

# Sophia Drossopoulou

Imperial College London

- Recursion and Iteration are fundamental tools in Mathematics and Computer Science
- Theorem Provers have great difficulties dealing with Recursion
- The Semantics of Recursive Predicates in Hoare Logics and Program Verification Tools is subtle

# What I will talk about

- Zeno: A theorem prover for inductively defined structures
- Iso-recursive and Equi-recursive assertions in a Logic with Permissions

# Zeno

an automated theorem prover for  
inductively defined structures



Will Sonnex

Computer Science Student

London, United Kingdom | Computer

**Will Sonnex,**

Cambridge University

**Sophia Drossopoulou  
& Susan Eisenbach**

Imperial College London



Professor  
Head of D

Distributed S  
Department  
Imperial Coll  
Huxley Build  
180 Queen's

[Directions to](#)  
[Streetmap li](#)

Phone: +44  
Fax: +44 20



- [Zeno of Elea](#) (c.490–c.430 BC), philosopher, follower of Parmenides, famed for his *paradoxes*.
- [Zeno of Citium](#) (333 BC - 264 BC), founder of the Stoic school of philosophy
- [Zeno of Tarsus](#) (200s BC), Stoic philosopher
- [Zeno of Sidon](#) (1st century BC), Epicurean philosopher
- Zeno at <http://www.haskell.org/haskellwiki/Zeno>

# Zeno

- Proves equality over Haskell-like expressions of the form
$$E_1 = E_2, \dots, E_{2n+1} = E_{2n+2} \implies E = E'$$
where  $E$  may mention recursively defined functions
- Variables are implicitly universally quantified; no support for existentials
- Booleans are encoded through the `Bool` data type.
- Zeno can prove properties like
  - `rev (rev xs) = xs`
  - `order (order xs) = order xs`
  - `mult x (succ 0) = x`
- From a benchmark suite suggested by Isaplanner, Zeno can prove more properties than Isaplanner and ACL2s
- Zeno can discover necessary auxiliary lemmas, but cannot use theories.

# This Talk

- Example Zeno code
- The proof steps – by example
- Is Zeno sound?
- Zeno performance
- Trimming the search space

# This Talk

- Example Zeno code
- The proof steps – by example
- Is Zeno sound?
- Zeno performance
- Trimming the search space

# Example - Haskell

```
data Nat = Zero | Succ Nat
```

```
(<=) :: Nat -> Nat -> Bool
```

```
Zero <= _ = True
```

```
Succ x <= Zero = False
```

```
Succ x <= Succ y = x <= y
```

```
srted :: [Nat] -> Bool
```

```
srted [] = True
```

```
srted [x] = True
```

```
srted (x:y:zs) = (x <= y) && srted (y:zs)
```

```
ordr :: [Nat] -> [Nat]
```

```
ordr [] = []
```

```
ordr (x:xs) = ins x (ordr xs)
```

```
ins :: Nat -> [Nat] -> [Nat]
```

```
ins n [] = [n]
```

```
ins n (x:xs) | n<=x = n:x:xs | otherwise x:(ins n xs)
```



# Example - Haskell and HC

```
data Nat = Zero | Succ Nat
```

```
(<=) :: Nat -> Nat -> Bool
```

```
Zero <= _ = True
```

```
Succ x <= Zero = False
```

```
Succ x <= Succ y = x <= y
```

```
data Nat = Zero | Succ Nat
```

```
letrec (<=) = λ x. λ y. case x of
```

```
  { Zero -> True;
```

```
    Succ x' -> case y of
```

```
      { Zero -> False;
```

```
        Succ y' -> x' <= y' } }
```

# Example - Haskell and HC

```
srted :: [Nat] -> Bool
srted [] = True
srted [x] = True
srted (x:y:ys) = (x <= y) && srted (y:ys)
```

```
letrec srted = λ ns. case ns of
  { [] -> True;
    x:xs -> case xs of
      { [] -> True;
        y:ys -> case x<=y of
          { True -> srted (y:ys);
            False -> False } } }
```

# Example Haskell and HC

```
ordr :: [Nat] -> [Nat]
ordr [] = []
ordr (x:xs) = ins x (ordr xs)
```

```
letrec ordr =  $\lambda$  ns. case ns of
  { [] -> [];
    x:xs -> ins x (ordr xs) } }
```

