

# Towards Bridging Time and Causal Reversibility

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# Reversibility?

In a reversible system we can observe two directions of computation: **forward** and **backward**

Different interpretations of reversibility in different fields:

- **Petri nets** = the ability to return to the initial marking
- **Distributed systems** = the ability to return to a past consistent state
- **Performances evaluation** = time reversibility
- **Thermodynamics** = entropy is minimised when a process is nearly reversible

# Our Aim

- Our focus is in the relationship between **time** and **causal consistent reversibility**
- from a process algebraic point of view

# Causal Consistent Reversibility

- If something goes wrong start undoing from the **last** action till the “nearest” safe state
- In a distributed system it is hard to tell which was the last performed action
- A good approximation is to consider as last action any action which has no causes
- Causal Consistent reversibility relates **causality** with **reversibility**
- Concurrent/independent actions can be reverted in any order

# Causal Consistent Reversibility in PA

There exist two approaches to reverse CCS

- **Dynamic** approach proposed by Danos & Krivine
  - uses a stack-based memory to remember all the actions
  - more suitable with calculi with reduction semantics
- **Static** approach proposed by Ulidowski & Phillips
  - makes all the operator static
  - very handy with CCS-like calculi with LTSs

# Static Reversibility

Dynamic operators (e.g., prefixes and non-deterministic choices) are **forgetful**

$$a.P + b.Q \xrightarrow{a} P$$

After the reduction we lose informations about the discarded branch and the executed action

$$a.P + b.Q \xrightarrow{a[i]} a[i].P + b.Q$$

The **red terms** are considered decorations of the process

$$a[i].P + b.Q = C[P]$$

# Time Reversibility

- Time reversibility is instrumental to develop efficient analysis methods
- Considered in the performance evaluation field
- Related to time-reversal Markov chains
- A continuous-time Markov chain is **time reversible** if its behaviour remains the same when the direction of time is reversed [[Kelly](#)]
  - Mostly used in the theory of queuing networks

[[Kelly](#)] Reversibility and Stochastic Networks. John Wiley & Sons, 1979.

# Markov process syllabus

- A reversible process is an ergodic process
- A CTMC is time reversible

iff  $(X(t_i))_{1 \leq i \leq n}$  has the same joint distribution as  $(X(t' - t_i))_{1 \leq i \leq n}$

- In which case  $X(t)$  and its reversed  $X_r(t)$  are **stochastically** equivalent
- For a stationary CTMC to be time reversible it is necessary and sufficient to verify the partial balance equation for every state

$$\pi(s) \cdot q_{s,s'} = \pi(s') \cdot q_{s',s}$$



# RMPC - Syntax

## Reversible Markovian Process Calculus

$$P, Q ::= \mathbf{0} \mid (a, \lambda).P \mid P + Q \mid P \parallel_L Q$$

$$R, S ::= P \mid (a, \lambda)[i].R \mid R + S \mid R \parallel_L S$$

- Each action is paired with a real positive rate  $\lambda, \mu$
- Cooperation is done à la CSP  $\parallel_L$
- No recursion (otherwise infinite state)
- From a stochastic process algebra a CTMC can be derived [[Hillston](#)]

[[Hillston](#)] J. Hillston. A Compositional Approach to Performance Modelling. Cambridge University Press, 1996.

# RMPC Semantics

$\text{std}(R) = \text{history less process}$

$$\text{ACT1} \frac{\text{std}(R)}{(a, \lambda).R \xrightarrow{(a, \lambda)[i]} \boxed{(a, \lambda)[i]} R}$$

$$\text{ACT1}^\bullet \frac{\text{std}(R)}{(a, \lambda)[i].R \xrightarrow{\text{wavy}} (a, \bar{\lambda})[i] \xrightarrow{\text{wavy}} (a, \lambda).R}$$

How do we set  $\bar{\lambda}$ ?

$$\text{ACT2} \frac{R \xrightarrow{(b, \mu)[j]} R' \quad j \neq i}{(a, \lambda)[i].R \xrightarrow{(b, \mu)[j]} (a, \lambda)[i].R'}$$

$$\text{ACT2}^\bullet \frac{R \xrightarrow{\text{wavy}} (b, \bar{\mu})[j] R' \quad j \neq i}{(a, \lambda)[i].R \xrightarrow{\text{wavy}} (a, \lambda)[i].R'}$$

$$\text{CHO} \frac{R \xrightarrow{(a, \lambda)[i]} R' \quad \text{std}(S)}{R + S \xrightarrow{(a, \lambda)[i]} R' + S}$$

$$\text{CHO}^\bullet \frac{R \xrightarrow{\text{wavy}} (a, \bar{\lambda})[i] R' \quad \text{std}(S)}{R + S \xrightarrow{\text{wavy}} (a, \bar{\lambda})[i] R' + S}$$

