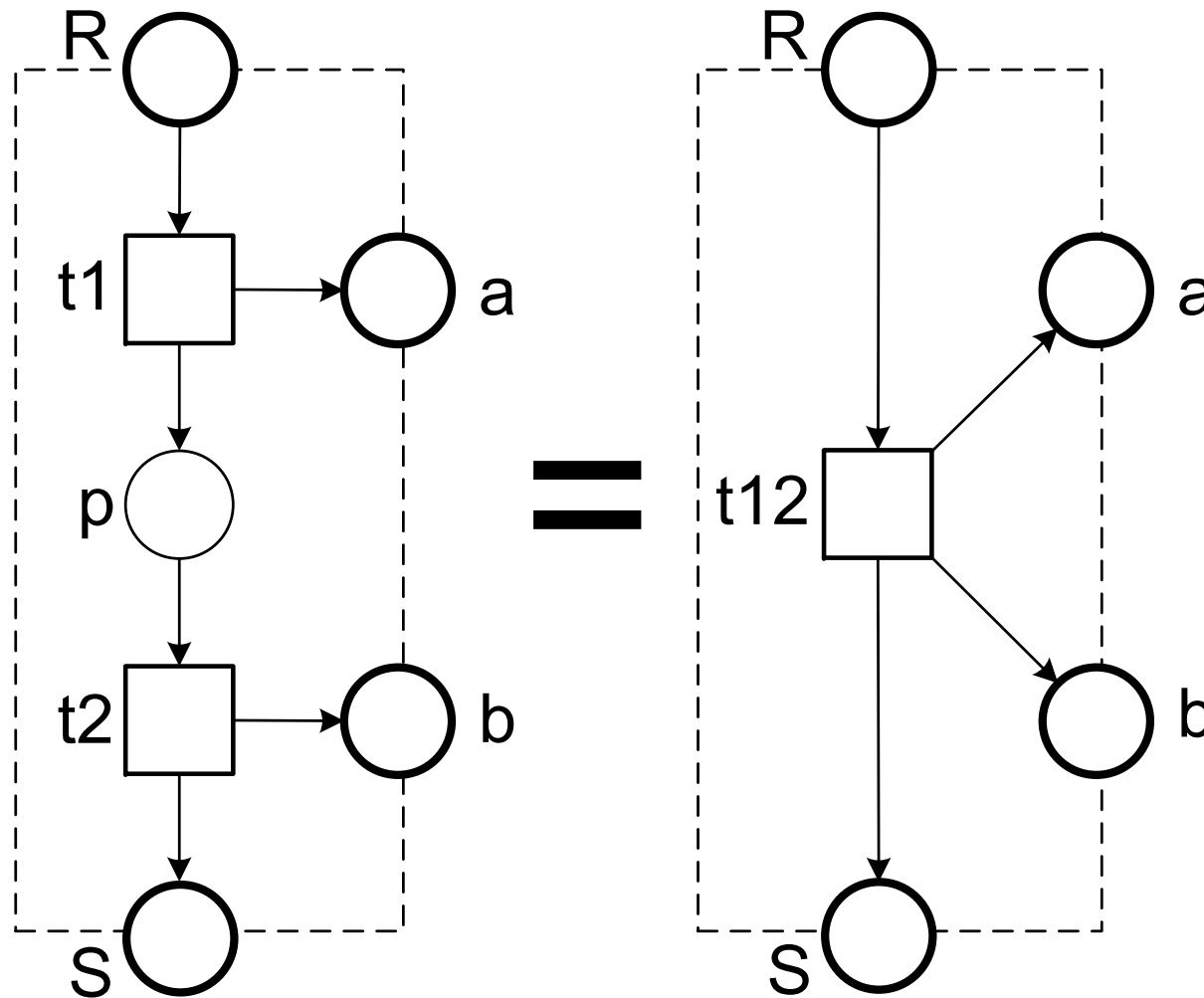
**But are too
strong ...**

Accordance Preserving Transformation

Rule 1

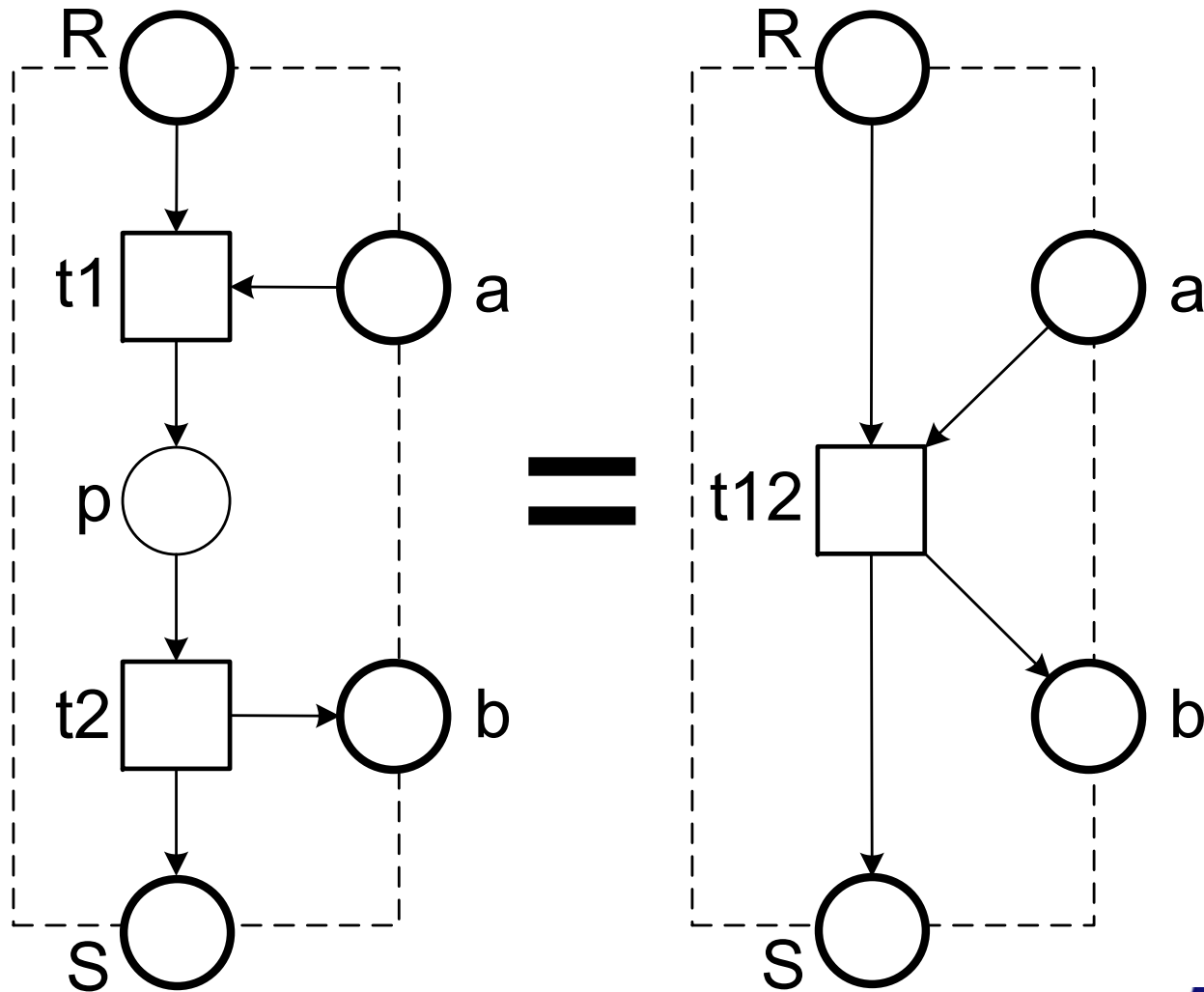


Accordance Preserving Transformation Rule 2



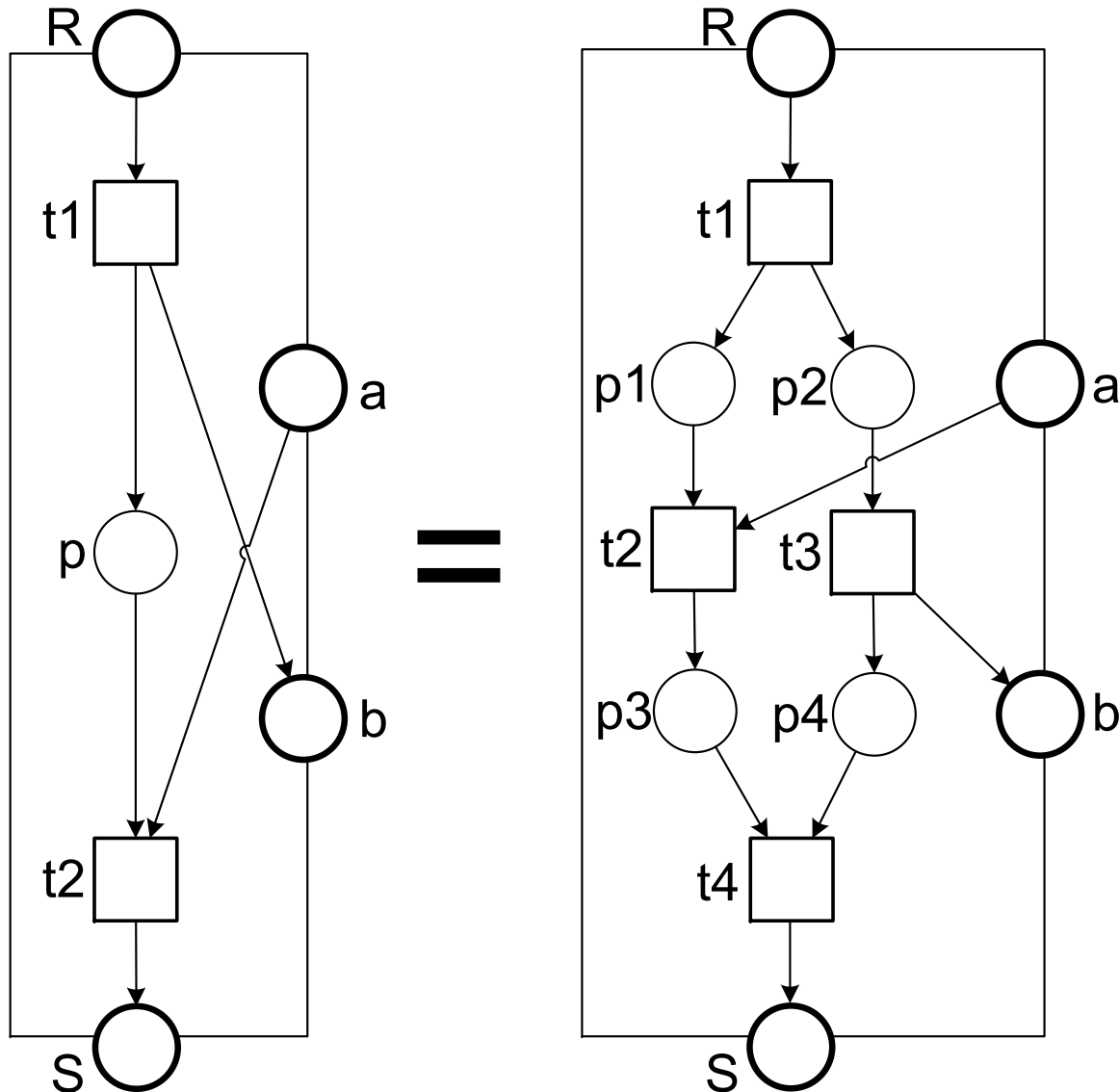