# Example Haskell and HC

```
ins :: Nat -> [Nat] -> [Nat]
ins n [] = [n]
ins n (x:xs) | n<=x = n:x:xs | otherwise x:(ins n xs)
```

```
letrec ins = λ n. λ ns. case ns of
  { [] -> n:[];
    x:xs -> case n<=x of
      { True -> n:x:xs;
        False -> x:(ins n xs) } } }
```

# Example in HC

...

```
letrec srted = λ ns. case ns of
  { [] -> True;
    x:xs -> case xs of
      { [] -> True;
        y:ys -> case x<=y of
          { True -> srted (y:ys);
            False -> False } } }

letrec ordn = λ ns. case ns of
  { [] -> [];
    x:xs -> ins n (ordn xs) } }

letrec ins = λ n. λ ns. case ns of
  { [] -> n:[];
    x:xs -> case n<=x of
      { True -> n:x:xs;
        False -> x:(ins n xs) } } }
```

# This Talk

- Example Zeno code
- The proof steps – by example
- Is Zeno sound?
- Zeno performance
- Trimming the search space

Zeno supports sequent-style proof rules.

It applies these rules backwards, possibly trying several.

These rules are:

- CON - contradiction
- EQL – substitute equals for equals
- IND - induction
- EXP – expansion
- GEN – generalization
- CASE – case analysis
- Modus Ponens

So, we want to prove

`srt`d (ordr is)

We will first outline parts of the proof, and then we will show the rules for the individual steps.



So, we want to prove

`srt d (ordr is)`

We will first outline parts of the proof, and then  
we will show the rules for the individual steps.

Proving `srt'd (ordr is)`

????

`srt'd (ordr is)`

???

# Proving `srted (ordr is)`

$$\frac{\frac{\text{???}}{\text{srted (ord [])}} \quad \text{???} \quad \frac{\frac{\text{????}}{\text{srted (ord js) => srted (ord j:js)}} \quad \text{????}}{\text{srted (ordr is)}} \text{IND}$$

# Proving `srted (ordr is)`

	<hr/>	????	<hr/>	???
		<code>srted (ord js) =&gt; srted (ins j (ord js))</code>		
<hr/>	???	<hr/>	EXP	
<code>srted (ord [])</code>	???	<code>srted (ord js) =&gt; srted (ord j:js)</code>		
<hr/>				IND
		<code>srted (ordr is)</code>		

# Proving `srted (ordr is)`

<hr/>		???
	<code>srted (ks) =&gt; srted (ins i ks)</code>	
	<hr/>	GEN
	<code>srted (ord js) =&gt; srted (ins j (ord js))</code>	
	<hr/>	EXP
<code>. ???</code>	<code>srted (ord [])</code>	???
	<code>srted (ord js) =&gt; srted (ord j:js)</code>	
<code>.</code>	<hr/>	IND
	<code>srted (ordr is)</code>	

# Proving `srted (ordr is)`

**Note:**

**Zeno discovered the auxiliary lemma**

**`srted ks => srted (ins j ks)`**

<hr/>		???
<code>srted (ks) =&gt; srted (ins j ks)</code>		
<hr/>		GEN
<code>srted (ord js) =&gt; srted (ins j (ord js))</code>		
<hr/>		EXP
<code>. ???</code>	<code>???</code>	
<code>srted (ord [])</code>	<code>srted (ord js) =&gt; srted (ord j:js)</code>	
<code>.</code>	<hr/>	IND
<code>srted (ordr is)</code>		

# Proving `srted (ordr is)`

<div style="text-align: center; margin-bottom: 10px;"> <math>\frac{????}{srted ([])</math> </div> <div style="text-align: center;"> <math>\Rightarrow srted (ins\ i\ [])</math> </div>	<div style="text-align: center; margin-bottom: 10px;"> <math>\frac{???}{srted\ (ms) \Rightarrow srted\ (ins\ i\ (ord\ ms))</math> </div> <div style="text-align: center;"> <math>\Rightarrow</math> </div> <div style="text-align: center;"> <math>srted\ (m:ms) \Rightarrow srted\ (ins\ i\ (ord\ m:ms))</math> </div>
IND	
$srted\ (ks) \Rightarrow srted\ (ins\ i\ ks)$	
GEN	
$srted\ (ord\ js) \Rightarrow srted\ (ins\ j\ (ord\ js))$	
<div style="text-align: center; margin-bottom: 10px;"> <math>\frac{???}{srted\ (ord\ [])}</math> </div>	<div style="text-align: center; margin-bottom: 10px;"> <math>srted\ (ord\ js) \Rightarrow srted\ (ord\ j:js)</math> </div>
EXP	
$\frac{}{srted\ (ordr\ is)}$	
IND	

So, we want to prove

`srt`d (ordr is)

We will first outline part of the proof, and then  
we will show the rules for the individual steps.



