

From noninterference to trust: some considerations in the setting of the project NiRvAna

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Noninterference

Original idea

Definition A group of *high*-level agents, performing *high* operations only, is not interfering with a group of *low*-level agents, observing *low* operations only, if what the first group can do with the *high* operations has no effect on what the second group can see

- Example: in the security setting, noninterference analysis can reveal direct and indirect information flows, called *covert channels*, that violate the access policies based on the different access clearances assigned to different groups
- Not only in security, but also in dependability and performability analysis

Noninterference

Original idea

Definition A group of *high*-level agents, performing *high* operations only, is not interfering with a group of *low*-level agents, observing *low* operations only, if what the first group can do with the *high* operations has no effect on what the second group can see

- Formalized in process algebra, imperative languages, ...
- Various noninterference conditions and properties:
(non-)deterministic, compositional, intransitive, local, ...
- Based on different formalizations of equivalence: trace, bisim., ...
- Extended in quantitative settings (observing frequency/duration of observations, exact/approximate measurements, ...)
- Example:
https://www.researchgate.net/publication/222566657_Component-oriented_verification_of_noninterference

Noninterference and reversible computing

Issues to consider

- Do the reversibility operations cause information flows? And do the mechanisms allowing for reversibility interfere with the normal execution whenever reversibility is not necessary?
- Vice versa, which noninterference conditions do we need in the scenario above?
- What noninterference properties ensure that the low-level agents cannot distinguish which, if any, high operation has occurred at some point in the past
- Performance-oriented perspective: exact quantitative noninterference may be not satisfied, measure performance metrics to estimate the capacity of the interference channel

Trust and reversible computing

Other issues to consider

- Who is authorized to enable reversibility?

“Trust is a solution to specific problems of risk”

Familiarity confidence trust: problems and alternatives

Niklas Luhmann, 1988



- Trust fosters cooperation
- Trust reduces the complexity of decision making under uncertainty
- Trust supports the development of an environment perceived as secure

What is (*computational*) TRUST

Trust as a relation ...

... between an agent/entity (the trustor) and another agent/entity (the trustee) *estimating* the expectation of the trustor about the future behavior of the trustee on which the trustor depends

... characterized by some degree of (*epistemic*) uncertainty and nondeterminism, as opposed to the notion of trustworthiness, which refers to the inherent, objective quality of the trustee

... related to risk (but also opportunity)



Trust in digital environments

Trust and security

Authentication *trust* models to support pass-through authentication and digital identity trust ecosystems and federations

Authorization *trust* models to support distributed authorization systems

Trust dimensions

WHAT Simplex vs. Multiplex form of trust

HOW Moralistic vs. Strategic form of trust

WHOM Particular vs. General form of trust

Trust components

- Computing component: explaining how trust is generated
- Manipulating component: explaining the dynamics of trust

A logic for computing trust from personal evidence

Models of trust concentrated on the manipulating component, based on a computational treatment of facts and experience, based on incentive/punishment mechanisms, variably suffering from attacks such as bad mouthing and ballot stuffing, collusion, on-off, white-washing, sybil, ...

Verification of trust models based on simulation, model checking, ...

Computing trust values from scratch *next slides*

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Syntax

- atomic propositions: set At ranged over by p, q, \dots (e.g., “This access is SSL-VPN protected”, “Alice is trustworthy”)
- syntax of the language of trust LT:

$$\phi ::= p \mid \neg\phi \mid \phi \wedge \phi \mid T(\phi)$$

where the *trust formula* $T(\phi)$ is read as “the agent trusts that ϕ holds”

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Semantics

A **trust model** is a tuple $M = (S, \pi, b, \theta, \Delta)$, where:

- S is a finite set of states
- $\pi : At \mapsto \mathcal{P}(S)$ (*valuation function*) assigns to each $p \in At$ the set of states in which p holds
- $b : S \mapsto (\mathcal{P}(S) \setminus \emptyset)$ (*belief function*) assigns to each $s \in S$ the consistent set of states that are *compatible* with what is believed by the agent in s
- $\theta : At \mapsto]0, 1[$ (*trust threshold function*) assigns to each $p \in At$ the threshold needed to trust p

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Semantics

A **trust model** is a tuple $M = (S, \pi, b, \theta, \Delta)$, where:

- Δ (*trust relevance set*) is a family of trust relevance functions:

$$\delta_p : \text{LT} \mapsto [0, 1] \quad \forall p \in \text{At}$$

such that the relevance set of p , defined as $\text{Rel}_p = \{\phi \mid \delta_p(\phi) > 0\}$, is finite and satisfies the additivity condition:

$$\sum_{\phi \in \text{Rel}_p} \delta_p(\phi) = 1$$

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Semantics of trust

Ideally, the trust towards a proposition p in s is based on the relevant information holding in s :

$$\tau_p(s) = \sum_{(M,s) \models \phi} \delta_p(\phi)$$

To deal with trust towards composite formulas, we need some extensions:

θ^e : extending θ to formulas

- $\theta^e(p) = \theta(p) \quad \forall p \in At$
- $\theta^e(\neg\phi) = 1 - \theta^e(\phi)$
- $\theta^e(\phi \wedge \psi) = \max(\theta^e(\phi), \theta^e(\psi))$
- $\theta^e(T(\phi)) = \theta^e(\phi)$

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Semantics of trust

Ideally, the trust towards a proposition p in s is based on the relevant information holding in s :

$$\tau_p(s) = \sum_{(M,s) \models \phi} \delta_p(\phi)$$

To deal with trust towards composite formulas, we need some extensions:

τ_ϕ^e : extending τ_p to formulas

- $\tau_{(p)}^e(s) = \tau_p(s) \quad \forall p \in At$
- $\tau_{(\neg\phi)}^e(s) = 1 - \tau_\phi^e(s)$
- $\tau_{(\phi\wedge\psi)}^e(s) = \min\left(\frac{\tau_\phi^e(s) \cdot \theta^e(\phi\wedge\psi)}{\theta^e(\phi)}, \frac{\tau_\psi^e(s) \cdot \theta^e(\phi\wedge\psi)}{\theta^e(\psi)}\right)$
- $\tau_T^e(\phi)(s) = \tau_\phi^e(s)$

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Satisfiability relation

Given a trust model $M = (S, \pi, b, \theta, \Delta)$ and $s \in S$, formula $\phi \in \text{LT}$ holds in s , $(M, s) \models \phi$, if:

- $(M, s) \models p$ iff $s \in \pi(p) \forall p \in \text{At}$
- $(M, s) \models \neg\phi$ iff $(M, s) \not\models \phi$
- $(M, s) \models \phi \wedge \psi$ iff $(M, s) \models \phi$ and $(M, s) \models \psi$
- $(M, s) \models T(\phi)$ iff $\forall s' \in b(s). \tau_{\phi}^e(s') > \theta^e(\phi)$

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Some properties of trust

$$\mathbf{K}: \quad T(\phi \rightarrow \psi) \rightarrow (T(\phi) \rightarrow T(\psi))$$

$$\mathbf{D}: \quad \neg(T(\phi) \wedge T(\neg\phi))$$

$$\mathbf{4}: \quad T(\phi) \rightarrow T(T(\phi))$$

$$dis_{\wedge}: \quad T(\phi \wedge \psi) \leftrightarrow T(\phi) \wedge T(\psi)$$

$$dis_{\vee}: \quad T(\phi) \vee T(\psi) \leftrightarrow T(\phi \vee \psi)$$

$$mp: \quad \text{If } \models \phi \rightarrow \psi \text{ and } \models \phi, \text{ then } \models \psi$$

$$nec: \quad \text{If } \models \phi, \text{ then } \models \neg T(\neg\phi)$$

A logic for computing trust from reputation

The notion to formalize

- Users provide (boolean) evaluations for certain behaviors
- Evaluations are combined to provide a reputation score, which is then used to feed the trust model

Useful formalizations

- Graded modal logic: $\diamond_n \phi$ holds whether ϕ holds in strictly more than n accessible states of the system
- Majority logic: $W\phi$ holds whether ϕ holds in more than or equal to half of the accessible states of the system
- What do we obtain if we replace cardinalities with probabilities?