Accordance Preserving Transformation

Rule 3

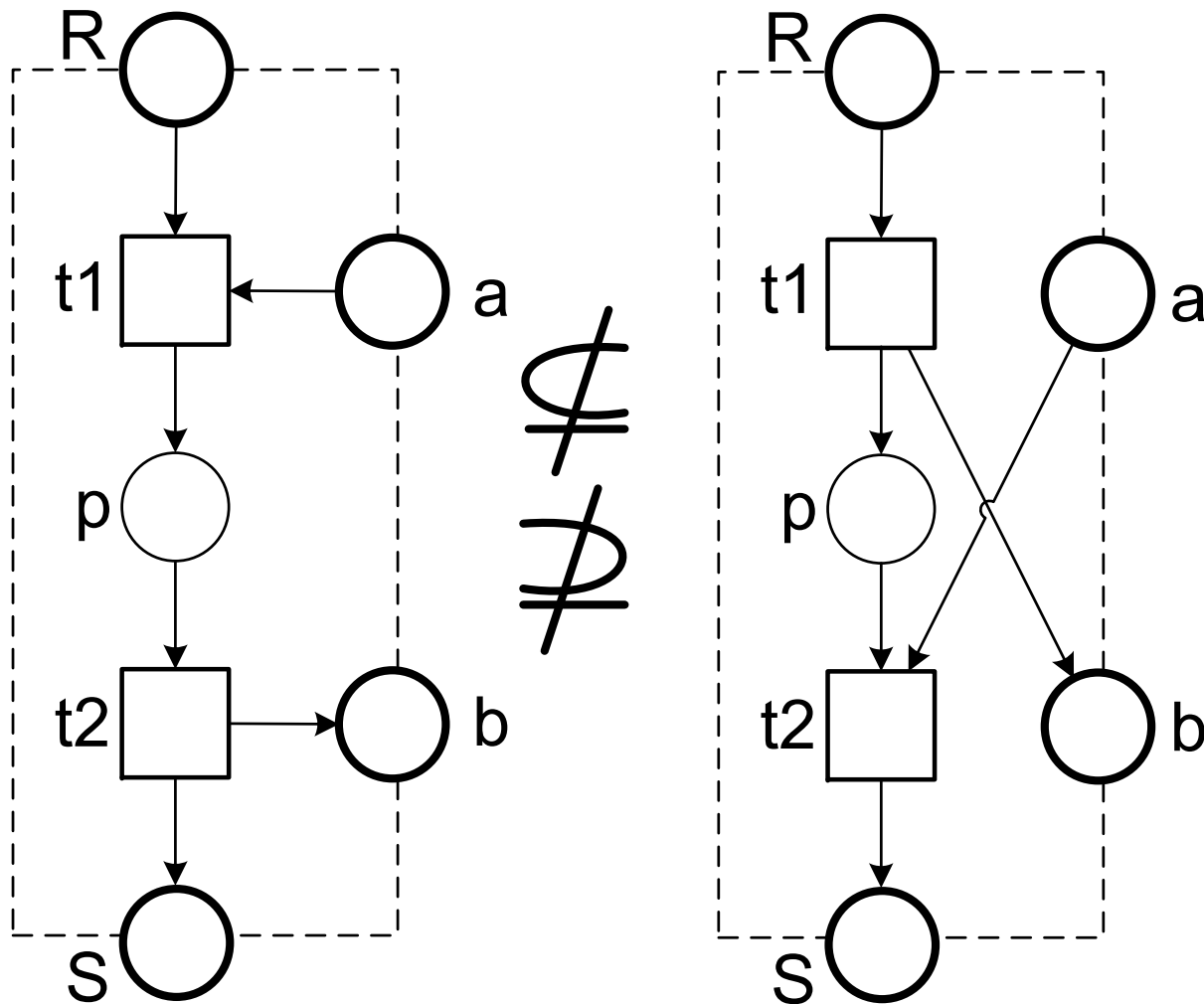


Accordance Preserving Transformation

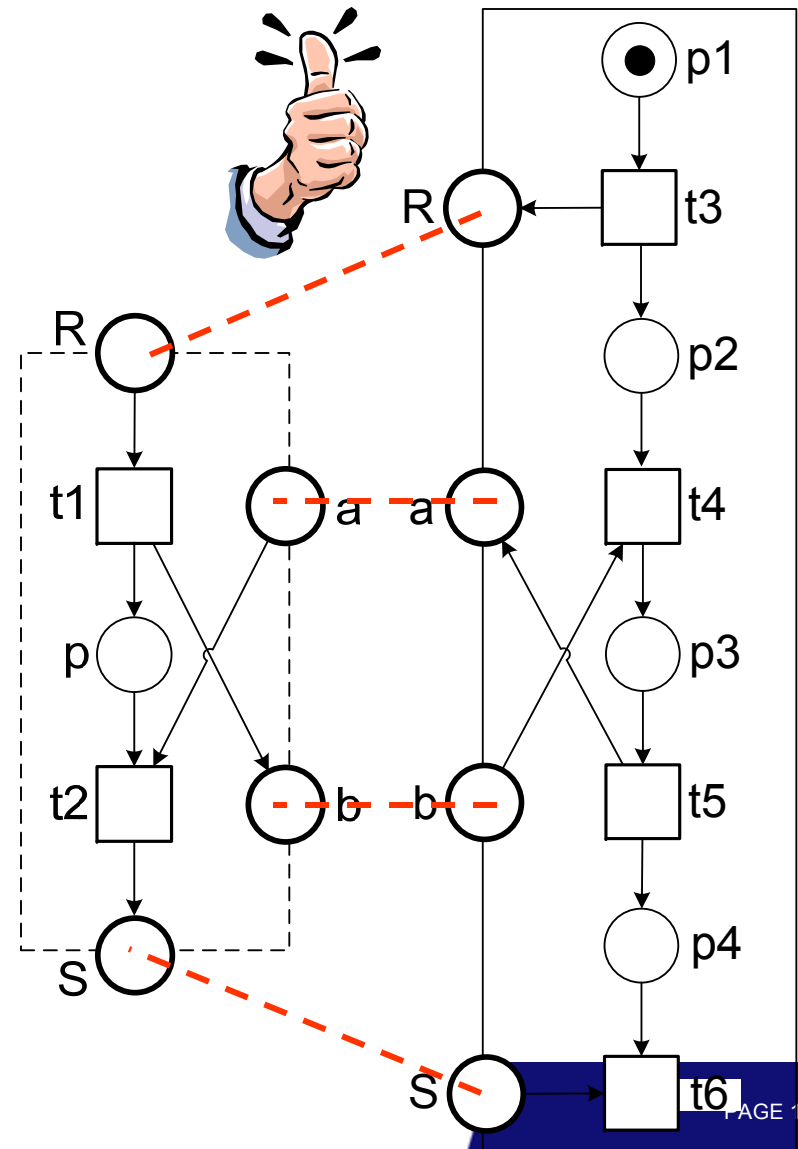
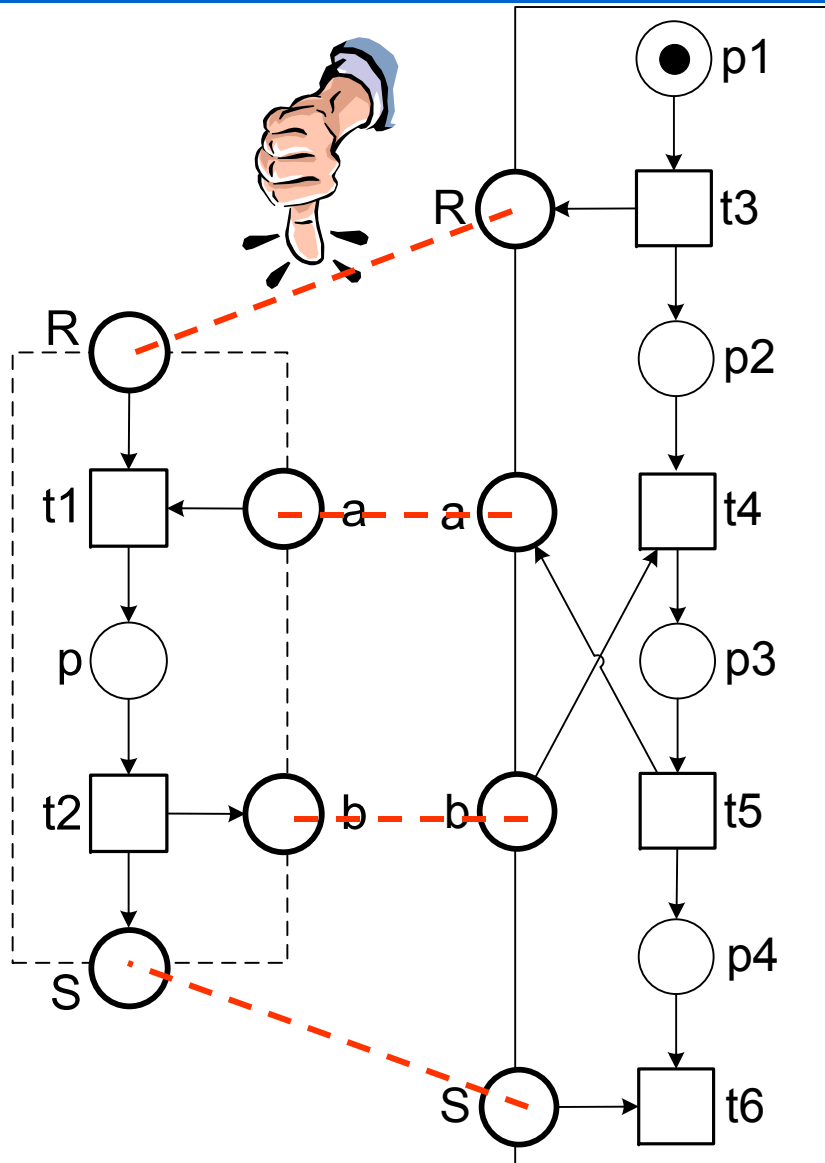
Rule 4