## Proving `srted (ordr is)` – the IND step

$$\frac{\text{srted (ord [])} \quad \text{srted (ord js)} \Rightarrow \text{srted (ord j:js)}}{\text{srted (ordr is)}} \text{IND}$$

## Proving `srted (ordr is)` – the IND step

$x$  has type  $T$ , free in  $\phi$

for each  $K \in \text{Constrs}(T)$  .

$\vdash \phi[x:=z_1], \dots \phi[x:=z_m] \Rightarrow \phi[x:=K\ y_1\dots y_n]$

where  $K\ y_1\dots y_n$  has type  $T$ ,

$y_1\dots y_n$  are fresh variables,

IND

$\frac{z_1\dots z_m \text{ are those variables from } y_1\dots y_n \text{ with type } T}{\vdash \phi}$

`srted (ord [])`

`srted (ord js)  $\Rightarrow$  srted (ord j:js)`

IND

`srted (ordr is)`

## Proving `srted (ordr is)` – the EXP step

$$\frac{\frac{\text{???}}{\text{srted (ord [])}} \quad \text{???} \quad \frac{\text{srted (ord js) } \Rightarrow \text{srted (ins j (ord js))}}{\text{srted (ord js) } \Rightarrow \text{srted (ord j:js)}} \text{EXP}}{\text{srted (ordr is)}} \text{IND}$$

# Proving `srted (ordr is)` – the EXP step

$E$  evaluates to  $E'$

$$\frac{\vdash \phi [E := E']}{\vdash \phi} \text{EXP}$$

$$\frac{\cdot \quad ???}{\text{srted (ord [])}} ???$$

$$\frac{\text{srted (ord js)} \Rightarrow \text{srted (ins j (ord js))}}{\text{srted (ord js)} \Rightarrow \text{srted (ord j:js)}} \text{EXP}$$

$$\frac{\cdot}{\text{srted (ordr is)}} \text{IND}$$

# Proving `srted (ordr is)` – the GEN step

$x$  is fresh, and has type  $T$   
 $E$  has type  $T$   
 $\frac{\vdash \phi [E:=x]}{\vdash \phi} \text{---GEN}$

	$\text{srted } (ks) \Rightarrow \text{srted } (ins \ i \ ks)$	
	<hr/>	---GEN
	$\text{srted } (ord \ js) \Rightarrow \text{srted } (ins \ j \ (ord \ js))$	
	<hr/>	---EXP
$\frac{. \quad ???}{\text{srted } (ord \ [])} \quad ???$	$\text{srted } (ord \ js) \Rightarrow \text{srted } (ord \ j:js)$	
$\frac{.}{\text{srted } (ordr \ is)}$		---IND

# This Talk

- Example Zeno code
- The proof steps – by example
- Is Zeno sound?
- Zeno performance
- Trimming the search space

## Zeno is sound

- Zeno's proof rules correspond to sequent calculus
- Zeno emits Isabelle proofs, which it checks through Isabelle

# This Talk

- Example Zeno code
- The proof steps – by example
- Is Zeno sound?
- Zeno performance
- Trimming the search space



## ... using the Isaplanner test suite

Theorem prover	Percentage proven	Identifiers of unproven properties
Dafny (Z3 and IND)	53.5%	45-85
Isaplanner	55%	47-85
ACL2s – coded types	87%	47, 50, 54, 56, 72, 73, 74, 81, 83, 84, 85
Zeno	96%	72, 74, 85

# What gives Zeno its performance?

- Trimming the search space, ie heuristics which reduce applicability of the rules.  
These heuristics can be understood as further conditions on the rules.

# This Talk

- Example Zeno code
- The proof steps – by example
- Is Zeno sound?
- Zeno performance
- Trimming the search space

# The search space - example

???

---

srted (ordr is)

???

# The search space- example

At this point, many steps could be considered:

- `IND on is`
- `CASE on ord is`
- `CASE on srtd(ord is)`
- `IND on ord is`
- `CASE on first (is)`
- ...

---

`srtd (ordr is)`

???