$$\text{PAR} \frac{R \xrightarrow{(a, \lambda)[i]} R' \quad a \notin L \quad i \notin \text{key}(S)}{R \parallel_L S \xrightarrow{(a, \lambda)[i]} R' \parallel_L S}$$

$$\text{PAR}^\bullet \frac{R \xrightarrow{\text{wavy}} (a, \bar{\lambda})[i] R' \quad a \notin L \quad i \notin \text{key}(S)}{R \parallel_L S \xrightarrow{\text{wavy}} (a, \bar{\lambda})[i] R' \parallel_L S}$$

$$\text{COO} \frac{R \xrightarrow{(a, \lambda)[i]} R' \quad S \xrightarrow{(a, \mu)[i]} S' \quad a \in L}{R \parallel_L S \xrightarrow{(a, \lambda \cdot \mu)[i]} R' \parallel_L S'}$$

$$\text{COO}^\bullet \frac{R \xrightarrow{\text{wavy}} (a, \bar{\lambda})[i] R' \quad S \xrightarrow{\text{wavy}} (a, \bar{\mu})[i] S' \quad a \in L}{R \parallel_L S \xrightarrow{\text{wavy}} (a, \bar{\lambda} \cdot \bar{\mu})[i] R' \parallel_L S'}$$

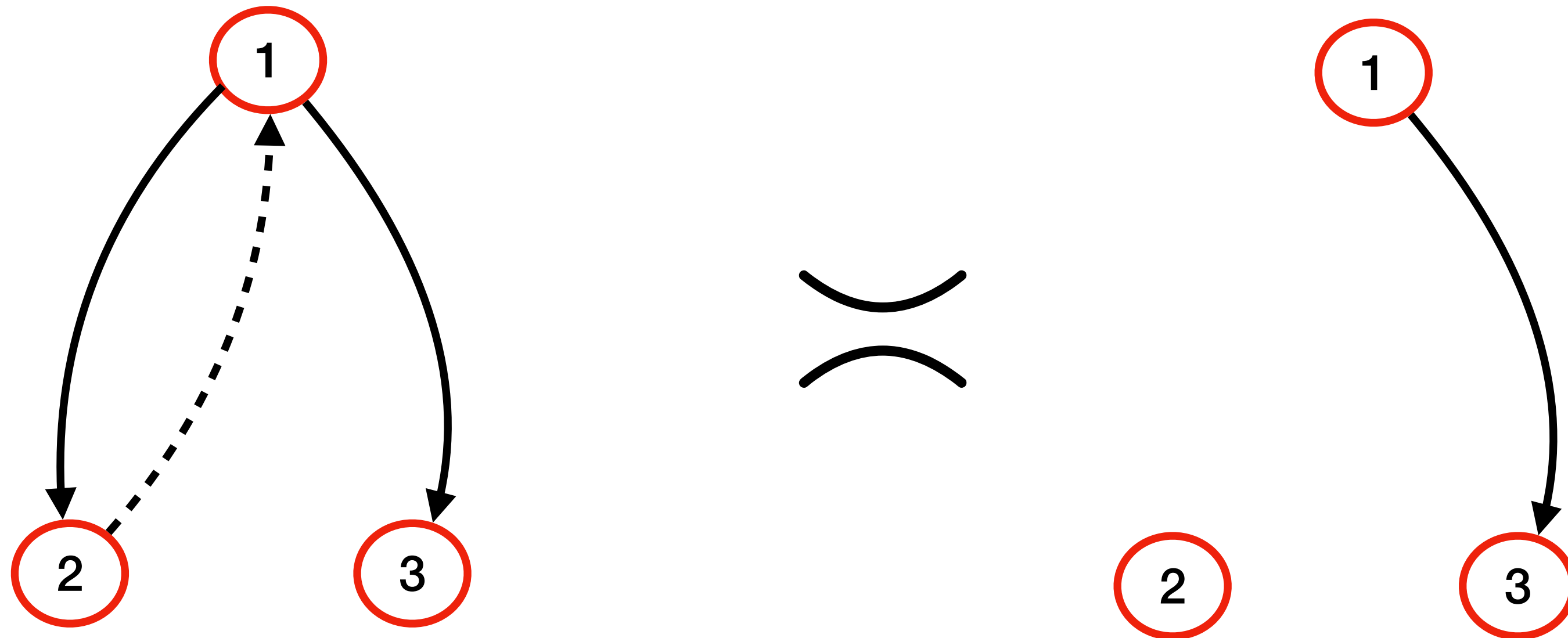
# RMPC results 1/2

To prove causal consistency there is no need to specify how  $\bar{\lambda}$  is calculated