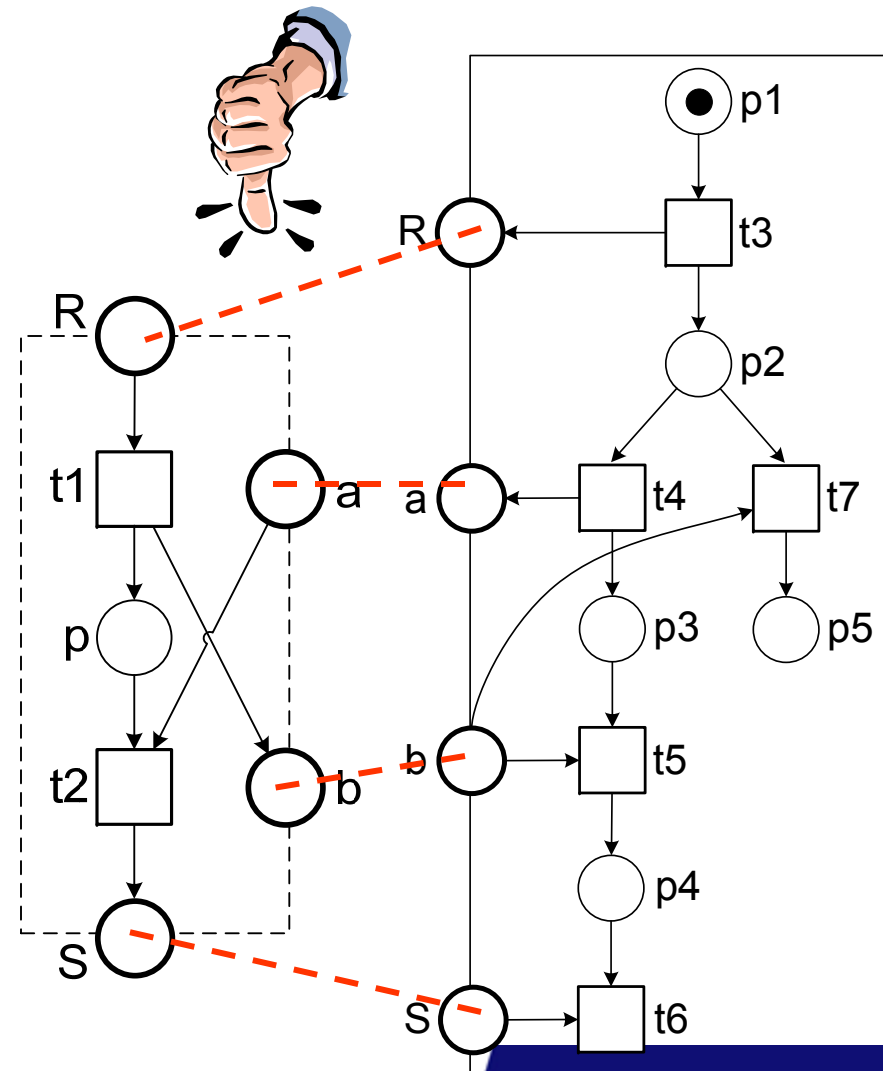
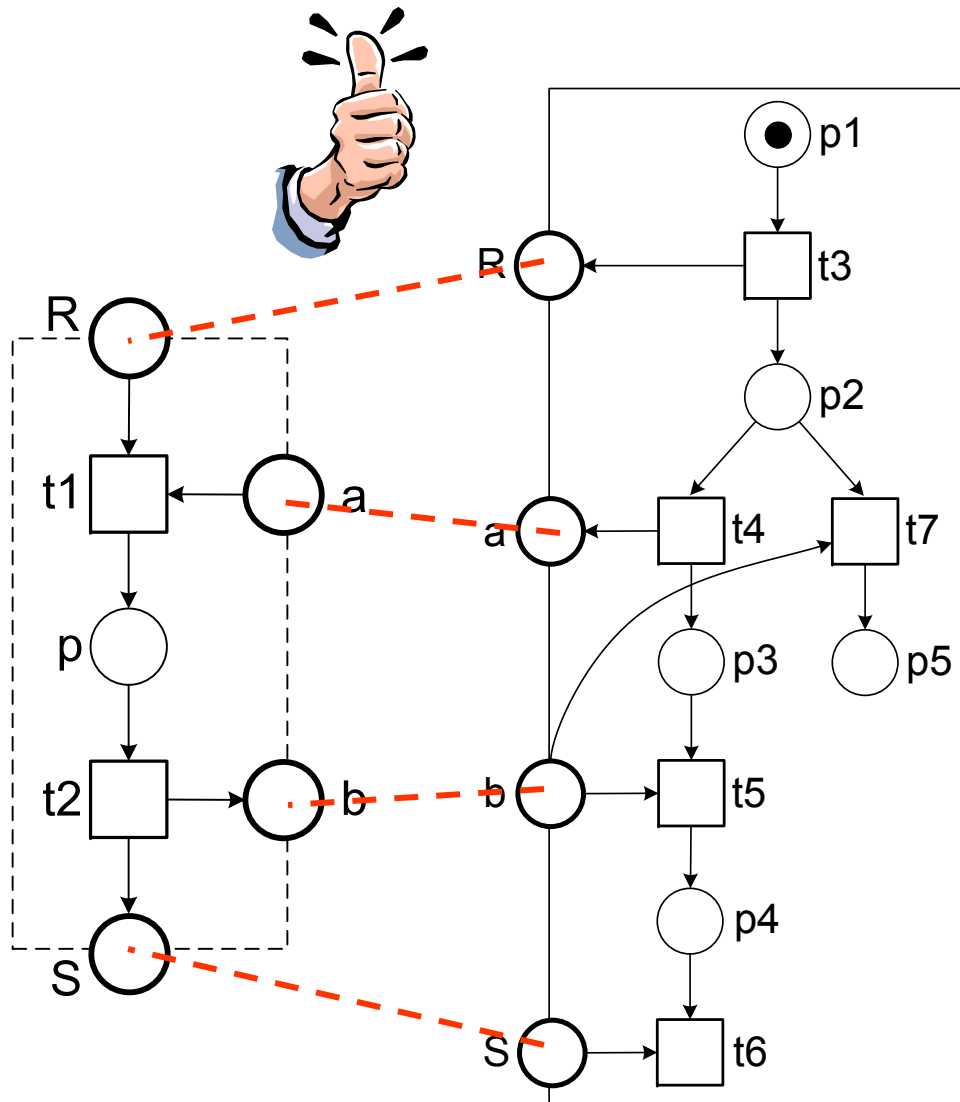
Another Type of Anti Pattern



Strategy for one net and not the other

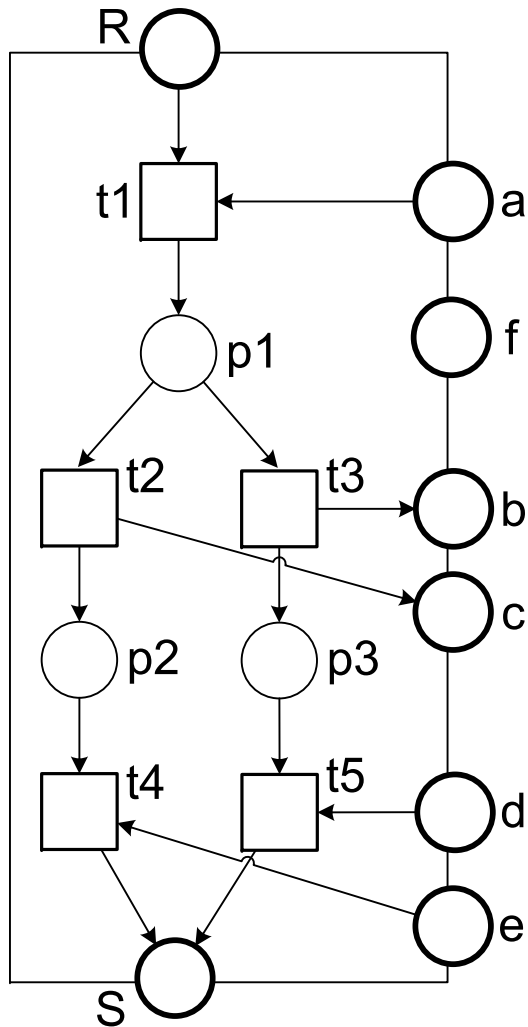


Strategy for one net and not the other

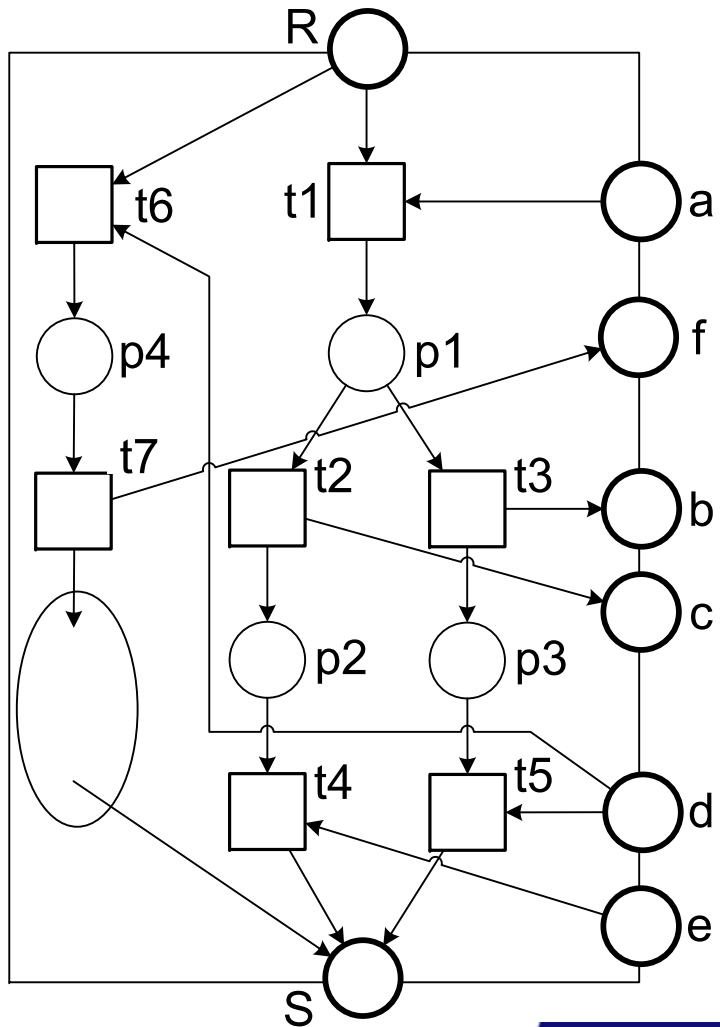


Accordance Preserving Transformation

Rule 5



\equiv



Recommended Reading



- van der Aalst, W., Mooij, A.J., Stahl C., Wolf, K.. Service Interaction: Patterns, Formalization, and Analysis. In SFM 2009, volume 5569 of Lecture Notes in Computer Science, pages 42-88. Springer-Verlag, Berlin, (2009)
- van der Aalst, W., Lohmann, N., Massuthe, P., Stahl, C., Wolf, K.: From Public Views to Private Views: Correctness-by-Design for Services. In: Dumas, M., Heckel, H. (eds.) WS-FM 2007. LNCS, vol. 4937, pp. 139–153. Springer, Heidelberg (2008)
- Basten, T., Aalst, W.: Inheritance of Behavior. Journal of Logic and Algebraic Programming 47(2), 47–145 (2001)
- van der Aalst, W.M.P., Basten, T.: Inheritance of Workflows: An Approach to Tackling Problems Related to Change. Theoretical Computer Science, 270(1-2):125-203 (2002)