# Zeno's trimming heuristics

- Prioritize CON and EQL steps.
- Search for counterexample.
- Critical expressions.
- Critical paths.
- ....

# Zeno's trimming heuristics

- **Prioritize CON and EQL steps.**

- CON and EQL “close” proof braches;

$K, K'$  are constructors

$K \neq K'$

$\frac{}{\vdash (K \ E_1 \dots E_n) = (K' \ E'_1 \dots E'_n) \Rightarrow \phi} \text{CON}$

therefore it pays to apply them ASAP

- Search for counterexample.
- Critical expressions.
- Critical paths.
- ....

# Zeno's trimming heuristics

- Prioritize CON and EQL steps.
- Search for counterexample.
  - After generation of new proof goal (eg through GEN), create examples (using critical expressions/paths) to quickly test the new proof goal, and discard the branch if counterexample found.
- Critical expressions.
- Critical paths.
- ....



# Zeno's trimming heuristics

- Prioritize CON and EQL steps.
- Search for counterexample after GEN steps.
- **Critical expressions.**
  - Aim to steer the proof search so that EXP steps become applicable (ie function definitions may be applied).
- Critical paths.
- ....

# Zeno's trimming heuristics

- Prioritize CON and EQL steps.
- Search for counterexample after GEN steps.
- **Critical expressions.**
  - Aim to steer the proof search so that EXP steps become applicable (ie function definitions may be applied).

This is in contrast with rippling (Isaplanner), which, instead, tries to make the inductive hypothesis applicable.
- Critical paths.
- ....

# Critical expressions - example

???

---

srted (ordr is)

???

# Critical expressions - example

As we said earlier, at this point, many steps could be considered:

- `IND on is`
- `CASE on ord is`
- `CASE on srted(ord is)`
- `IND on ord is`
- `CASE on first (is)`
- ...

---

`srted (ordr is)`

???

# Critical expressions - example

Similarly, at this point, the following steps could be considered:

- `IND` on `j s`
- `CASE` on `j s`
- `CASE` on `ord j s`
- ...

...

$$\frac{\frac{\text{srtd (ord j s)} \Rightarrow \text{srtd (ord j:j s)}}{\text{srtd (ordr is)}}}{\text{IND}}$$

????

????

# Critical expressions - definition

$E'$  is critical for  $E$ , if value of  $E'$  determines evaluation of  $E$ .

$$\text{Crits}(E) = \begin{cases} E & \text{if } E \text{ is normal} \\ \text{Crits}(E') & \text{if } E \rightarrow^* \text{case } E' \text{ of } \dots, E' \in E \\ E' & \text{if } E \rightarrow^* \text{case } E' \text{ of } \dots, E' \notin E \end{cases}$$

$E$  is *normal* if it cannot be further re-written

# Critical expressions - examples

$$\text{Crits}(E) = \begin{cases} E & \text{if } E \text{ is normal} \\ \text{Crits}(E') & \text{if } E \rightarrow^* \text{case } E' \text{ of } \dots, E' \in E \\ E' & \text{if } E \rightarrow^* \text{case } E' \text{ of } \dots, E' \notin E \end{cases}$$

```
ord(is)  ->* case is of { [] -> ...; x:xs -> ... }  
srtld(ord(is)) ->* case ord(is) of  
                    { True -> ...; False -> ... }
```

```
Crits( ord(is) ) = is
```

```
Crits( srtld(ord (is)) ) = is
```

# Using Critical Expressions - IND

Without Crits, following steps possible

- `IND on is`
- `CASE on ord is`
- `CASE on srted(ord is)`
- `IND on ord is`
- `CASE on first(is)`
- ...

...

---

`srted (ordr is)`



# Using Critical Expressions - IND

reduces the proof search space

$x$  has type  $T$ ,  $\mathbf{x} \in \mathbf{Crits}(\phi)$

for each  $K \in \mathbf{Constrs}(T)$  .  $\vdash \phi[x:=z_1], \dots \phi[x:=z_m] \Rightarrow \phi[x:=K y_1 \dots y_n]$

where ...

$\vdash \phi$

—IND

... •

---

srted (ordr is)

# Using Critical Expressions - IND

reduces the proof search space

$\text{Crits}(\text{srt}(\text{ord } is)) = \{ is \}$

With Crits, several steps *not* applicable

- IND on  $is$
- ~~CASE on  $ord\ is$~~
- ~~CASE on  $srt(ord\ is)$~~
- ~~IND on  $ord\ is$~~
- ~~CASE on  $first(is)$~~
- ...