A logic for computing trust from reputation

Syntax

Given At be a countable set of *propositional atoms* ranging over $\alpha, \beta, \gamma, \dots$, and A be a countable set of *labels* ranging over a, b, c, \dots , the language of *trust evidence logic* \mathcal{L}_{TEL} is generated by:

$$\phi ::= \top \mid \alpha \mid \neg\phi \mid \phi \vee \phi \mid \langle a \rangle_p^{\geq} \phi$$

where $\alpha \in At$, $a \in A$, and $p \in \mathbb{Q}_{[0,1]}$

A logic such as this is classically interpreted over probabilistic (state/transition) labeled systems

A logic for computing trust from reputation

Interpretation for trust

- States represent agents
- Propositional atoms labeling the state associated with an agent represent the *evidences* that the agent believes to be true
- A transition from agent s to agent s' represents a connection from s to s' enabling the diffusion of opinions from s' to s
- The transition label represents the context to which the connection is related
- The transition probability associated to a connection from agent s to agent s' represents the level of expertise of s' as perceived by s with respect to the related context
- The modal operator $\langle a \rangle_p^{\geq} \phi$ expresses that ϕ is subject to a trust estimation in the context of label a , so that the evaluation of such a formula for a given agent says whether the agent trusts ϕ or not with respect to a given trustworthiness threshold p

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Semantic model

Probabilistic Labelled State-Transition System Tuple $(S, At, A, \{\mathcal{D}_a\}_{a \in A}, v)$, where:

- S is a non-empty countable set of states
- At is the countable set of state labels
- A is the countable set of transition labels
- v is a *valuation function* $v : S \rightarrow \wp(At)$
- $\{\mathcal{D}_a\}_{a \in A}$ is a family of probabilistic transition functions of the form $\mathcal{D}_a : S \times S \rightarrow [0, 1]$ such that:

$$\forall s \in S : \sum_{t \in S} \mathcal{D}_a(s, t) = 1$$

A logic for computing trust from reputation

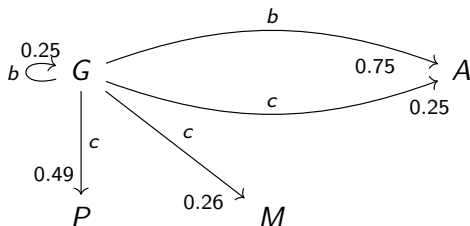
Satisfiability relation

Given $\mathfrak{M} = (S, At, A, \{\mathcal{D}_a\}_{a \in A}, v)$, a formula $\phi \in \mathcal{L}_{\text{TEL}}$ holds in a state $s \in S$, $s \models_{\mathfrak{M}} \phi$, if:

- (a) $s \models_{\mathfrak{M}} \top$ iff true;
- (b) $s \models_{\mathfrak{M}} \alpha$ iff $\alpha \in v(s)$, where $\alpha \in At$;
- (c) $s \models_{\mathfrak{M}} \neg\phi$ iff $s \not\models_{\mathfrak{M}} \phi$;
- (d) $s \models_{\mathfrak{M}} \phi \vee \psi$ iff $s \models_{\mathfrak{M}} \phi$ or $s \models_{\mathfrak{M}} \psi$;
- (e) $s \models_{\mathfrak{M}} \langle a \rangle_p^{\geq} \phi$ iff $\mathcal{D}_a(s, S_\phi) \geq p$, where $p \in \mathbb{Q}_{[0,1]}$ and:

$$S_\phi \triangleq \{s' \in S \mid s' \models_{\mathfrak{M}} \phi\}$$

Example



Let $G \models \neg\theta$, $P \models \phi \wedge \psi$, $M \models \phi \wedge \neg\psi$, and $A \models \neg\phi \wedge \neg\psi \wedge \theta$

Then, G trusts ϕ w.r.t. c and threshold 0.75, and distrusts ψ w.r.t. c and threshold 0.5, while G trusts θ w.r.t. b and threshold 0.75

About soundness and completeness

- Given various classes of *normal* modal logics for our trust evidence logic (axiomatized by a given set Γ of formulas),
- and given various classes of frames for PLSTSs (depending on the properties of the accessibility relation),
- it is provable which instances of the normal logics are sound and complete with respect to which classes of frames

Conclusions

Some challenges

- How noninterference theory can be employed in the setting of reversibility
- Which level of abstraction we need in real-world scenarios
- Security of blockchain technologies is sufficient or trust infrastructures can improve their diffusion

Bibliography

- About the first logic: https://www.researchgate.net/publication/358368349_From_belief_to_trust_a_quantitative_framework_based_on_modal_logic
- About the second logic: https://www.researchgate.net/publication/354727685_Trust_Evidence_Logic