Integrating Services Using Adapters



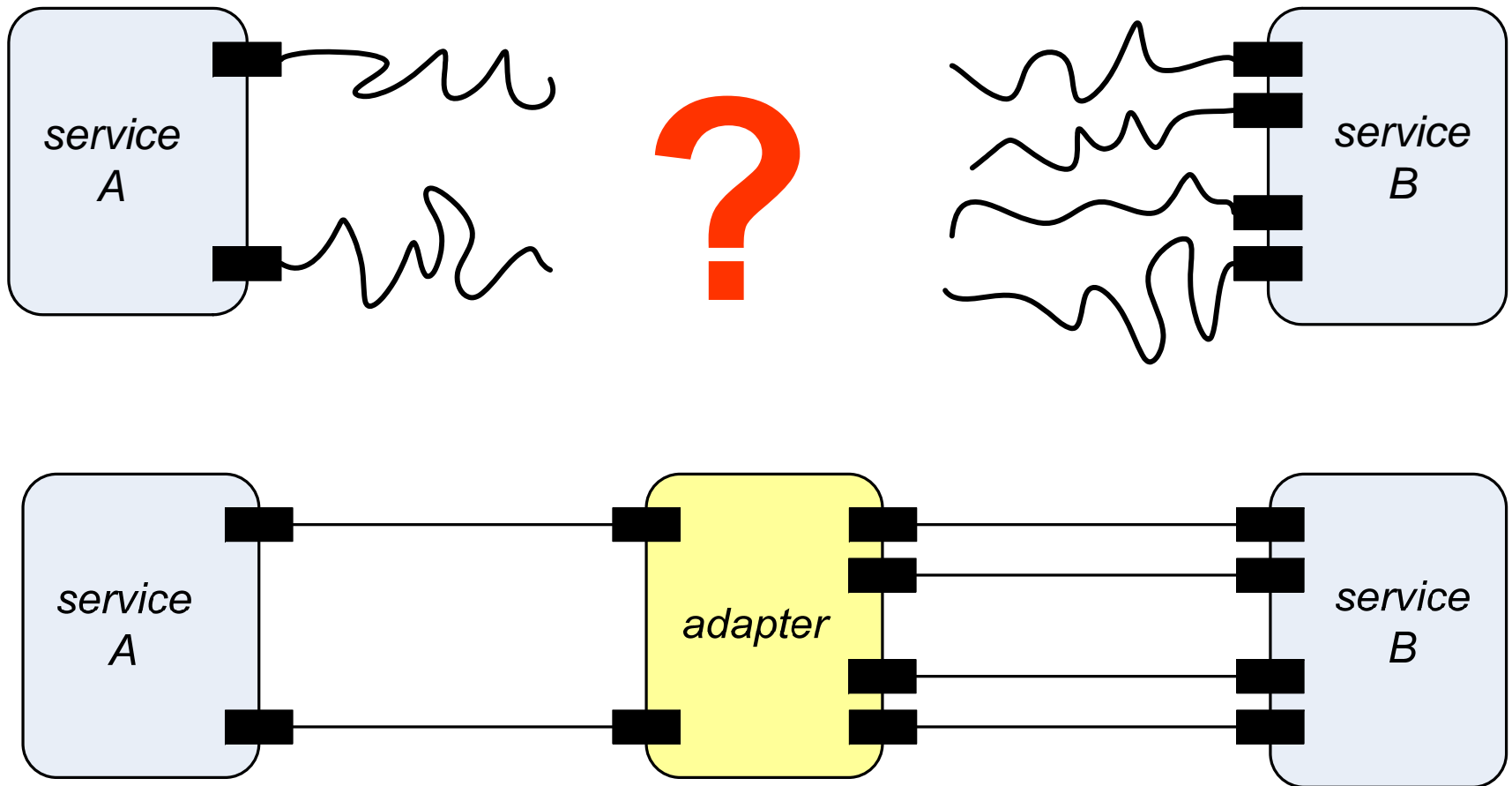
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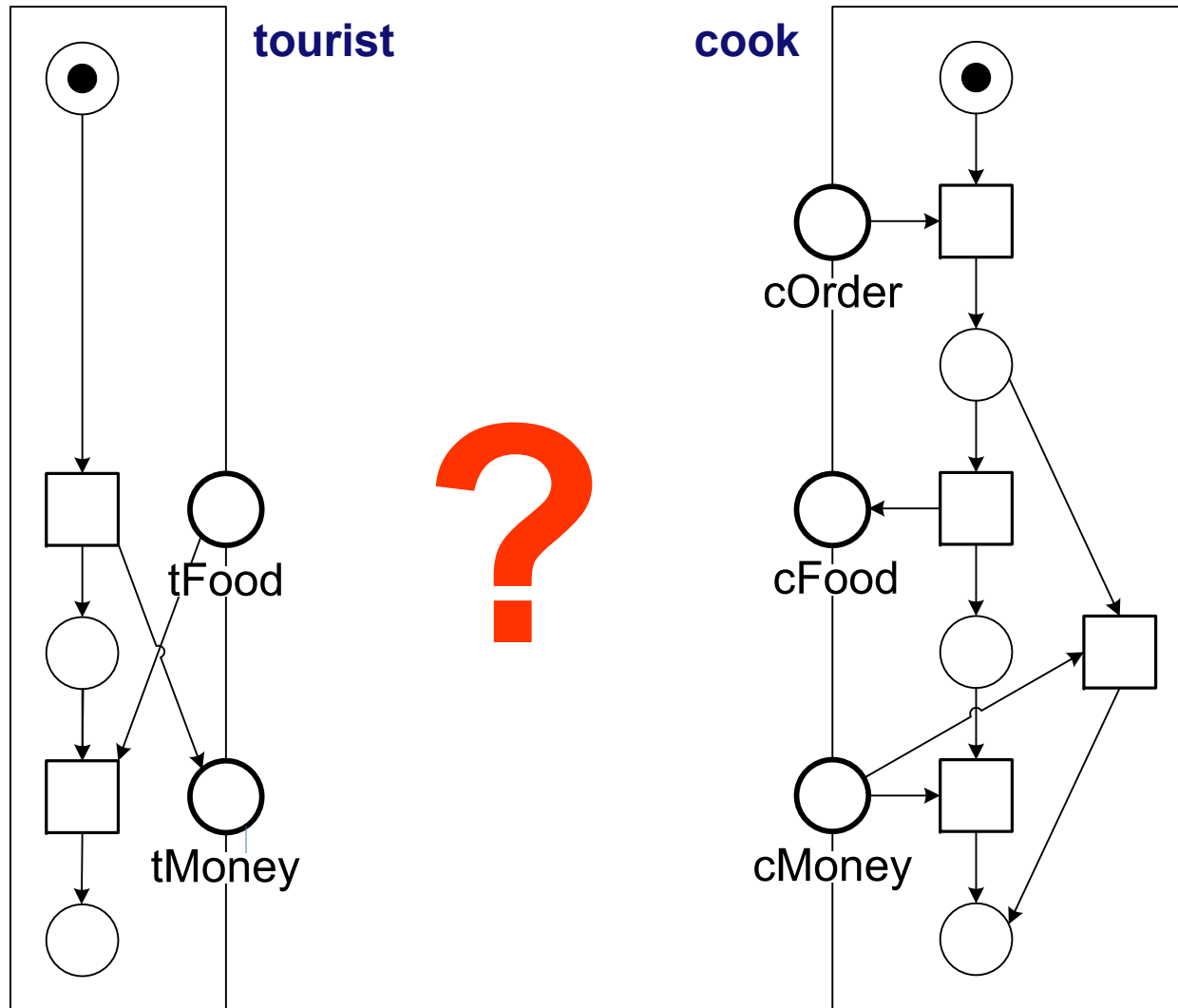
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Where innovation starts