...

---

$srt(ord\ is)$

# Using Critical Expressions - IND

reduces the proof search space

$x$  has type  $T$ ,  $x \in \text{Crits}(\phi)$

for each  $K \in \text{Constrs}(T)$ .  $\vdash \phi[x:=z_1], \dots \phi[x:=z_m] \Rightarrow \phi[x:=K y_1 \dots y_n]$

where ...

$\vdash \phi$

IND

$\text{Crits}(\text{srted}(\text{ordr } is)) = \{ is \}$

With Crits, several steps not applicable

- IND on  $is$
- ~~CASE on  $ord\ is$~~
- ~~CASE on  $srted(ord\ is)$~~
- ~~IND on  $ord\ is$~~
- ~~CASE on  $first(is)$~~

$\text{srted}(\text{ord } [])$

$\text{srted}(\text{ord } js) \Rightarrow \text{srted}(\text{ord } j:js)$

IND

$\text{srted}(\text{ordr } is)$

# Critical expressions need not be subterms

$$\text{Crits}(E) = \begin{cases} E & \text{if } E \text{ is normal} \\ \text{Crits}(E') & \text{if } E \rightarrow^* \text{case } E' \text{ of } \dots, E' \in E \\ E' & \text{if } E \rightarrow^* \text{case } E' \text{ of } \dots, E' \notin E \end{cases}$$

```
ins i (j:js) ->* case i <= j of
    { True -> ...; False -> ...}
srted(ins i (j:js)) ->*
    case (ins i (j:js)) of
    { [] -> ...; y:ys -> ...}
```

`Crits( ins i (j:js) ) = i<=j`

`Crits( srted(ins i (j:js)) ) = i<=j`

# Use of critical Expressions which are not subterms

---

`srted (j:js) => srted( ins i (j:js) )`?????

# Use of critical Expressions which are not subterms

Critical expressions which are not subterms are used for case analysis

**Crits** (`srtld (ins i (j:js))`) =  $i \leq j$

---

`srtld (j:js)`  $\Rightarrow$  `srtld (ins i (j:js))` CASE

# Use of critical Expressions which are not subterms

Critical expressions which are not subterms are used for case analysis

**Crits** ( `srted(ins i (j:js))` ) = `i<=j`

??

`i<=j = True =>`  
`srted (j:js) =>`  
`srted( ins i (j:js) )`

`srted (j:js) =>`

??

`i<=j = False =>`  
`srted (j:js) =>`  
`srted( ins i (j:js) )`

CASE

`srted( ins i (j:js) )`

# However, consider ...

$\frac{\dots}{\text{srt}d \text{ (ord [] )}}$	$\frac{\text{???}}{\text{srt}d \text{ (ord js) } \Rightarrow \text{srt}d \text{ (ord j:js)}}$	$\text{???}$
$\cdot$	$\text{srt}d \text{ (ordr is)}$	IND



# However, consider ...

**Crits** ( srted(ordr js) ) = **Crits** ( srted(ordr js) ) = js

$\frac{\dots}{\text{srted (ord [] )}}$	$\frac{\text{???}}{\text{srted (ord js) } \Rightarrow \text{srted (ord j:js)}}$	$\text{???}$
$\frac{\cdot}{\text{srted (ordr is)}}$	$\text{IND}$	

## However, consider ...

**Crits** ( srted(ordr js) ) = **Crits** ( srted(ordr js) ) = js

Should we apply induction on js?

$\frac{\dots}{\text{srted (ord [] )}}$	$\frac{\text{???}}{\text{srted (ord js) } \Rightarrow \text{srted (ord j:js)}}$	$\text{???}$
$\cdot$	$\text{IND}$	
$\text{srted (ordr is)}$		

## However, consider ...

**Crits** ( srted(ordr js) ) = **Crits** ( srted(ordr js) ) =  $i \leq j$

Should we apply induction on  $js$ ? Again induction?



$\frac{\dots}{\text{srted (ord [] )}}$	$\frac{\text{???}}{\text{srted (ord js) } \Rightarrow \text{srted (ord j:js)}}$	$\text{???}$
.	$\text{IND}$	
$\text{srted (ordr is)}$		

# Zeno's trimming heuristics

- Prioritize CON and EQL steps.
- Search for counterexample after GEN steps.
- Critical expressions.
- Critical paths.
- ....