**Lemma 1 (loop lemma).** *Let  $R \in \mathcal{P}$  be a reachable process. Then  $R \xrightarrow{(a,\lambda)[i]} S$   
iff  $S \xrightarrow{(a,\bar{\lambda})[i]} R$ .*

**Theorem 1 (causal consistency).** *Let  $\omega_1$  and  $\omega_2$  be coinitial computations.  
Then  $\omega_1 \asymp \omega_2$  iff  $\omega_1$  and  $\omega_2$  are cofinal too.*

# Explanation of causal consistency on traces



# RMPC results 2/2

Markov Chain associated to process R

**Theorem 2 (time reversibility).** *Let  $R \in \mathcal{P}$  be an initial process. If every backward rate is equal to the corresponding forward rate, then  $\mathcal{M}[[R]]$  is time reversible.*

**Corollary 3 (product form).** *Let  $R, S \in \mathcal{P}$  be initial processes and  $L \subseteq \mathcal{A}$ . If every backward rate is equal to the corresponding forward rate and the set of states  $\mathcal{S}$  of  $\mathcal{M}[[R \parallel_L S]]$  is equal to  $\mathcal{S}_R \times \mathcal{S}_S$  where  $\mathcal{S}_R$  is the set of states of  $\mathcal{M}[[R]]$  and  $\mathcal{S}_S$  is the set of states of  $\mathcal{M}[[S]]$ , then  $\pi(r, s) = \pi_R(r) \cdot \pi_S(s)$  for all  $(r, s) \in \mathcal{S}_R \times \mathcal{S}_S$ .*

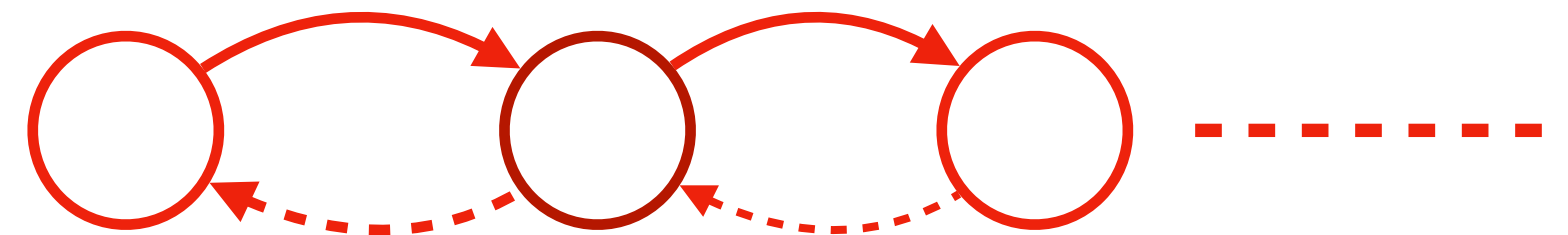
# RMPC results sum up

- Reversibility induced by RMPC is causal consistent (**whatever the negative rate is**)
- Reversibility induced by RMPC is time reversible if we set  $\lambda = \bar{\lambda}$
- Hence when  $\lambda = \bar{\lambda}$  reversibility in RMPC is **both time** and **causal consistent**

# Future work

- The cooperation operator may not require communication keys
  - No communication keys = no state explosion with recursion

$$P = (a, \lambda).P$$



- Find new condition (e.g., different from rate equality) under which time and causal reversibility holds

# Easter egg

## Probabilistic bisimulation

- back and forth bisimulation coincides with strong bisimulation [DNMVaandrager90]
- Following this result we have shown that back and forth markovian bisimulation coincides with markovian bisimulation (e.g., the extortion of normal bisimulation with rates)
- Open question: what about Sproston&Donatelli's Backward Bisimulation



# Ester egg 2

## Process Algebras and Markovian Chains [Brinksma&Hermanns]

Maximal progress of TPL (and revTPL) has tight connection with Markov chains [3]: a behaviour  $\tau.P + (\lambda).Q$  (where  $\lambda$  is a rate) will not be delayed since  $\tau$  is instantaneously enabled. This somehow resembles the maximal progress for the timeout operator.

$$\text{STOUT} \frac{X \not\rightarrow \quad \text{std}(X) \quad \text{std}(Y)}{[X](Y) \xrightarrow{\sigma[i]} [X][\underline{i}](Y)}$$

$$\text{SYNW} \frac{X \xrightarrow{\sigma[u]} X' \quad Y \xrightarrow{\sigma[v]} Y' \quad (X \parallel Y) \not\rightarrow \quad \delta(u, v) = w}{X \parallel Y \xrightarrow{\sigma[w]} X' \parallel Y'}$$