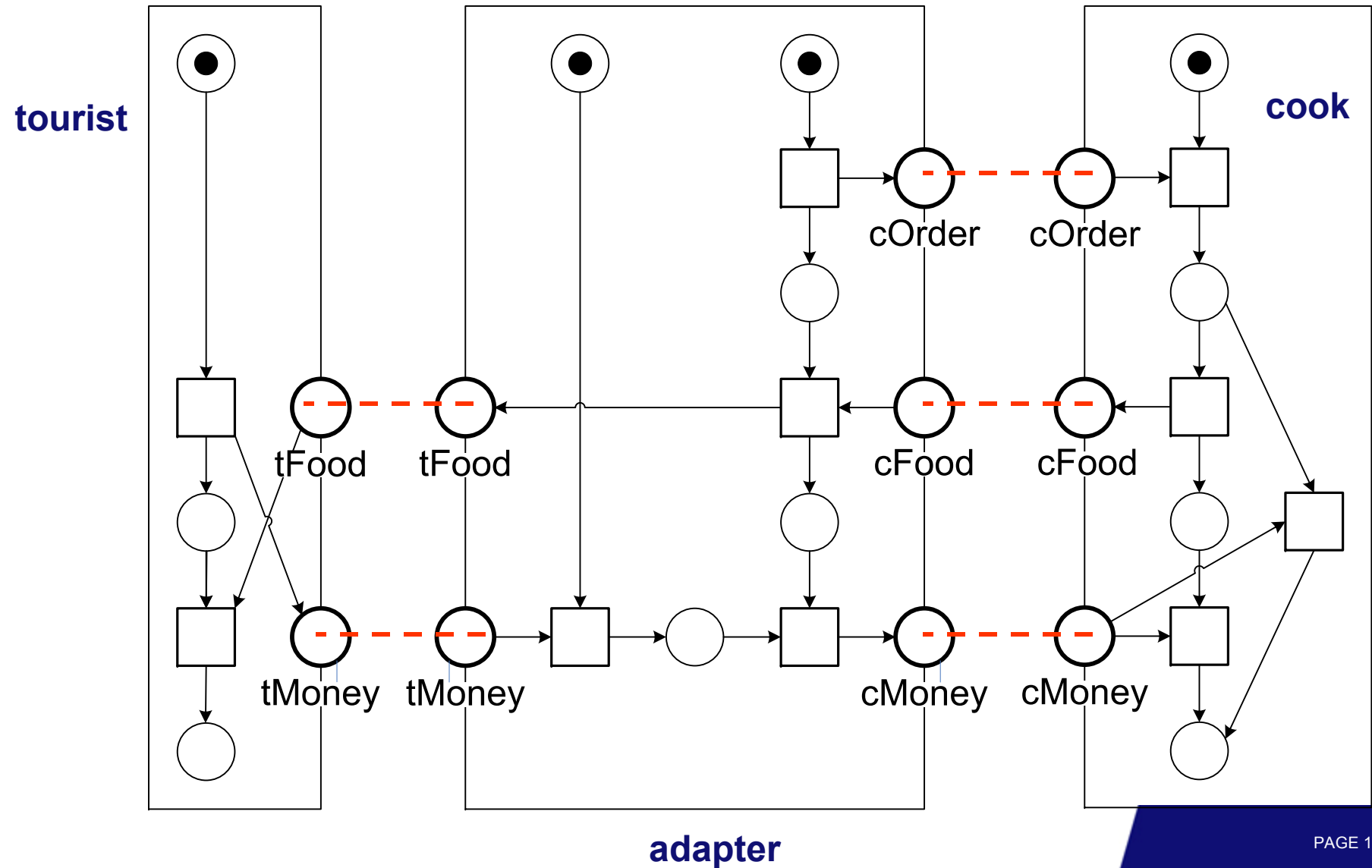
The Need For Adapters



Example

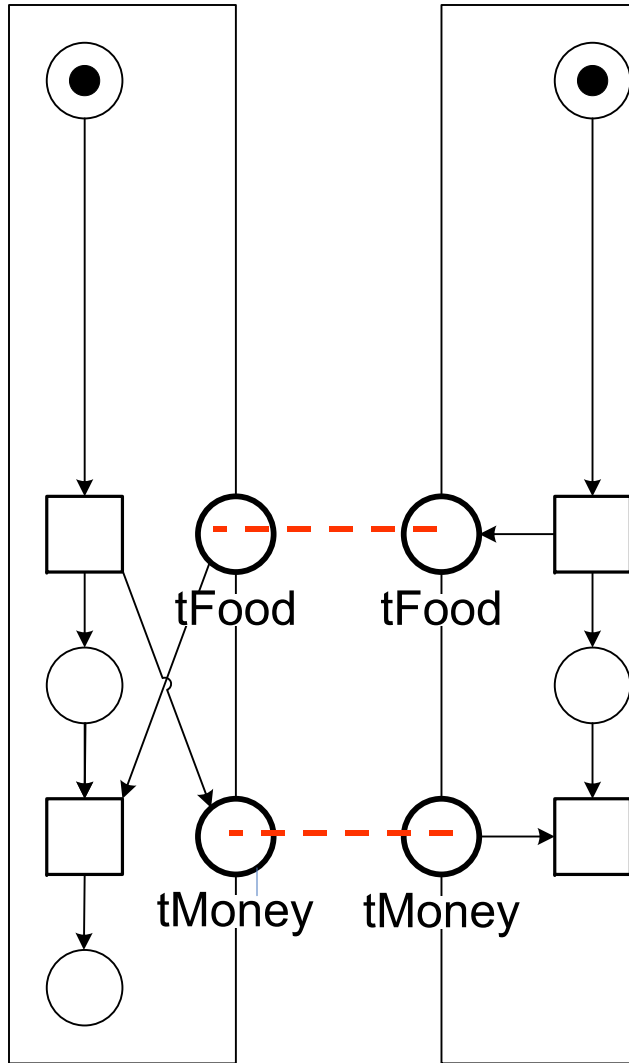


Adapter

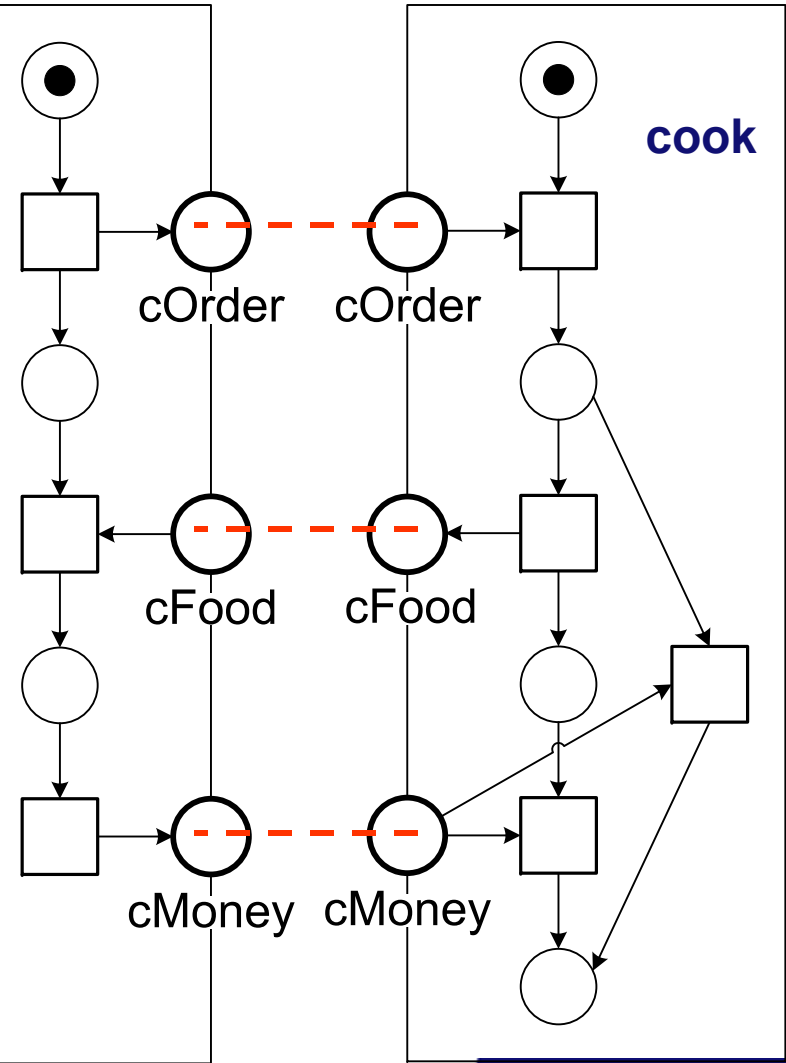


Adapter ?????

tourist



adapter



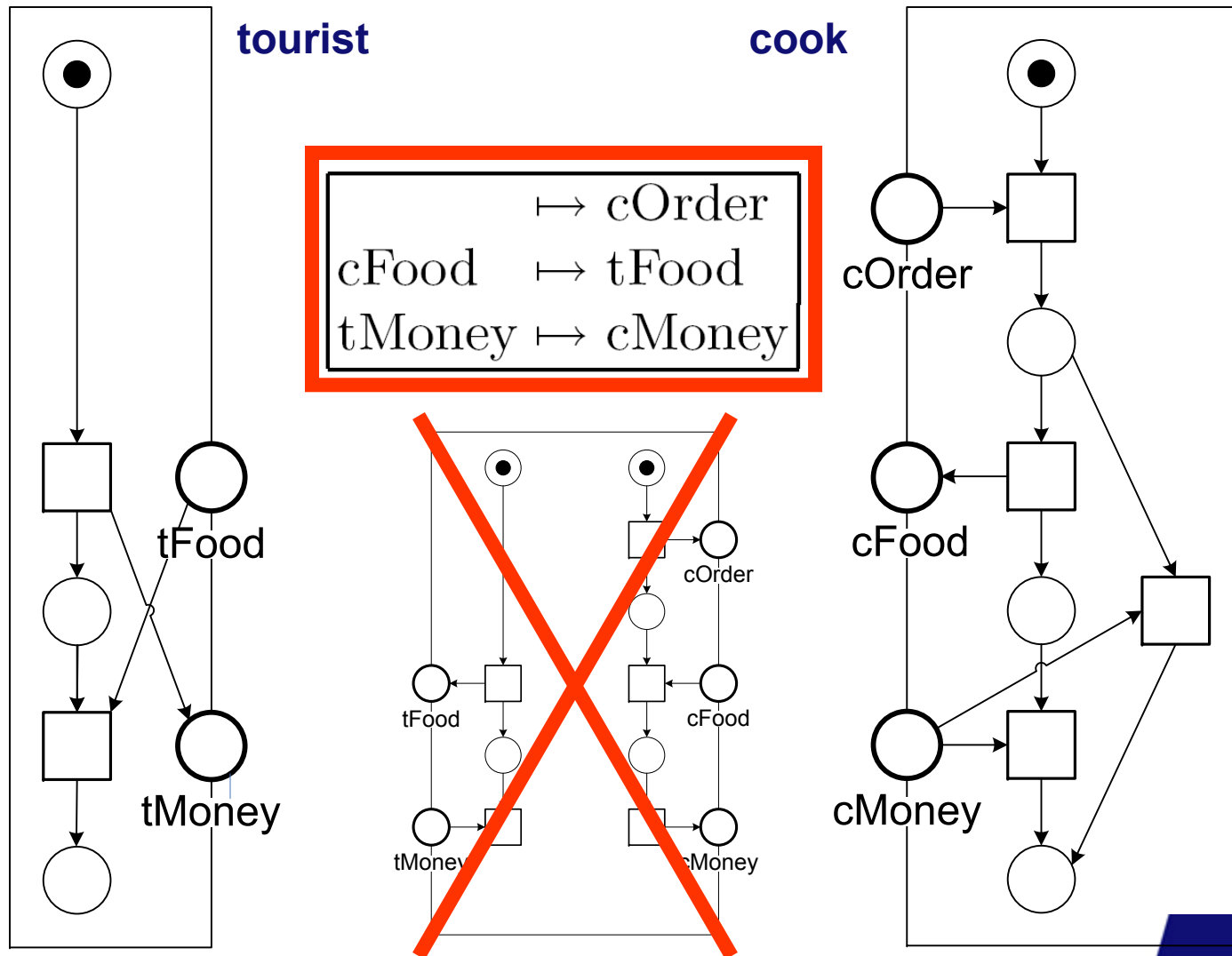
cook

Specification of Elementary Activities (SEA)