# Critical Pairs

We enhance our approach so that  
P1 Case statements are labeled.

# Critical Pairs

We enhance our approach so that

P1 Case statements are labeled.

P2 Critical expressions are decorated with paths of labels; these describe the “intention” of the expression, ie the case statements that this expression would represent.

# Critical Pairs

We enhance our approach so that

P1 Case statements are labeled.

P2 Critical expressions are decorated with paths of labels; these describe the “intention” of the expression, ie the case statements that this expression would represent.

P3 Variables are decorated with paths of labels; these describe the “history” of these variables, ie case statements that these variables have represented.

# Critical Pairs

We enhance our approach so that

- P1 Case statements are labeled.
- P2 Critical expressions are decorated with paths of labels; these describe the “intention” of the expression, ie the case statements that this expression would represent.
- P3 Variables are decorated with paths of labels; these describe the “history” of these variables, ie case statements that these variables have represented.
- P4 Induction avoids revisiting (parts of) an already visited path. Therefore, induction not applicable when history of critical expression “covers” its intention.  
Similar for case analysis, generalization, etc.



# P1: Labelling Case Statements

...

```
letrec srted = λ ns. cases1 ns of
  { [] -> True;
    x:xs -> cases2 xs of
      { [] -> True;
        y:ys -> cases3 x<=y of
          { True -> srted (y:ys);
            False -> False } } }
```

```
letrec ordx = λ ns. caseo1 ns of
  { [] -> [];
    x:xs -> ins n (ordx xs) } }
```

```
letrec ins = λ n. λ ns. casei1 ns of
  { [] -> n:[];
    x:xs -> casei2 n<=x of
      { True -> n:x:xs;
        False -> x:(ins n xs) } } }
```

## P2: Decorating critical expressions

Critical expressions record their intention: which cases they will consider, if chosen

$$\text{Crits}(E) = \begin{cases} E, [] & \text{if } E \text{ is normal} \\ E'', l:p & \text{if } E \rightarrow^* \text{case}^l E' \text{ of } \dots, E' \in E \\ & \text{Crits}(E') = E'', p \\ E', l & \text{if } E \rightarrow^* \text{case}^l E' \text{ of } \dots, E' \notin E \end{cases}$$

## P2: Decorating critical expressions - examples

$$\text{Crits}(E) = \begin{cases} E, [] & \text{if } E \text{ is normal} \\ E'', l.p & \text{if } E \rightarrow^* \text{case}^l E' \text{ of } \dots, E' \in E \\ & \text{Crits}(E') = E'', p \\ E', l & \text{if } E \rightarrow^* \text{case}^l E' \text{ of } \dots, E' \notin E \end{cases}$$

```
ord(isl)  ->* caseo1 is of { [] -> ...; x:xs -> ... }
srted(ord(isl))  ->* cases1 ord(is) of
{ True -> ...; False -> ... }
```

```
Crits( ord(isl) ) = isl, o1. []
Crits( srted(ord(isl)) ) = isl, s1. o1. []
```

## P2: Decorating critical expressions - examples

$$\text{Crits}(E) = \begin{cases} E, [] & \text{if } E \text{ is normal} \\ E'', l.p & \text{if } E \rightarrow^* \text{case}^l E' \text{ of } \dots, E' \in E \\ & \text{Crits}(E') = E'', p \\ E', l & \text{if } E \rightarrow^* \text{case}^l E' \text{ of } \dots, E' \notin E \end{cases}$$

```
ord(isl) ->* caseo1 is of { [] -> ...; x:xs -> ... }
srted(ord(isl)) ->* cases1 ord(is) of
{ True -> ...; False -> ... }
```

```
Crits( ord(isl) ) = isl, o1.[]
Crits( srted(ord(isl)) ) = isl, s1.o1.[]
```

When  $\text{is}^l$  is taken for  $\text{srted}(\text{ord}(\text{is}^l))$ , it intends to cover the cases **s1.o1**

# P3: Decorating variables

\_\_\_\_\_

• \_\_\_\_\_IND

srt'd (ordr is<sup>IND</sup>)

# P4: Induction – only when intention is not “covered” by history

$x$  has type  $T$ ,

$x^p, p' \in \text{Crits}(\phi)$  and  $p'$  not a subpath of  $p$

for each  $K \in \text{Constrs}(T)$  .  $\vdash \phi[x:=z_1], \dots \phi[x:=z_m] \Rightarrow \phi[x:=K y_1 \dots y_n]$

where ...