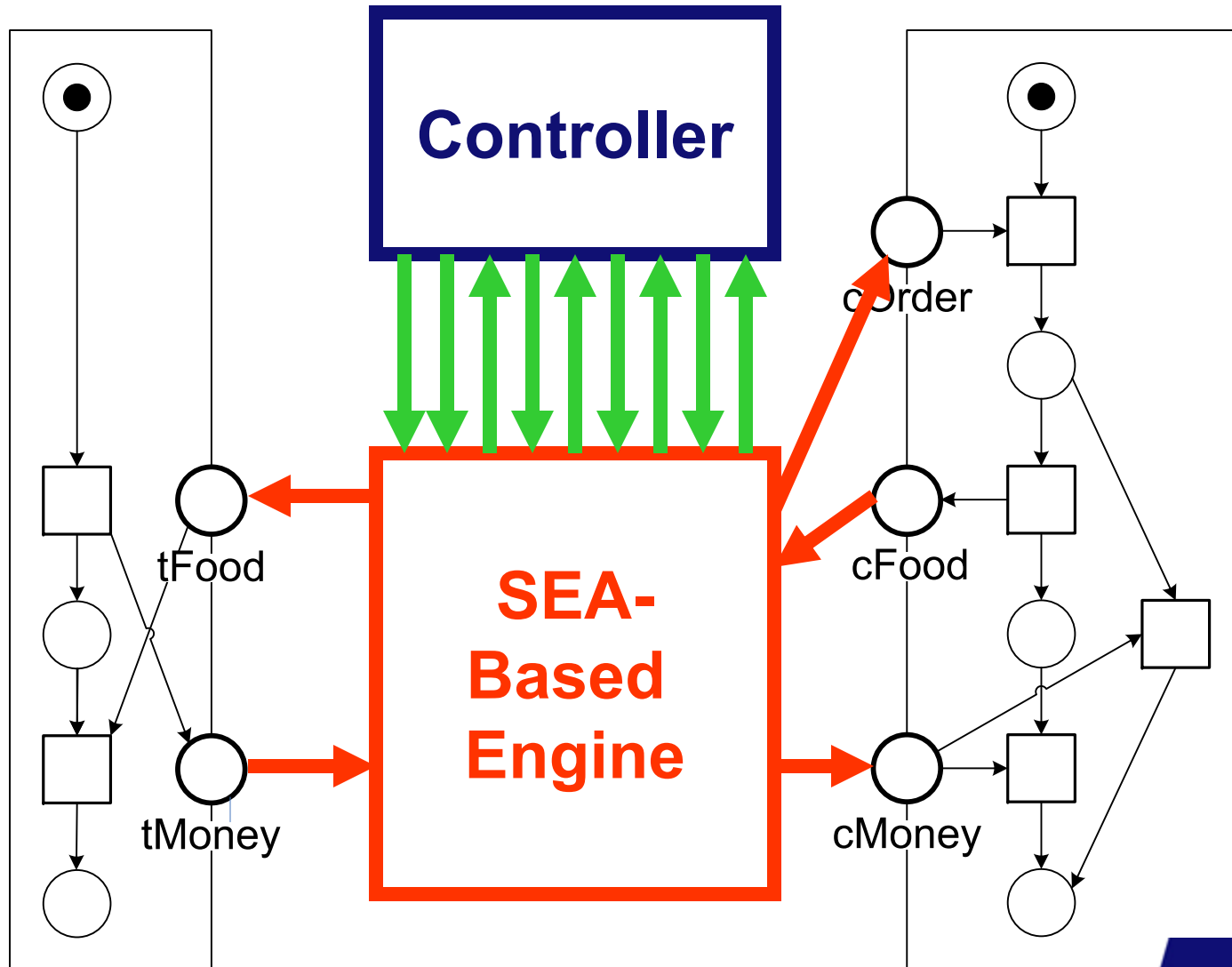
- To avoid creating money, deleting evidence, confusing meters with liters, etc.

Elementary activity	Possible transformation rule
Create a	$\mapsto a$
Copy a	$a \mapsto a, a$
Delete a	$a \mapsto$
Transform a, b, c into d, e	$a, b, c \mapsto d, e$ or $a, b, c \mapsto a, b, c, d, e$
Split a into b, c, d	$a \mapsto b, c, d$ or $a \mapsto a, b, c, d$
Merge a, b, c into d	$a, b, c \mapsto d$ or $a, b, c \mapsto a, b, c, d$

SEA Example

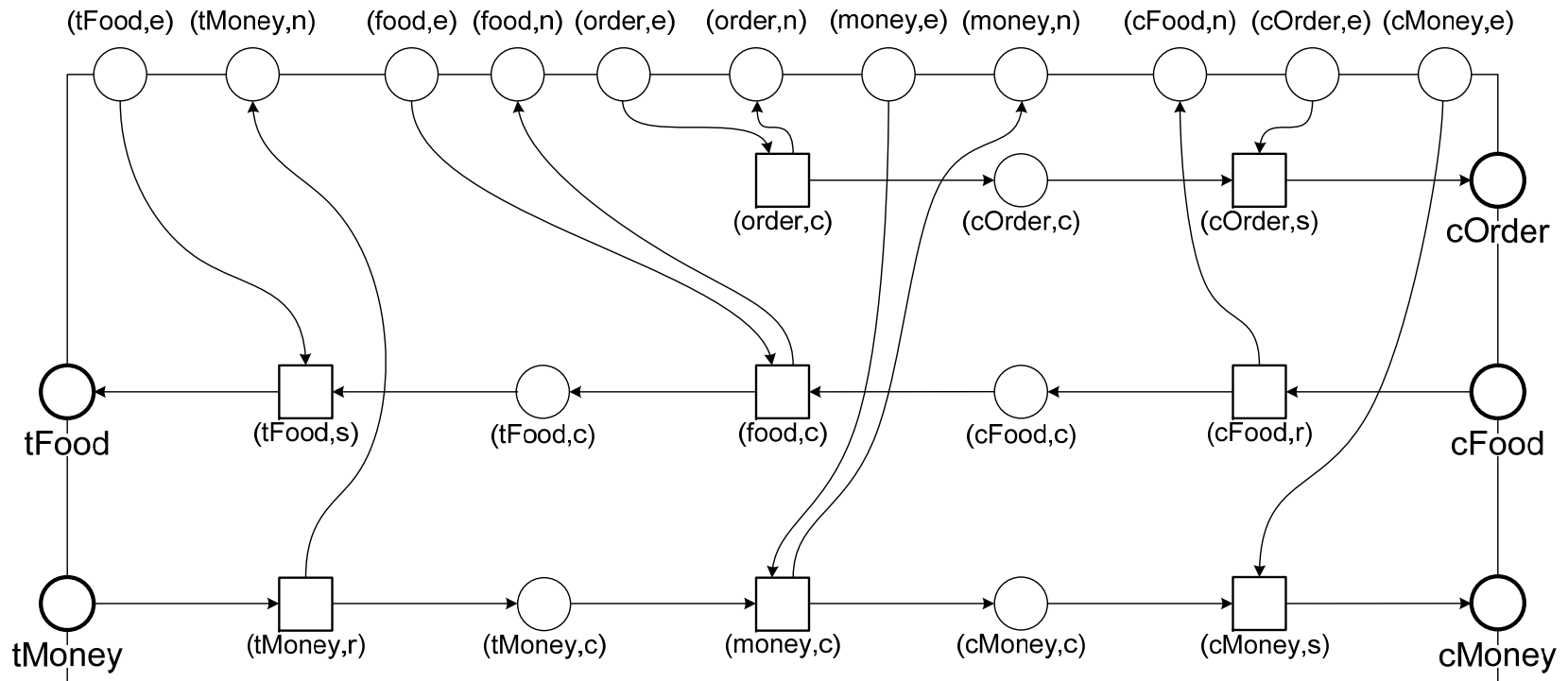


Overall Idea



SEA-Based Engine

n = notify
e = enable



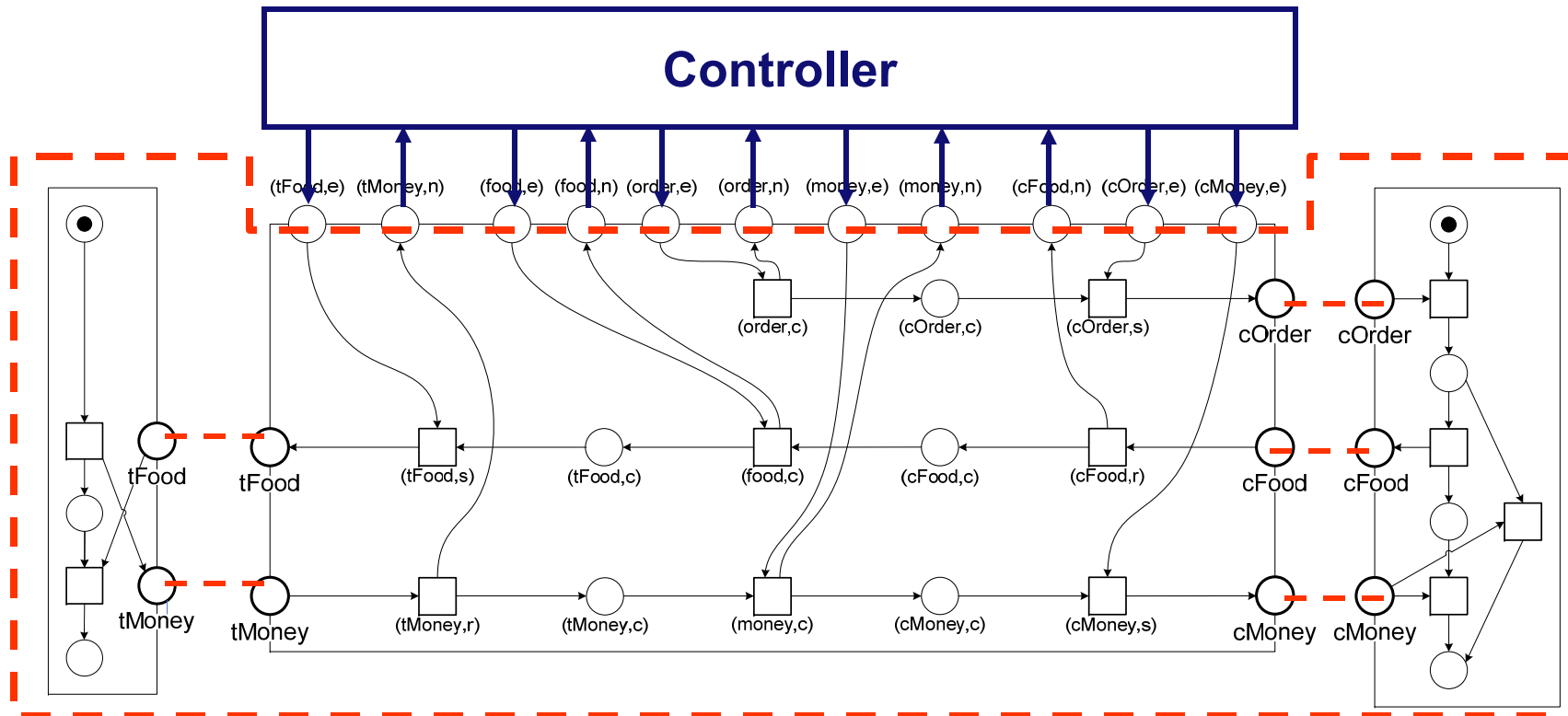
	\mapsto cOrder
cFood	\mapsto tFood
tMoney	\mapsto cMoney

s=send
r=receive
c=actual transformation

n = notify
e = enable

Business As Usual ...

- Selecting a controller is like selecting a strategy.
- One approach is to construct "the" most permissive one



Recommended Reading



- van der Aalst, W., Mooij, A.J., Stahl C., Wolf, K.. Service Interaction: Patterns, Formalization, and Analysis. In SFM 2009, volume 5569 of Lecture Notes in Computer Science, pages 42-88. Springer-Verlag, Berlin, 2009.
- Gierds, C., Mooij, A., Wolf, K.: Specifying and generating behavioral service adapters based on transformation rules. Preprints CS-02-08, Institut für Informatik, Universität Rostock (2008)
- Mooij, A., Voorhoeve, M.: Proof techniques for adapter generation. In: Proc. WSFM (2008)

Service Mining



01001101101101101
110110110010
0010011011011011001010010011100

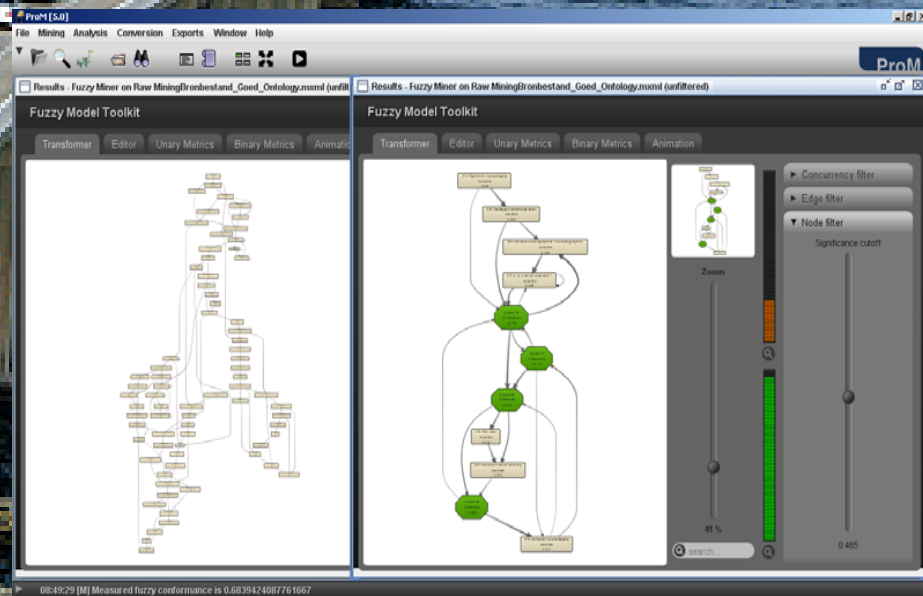
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Correctness at "model-time" is irrelevant!



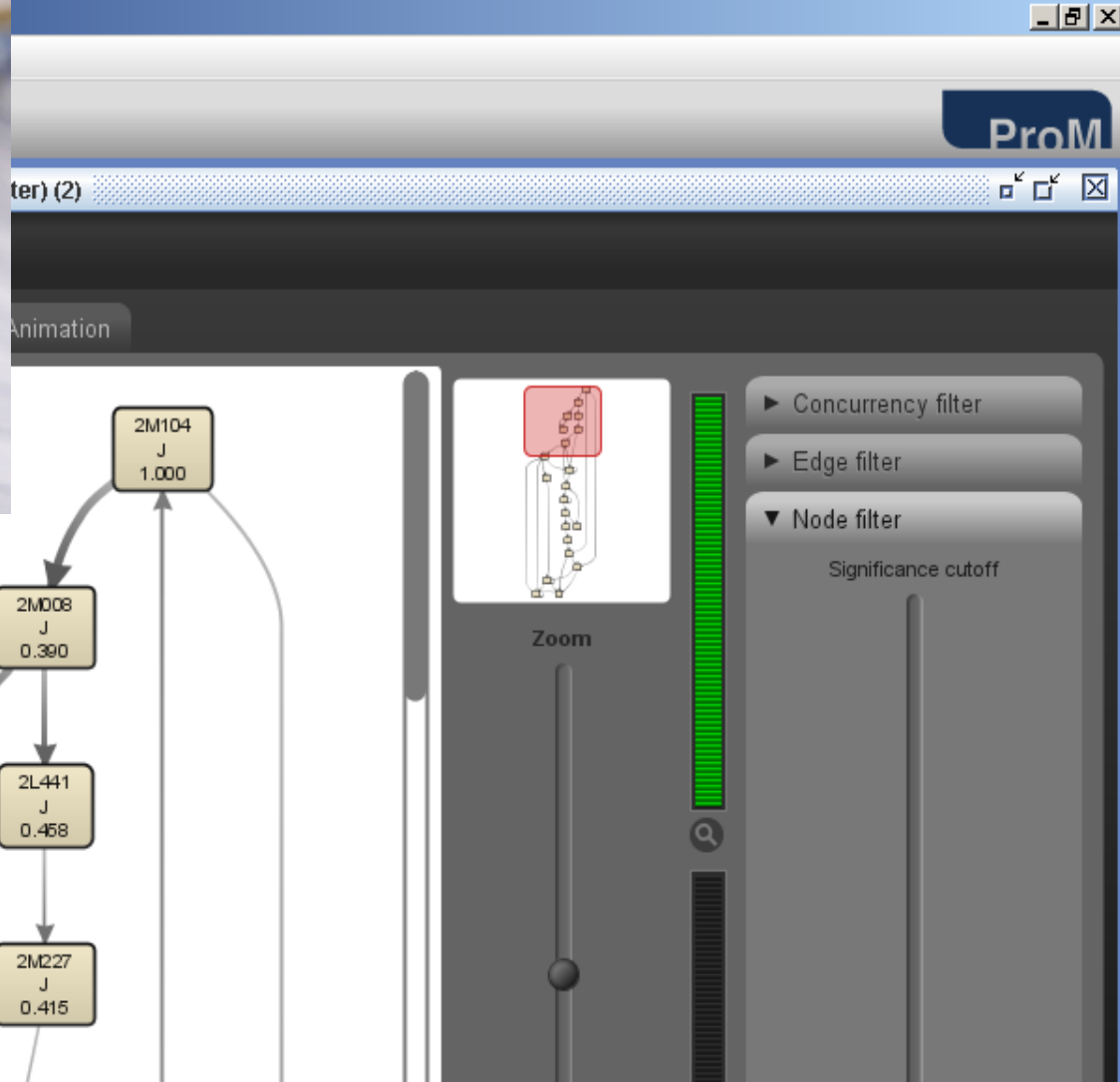


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Process Mining

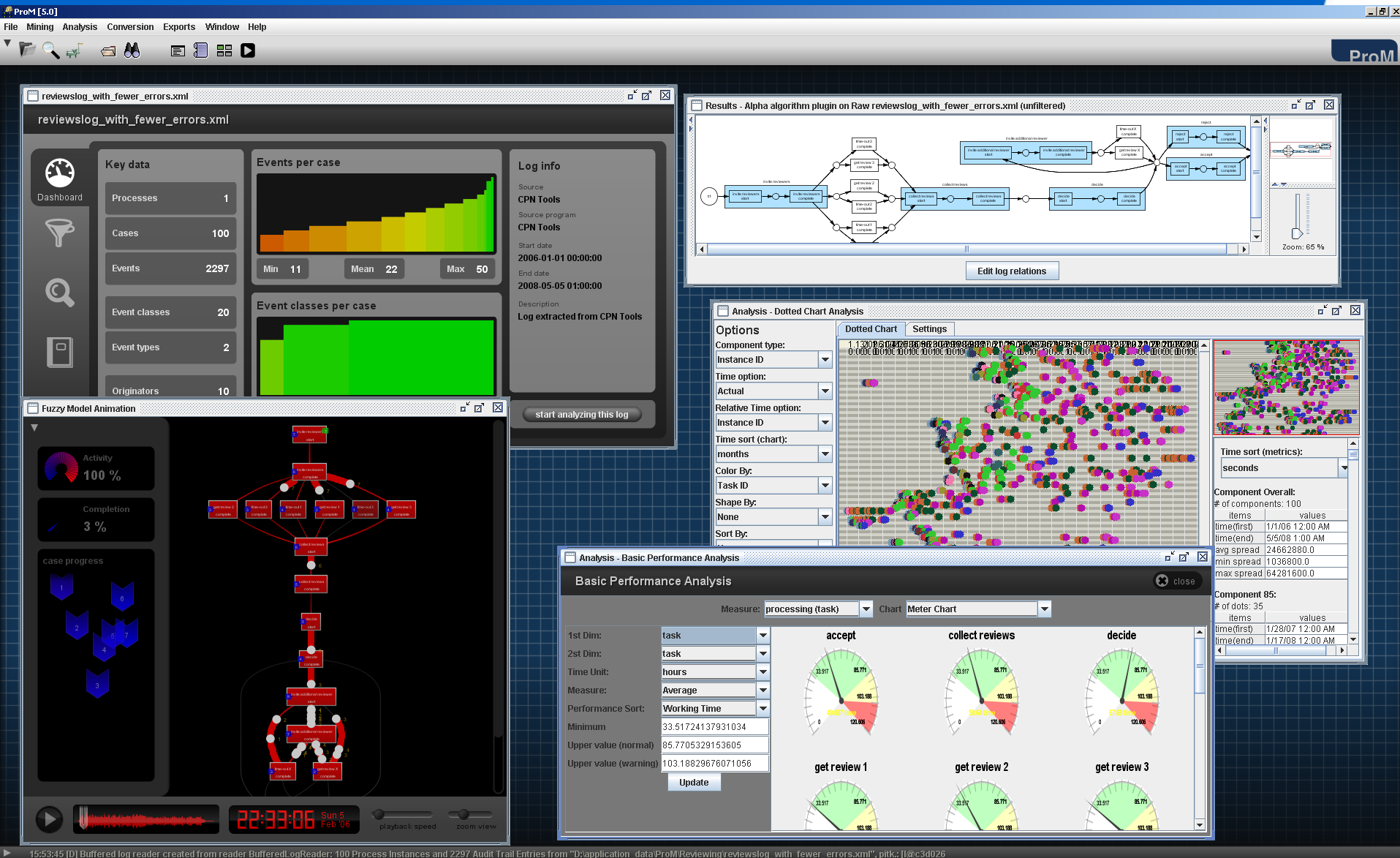


- **Process discovery:** "What is really happening?"
- **Conformance checking:** "Do we do what was agreed upon?"
- **Performance analysis:** "Where are the bottlenecks?"
- **Process prediction:** "Will this case be late?"
- **Process improvement:** "How to redesign this process?"
- **Etc.**