$\vdash \phi$

—IND

# P4: Induction – only when intention is not “covered” by history

$\text{Crits}(\text{srt}(\text{ordr } \text{is}^{\text{[]}})) = \text{is}^{\text{[]}}, \text{p1}$

where

$\text{p1} = \text{s1}.\text{o1}.\text{[]}$

Therefore, IND applicable now. 😊

$x$  has type  $T$ ,

$x^{\text{p}}, \text{p}' \in \text{Crits}(\phi)$  and  $\text{p}'$  not a subpath of  $\text{p}$

for each  $K \in \text{Constrs}(T) . \vdash \phi[x:=z_1], \dots \phi[x:=z_m] \Rightarrow \phi[x:=K y_1 \dots y_n]$

where ...

$\vdash \phi$

—IND

$\vdash \text{srt}(\text{ordr } \text{is}^{\text{[]}})$

—IND

## Second step in proof

Remember, here we wanted to avoid application of induction.

$$\frac{\frac{\dots}{\text{srted } (\text{ord } [])}}{\cdot} \quad \frac{\frac{\text{srted } (\text{ord } js^{\mathbf{p1}})}{???\text{}} \Rightarrow \text{srted } (\text{ord } j^{\mathbf{p1}} : js^{\mathbf{p1}})}{???\text{}}}{\text{srted } (\text{ordr is}^{\mathbf{[]}})} \text{IND}$$



# P4: Induction only applicable when intention not covered by history

$\text{Crits}(\text{srt}(\text{ord } js^{p1})) = js^{p1}, p1$   
 $\text{Crits}(\text{srt}(\text{ord } j^{p1}:js^{p1})) = js^{p1}, p1$

where

$p1 = s1.o1.[]$

$\frac{\dots}{\text{srt}(\text{ord } [])}$	$\frac{\text{???}}{\text{srt}(\text{ord } js^{p1}) \Rightarrow \text{srt}(\text{ord } j^{p1}:js^{p1})}$	$\frac{\text{???}}{\text{IND}}$
$\frac{\cdot}{\text{srt}(\text{ord } is^{[]})}$		

# P4: Induction only applicable when intention not covered by history

$\text{Crits}(\text{srt}(\text{ord } js^p)) = js^{p^1}, p^1$

$\text{Crits}(\text{srt}(\text{ord } j^p : js^p)) = js^{p^1}, p^1$

Therefore, IND not applicable now. 😊

$x$  has type  $T$ ,

$x^p, p' \in \text{Crits}(\phi)$  and  $p'$  not a subpath of  $p$

for each  $K \in \text{Constrs}(T) . \vdash \phi[x:=z_1], \dots \phi[x:=z_m] \Rightarrow \phi[x:=K y_1 \dots y_n]$

where ...

$\vdash \phi$

—IND

$\vdash \text{srt}(\text{ord } [])$

$\vdash \text{srt}(\text{ord } js^{p^1}) \Rightarrow \text{srt}(\text{ord } j^{p^1} : js^{p^1})$

$\vdash \text{srt}(\text{ord } is)$

—IND

# So far, ...

- Induction applicable in the first step. 😊
- Induction not applicable in the second step. 😊

What about the later steps?

We shall look at the fourth proof  
step

## At the **fourth** step

Remember, we wanted to  
be allowed to apply IND here.

---

$\text{srted}(\text{ks}^{p1}) \Rightarrow \text{srted}(\text{ins } i^{p1} \text{ ks}^{p1})$  ???

---

$\text{srted}(\text{ord } js^{p1}) \Rightarrow \text{srted}(\text{ins } j^{p1} (\text{ord } js^{p1}))$  GEN

---

$\text{srted}(\text{ord } js^{p1}) \Rightarrow \text{srted}(\text{ord } j^{p1} : js^{p1})$  EXP

---

$\text{srted}(\text{ordr } is^{p1})$  IND

# At the fourth step

$\text{Crits}(\text{srt}d(\text{ks}^{p1})) = \text{ks}^{p1}, p2$

$\text{Crits}(\text{srt}d(\text{ins } i^{p1} \text{ ks}^{p1})) = \text{ks}^{p1}, p3$

where

$p1 = s1.o1.[]$

$p2 = s1.[]$

$p3 = s1.i1.[]$

---

$\text{srt}d(\text{ks}^{p1}) \Rightarrow \text{srt}d(\text{ins } i^{p1} \text{ ks}^{p1})$  ???