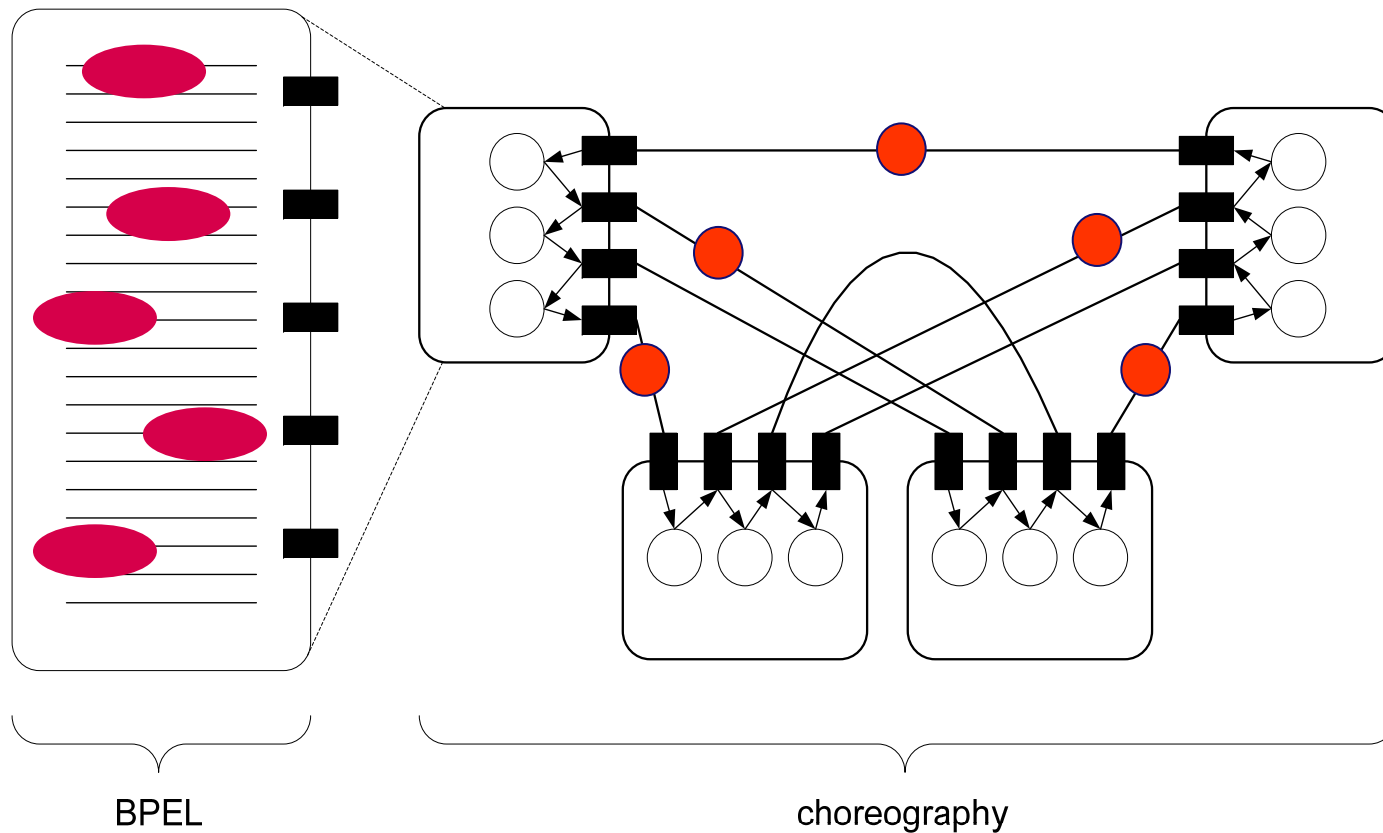


- Process discovery: "What is the real curriculum?"
- Conformance checking: "Do students meet the prerequisites?"
- Performance analysis: "Where are the bottlenecks?"
- Process prediction: "Will a student complete his studies (in time)?"
- Process improvement: "How to redesign the curriculum?"

Screenshot of ProM 5.0



Example Setting for Service Mining





Recommended Reading



- van der Aalst, W.M.P., Dumas, M., Ouyang, C., Rozinat, A., Verbeek, H.M.W.: Conformance Checking of Service Behavior. *ACM Transactions on Internet Technology*, 8(3):29-59, 2008.
- Rozinat, A., van der Aalst, W.M.P.: Conformance Checking of Processes Based on Monitoring Real Behavior. *Information Systems*, 33(1):64-95, 2008.
- van der Aalst, W.M.P., Reijers, H.A., Weijters, A.J.M.M., van Dongen, B.F., Alves de Medeiros, A.K., Song, M., Verbeek, H.M.W.: Business Process Mining: An Industrial Application. *Information Systems*, 32(5):713-732, 2007.
- www.processmining.org

Conclusion

An abstract graphic on the right side of the slide. It features a glowing red sine wave against a black background. Below the wave, there are lines of green binary code (0s and 1s) that appear to be floating or scrolling.

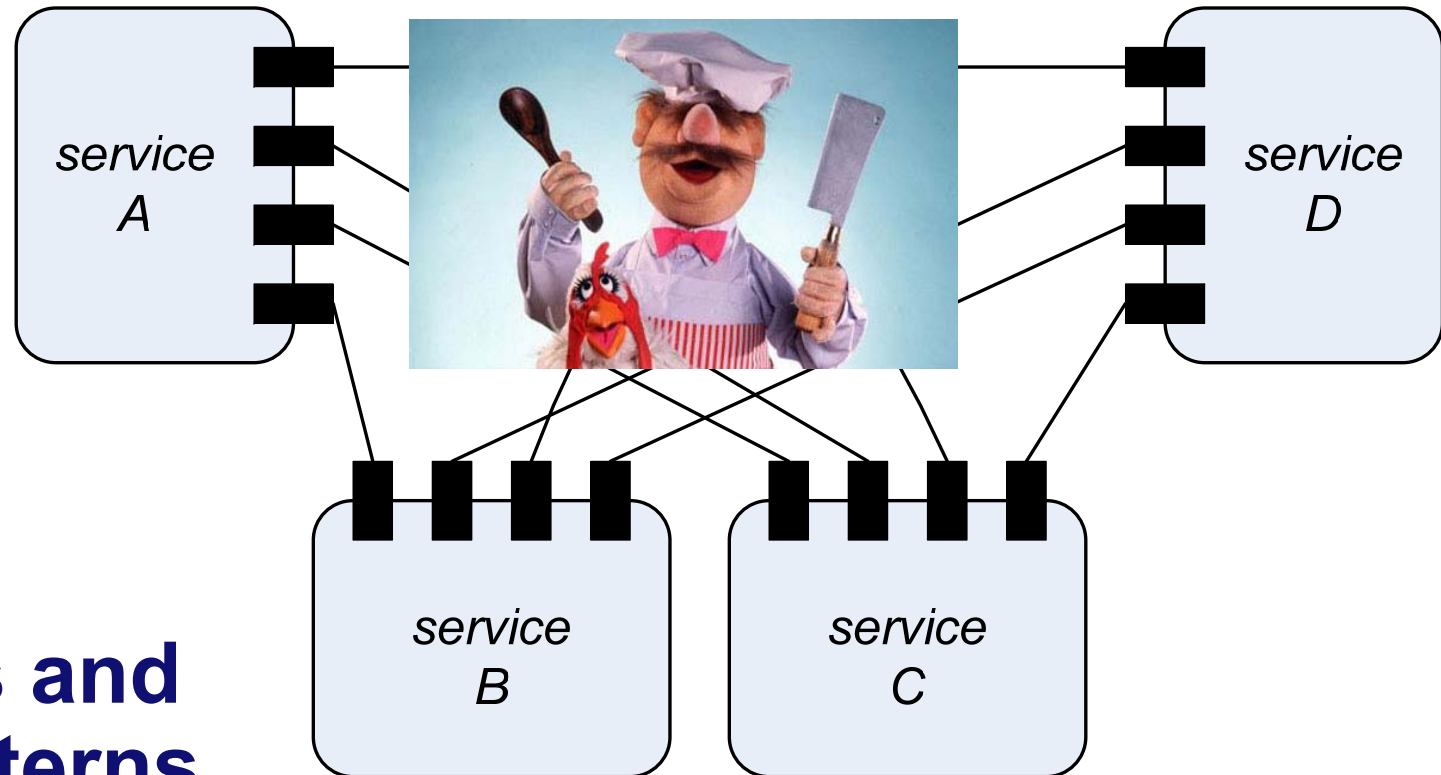
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Service Interaction Demystified



- **Patterns and Anti-Patterns**
- **Formalization**
- **Analysis**

Questions Addressed

1. Exposing Services

- ❑ How to inform others about me such that cooperation is possible?
- ❑ Two approaches: (a) expose own behavior and (b) provide operating guideline.

2. Replacing and Refining Services

- ❑ How to replace or refine a service without introducing problems?
- ❑ Inheritance, accordance, transformation rules, etc.

3. Integrating Services Using Adapters

- ❑ How to resolve behavioral incompatibilities?
- ❑ Adapter generation.

4. Service Mining

- ❑ How to analyze the run-time behavior?

Relevant WWW sites

- <http://www2.informatik.hu-berlin.de/top/best/>
- <http://www.service-technology.org>
- <http://www.workflowpatterns.com>
- <http://www.processmining.org>
- <http://promimport.sourceforge.net>
- <http://prom.sourceforge.net>
- <http://www.workflowcourse.com>
- <http://www.vdaalst.com>