---

GEN

$\text{srt}d(\text{ord } js^{p1}) \Rightarrow \text{srt}d(\text{ins } j^{p1} (\text{ord } js^{p1}))$

---

$\text{srt}d(\text{ord } js^{p1}) \Rightarrow \text{srt}d(\text{ord } j^{p1} : js^{p1})$  EXP

---

IND

$\text{srt}d(\text{ordr } is^{p1})$

# At the fourth step

$\text{Crits}(\text{srt}d(\text{ks}^{p1})) = \text{ks}^{p1}, p2$

$\text{Crits}(\text{srt}d(\text{ins } i^{p1} \text{ ks}^{p1})) = \text{ks}^{p1}, p3$

where

$p1 = s1.o1.[]$

$p2 = s1.[]$

$p3 = s1.i1.[]$

$p1$  covers  $p2$

$p1$  does not cover  $p3$

---

$\text{srt}d(\text{ks}^{p1}) \Rightarrow \text{srt}d(\text{ins } i^{p1} \text{ ks}^{p1})$  ???

---

GEN

$\text{srt}d(\text{ord } js^{p1}) \Rightarrow \text{srt}d(\text{ins } j^{p1} (\text{ord } js^{p1}))$

---

$\text{srt}d(\text{ord } js^{p1}) \Rightarrow \text{srt}d(\text{ord } j^{p1} : js^{p1})$  EXP

---

IND

$\text{srt}d(\text{ordr } is^{p1})$

# At the fourth step

$\text{Crits}(\text{srt}d(\text{ks}^{p1})) = \text{ks}^{p1}, p2$

$\text{Crits}(\text{srt}d(\text{ins } i^{p1} \text{ ks}^{p1})) = \text{ks}^{p1}, p3$

where

$p1 = s1.o1.[]$

$p2 = s1.[]$

$p3 = s1.i1.[]$

$p1$  covers  $p2$

$p1$  does not cover  $p3$

Therefore, IND is applicable. ☺

---

$\text{srt}d(\text{ks}^{p1}) \Rightarrow \text{srt}d(\text{ins } i^{p1} \text{ ks}^{p1})$  ???

---

GEN

$\text{srt}d(\text{ord } js^{p1}) \Rightarrow \text{srt}d(\text{ins } j^{p1} (\text{ord } js^{p1}))$

---

$\text{srt}d(\text{ord } js^{p1}) \Rightarrow \text{srt}d(\text{ord } j^{p1} : js^{p1})$  EXP

---

IND

$\text{srt}d(\text{ordr } is^{p1})$

# Summary

- Zeno proves equality over Haskell-like terms.
- Variables implicitly universally quantified; no support for existentials. Booleans are encoded through the `Bool` data type.
- From Isaplanner benchmark suite, Zeno can prove more properties than Isaplanner and ACL2s
- Zeno sometimes discovers useful further lemmas.
- Zeno's heuristics
  - Counterexamples
  - Prioritize EQL and CON
  - Critical expressions restrict antecedents to “relevant ones” - they move the proof search towards making it possible to expand function bodies – as opposed to rippling
  - Paths keep track of the proof cases visited so far and avoid revisiting these cases; some “forbidden” steps may become allowed later in the proof.
  - ...



# Zeno

Contents [\[hide\]](#)

## 1 Introduction

### 1.1 Features

## 2 Example Usage

## 3 Limitations

### 3.1 Isabelle/HOL output

### 3.2 Primitive Types

### 3.3 Infinite and undefined values

## 1 Introduction

**Zeno** is an automated proof system for Haskell program properties; developed at Imperial College London by William Sonnex, [Sophia Drossopoulou](#) and [Susan Eisenbach](#). It aims to solve the general problem of equality between two Haskell terms, for any input value.

Many program verification tools available today are of the model checking variety; able to traverse a very large but finite search space very quickly. These are well suited to problems with a large description, but no recursive datatypes. Zeno on the other hand is designed to **inductively** prove properties over an infinite search space, but only those with a small and simple specification.

# Further Work

- Prove Soundness
- Investigate Completeness
- Add Existentials
- Combine with SMT solver
- Allow for Theories
- Do the Heuristics reduce the cover of Zeno?
- More Heuristics
- Taxonomy of proofs vs the various tools' behaviour